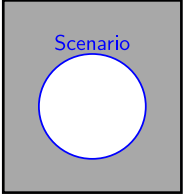
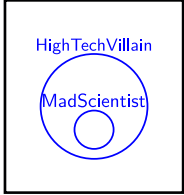
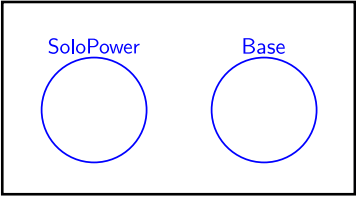
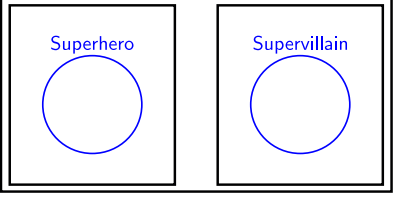
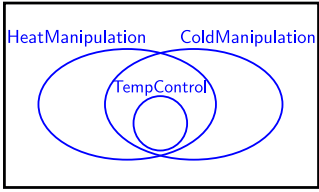
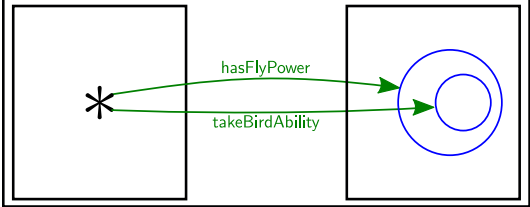
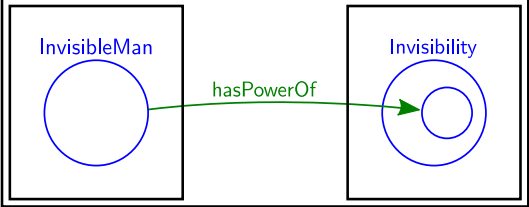
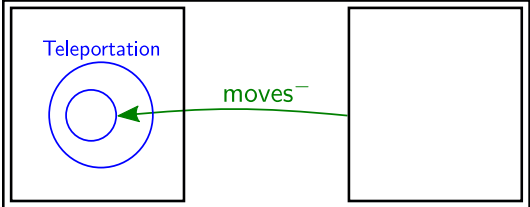
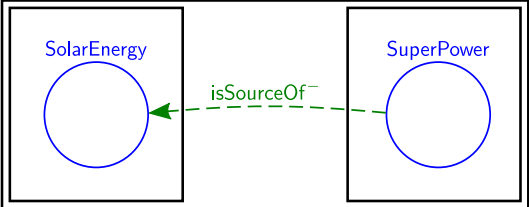
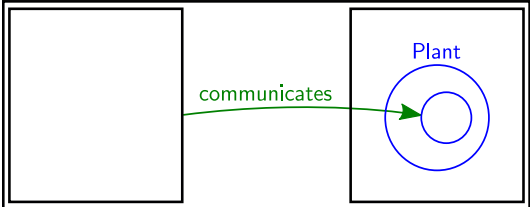
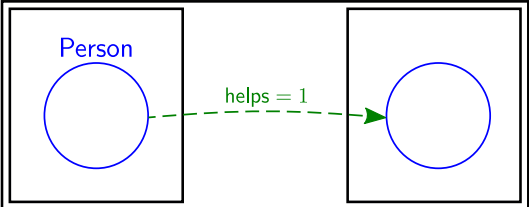


# Examples of the use of Concept Diagrams

A scenario of superheroes and their villains is applied to demonstrate the use of concept diagrams.

Every curve or arrow can be labelled (giving a name for it) or not. Two curves or arrows with different names could actually refer to the same object. Two curves or arrows with the same name refer to the same object, regardless of their sizes or positions.

Usually we do not draw all objects inside curves or rectangles, unless we want to emphasize some objects. A curve or rectangle represents a set of objects (can be no object, i.e. empty).

 <p>Everything is a Scenario</p>	 <p>All MadScientist are HighTechVillain</p>
 <p>No SoloPower is Base</p>	 <p>There are Superhero and Supervillain</p>
 <p>All TempControl are HeatManipulation and ColdManipulation.</p>	
 <p>takeBirdAbility is a sub-property of hasFlyPower</p>	 <p>InvisibleMan hasPowerOf only Invisibility</p>
 <p>Only Teleportation moves Thing</p>	 <p>SolarEnergy isSourceOf at least one SuperPower</p>
 <p>Thing communicates only Plant</p>	 <p>Person helps exactly one instance of something.</p>