

# Encryption

Introduction

Before electronic communications

Codes

A few fundamentals

Key-based encryption

Cracking the code

Brute force

Block or stream

Private-key methods

Encryption keys

Passing keys

Public-key encryption

One-way hash

Encrypting disks

PGP encryption

Bob



Eve



Alice



Trent



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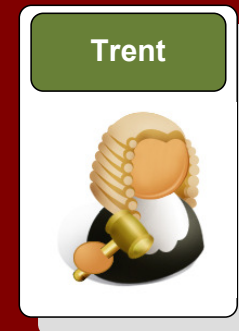
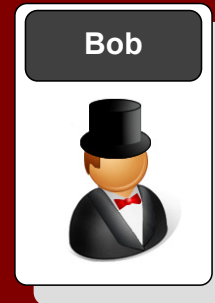
Passing keys

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PGP encryption



## Introduction

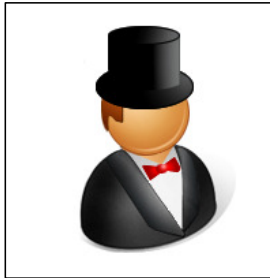


Eve

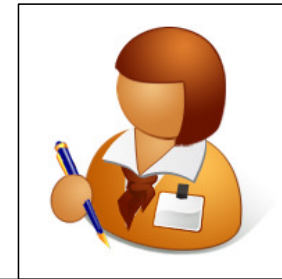
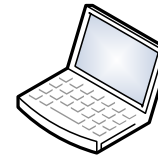
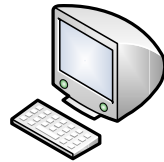
Intruder

**Meet the cast**

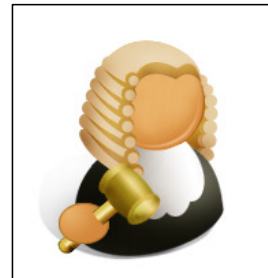
Bob and Alice – good  
Eve – bad  
Trust – trusted?



Bob

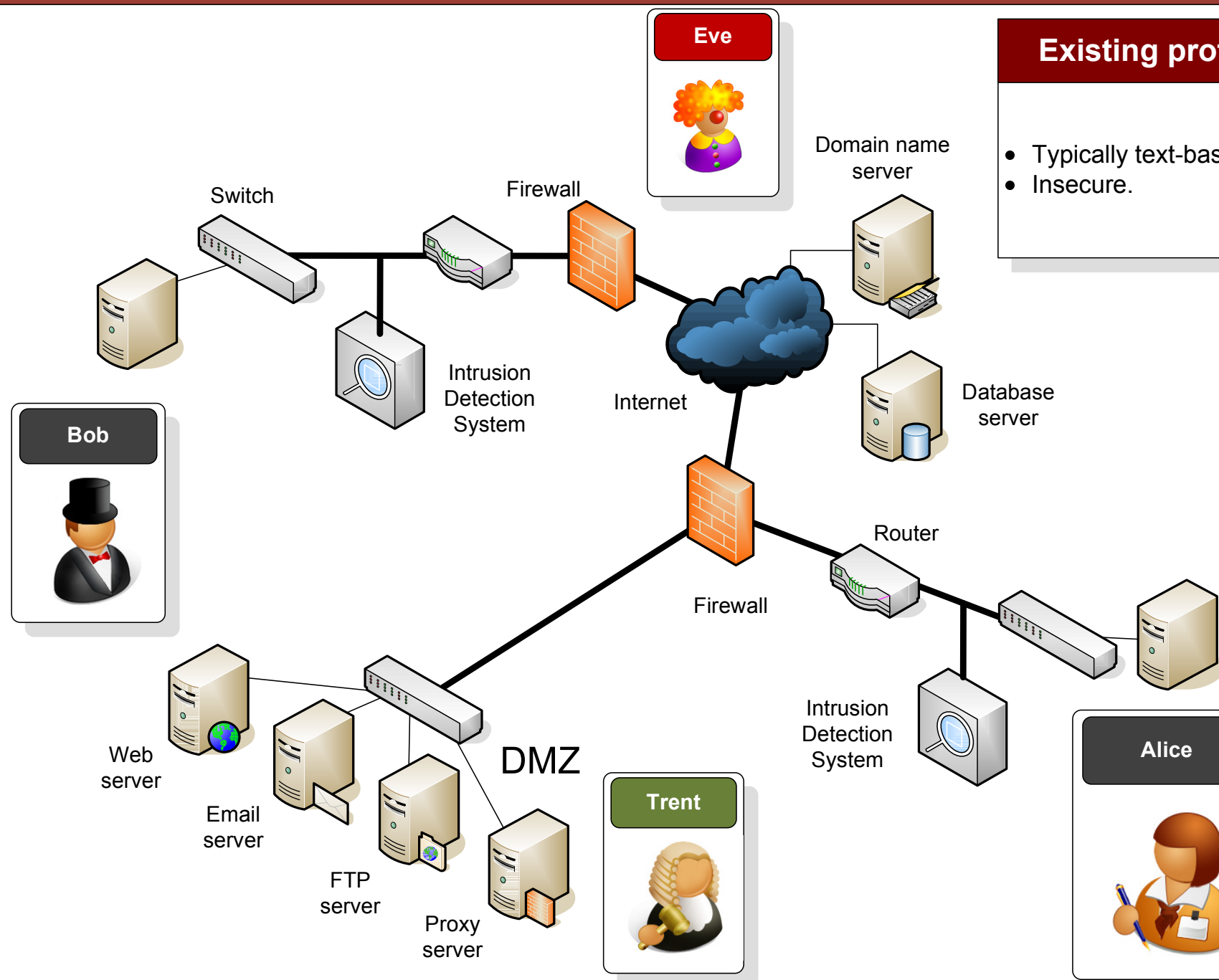


Alice



Trent

Trusted third party

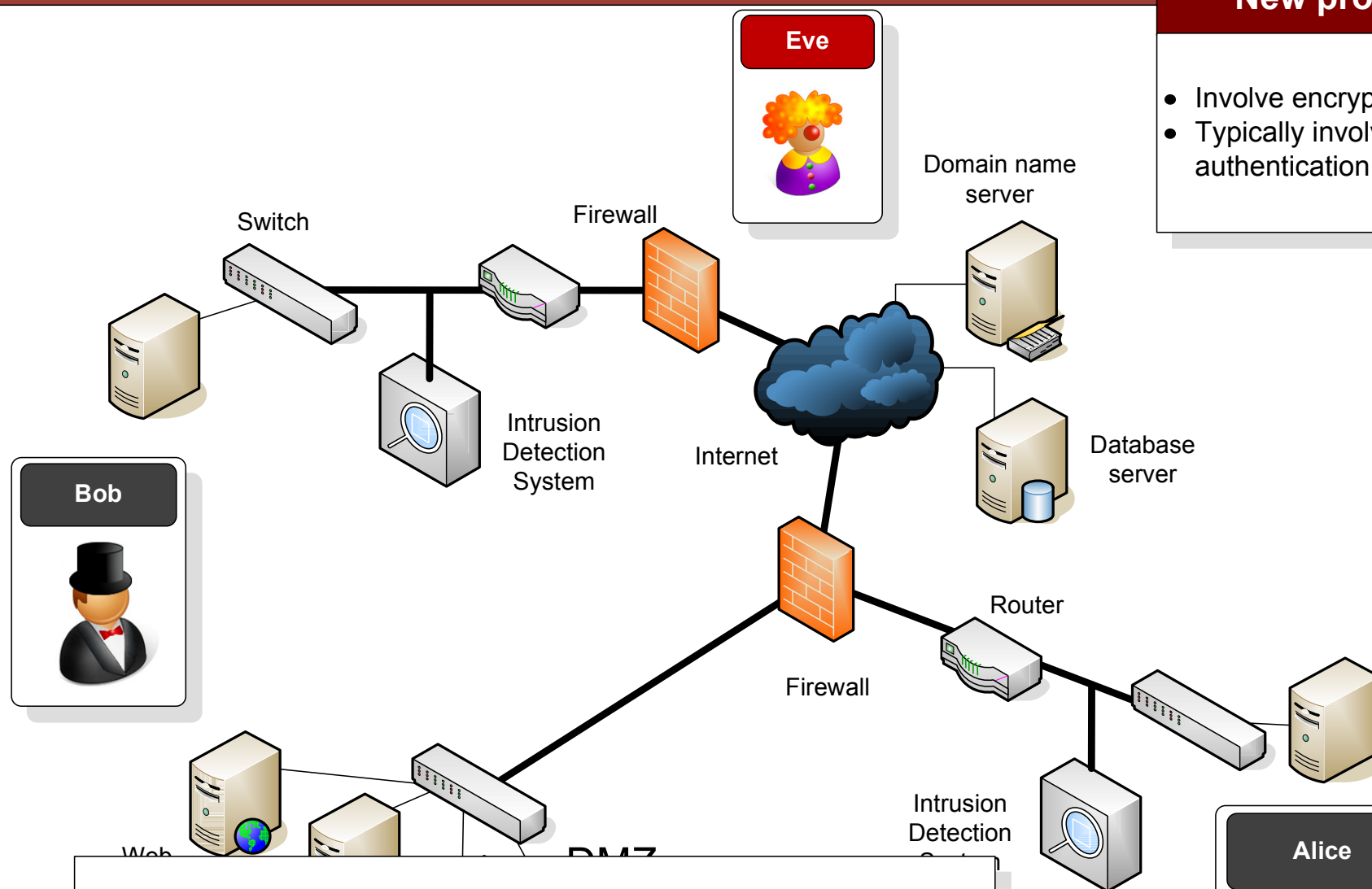


## Existing protocols

- Typically text-based.
- Insecure.

## New protocols

- Involve encryption.
- Typically involve authentication.



Application	Old insecure protocols	New one
Web	HTTP	HTTPS
Remote access	TELNET	SSH
File transfer	FTP	SFTP
Email	POP-3 (Reading)/SMTP (Sending)	Tunnel
Domain name	DNS	None?

Author: Prof Bill Buchanan

**Whitfield  
Diffie**



**Key  
interchange**

**Rivest, Shamir  
& Aldeman**



**Public-key  
encryption**

**Ron  
Rivest**

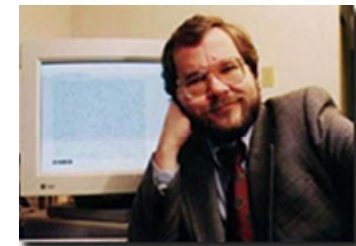


**Hashing**

## Hall of Frame

- Ron Rivest.
- Rivest, Shamir and Aldeman.
- Whitfield Diffie.
- Phil Zimmerman.

**Phil  
Zimmerman**



**PGP  
Encryption**

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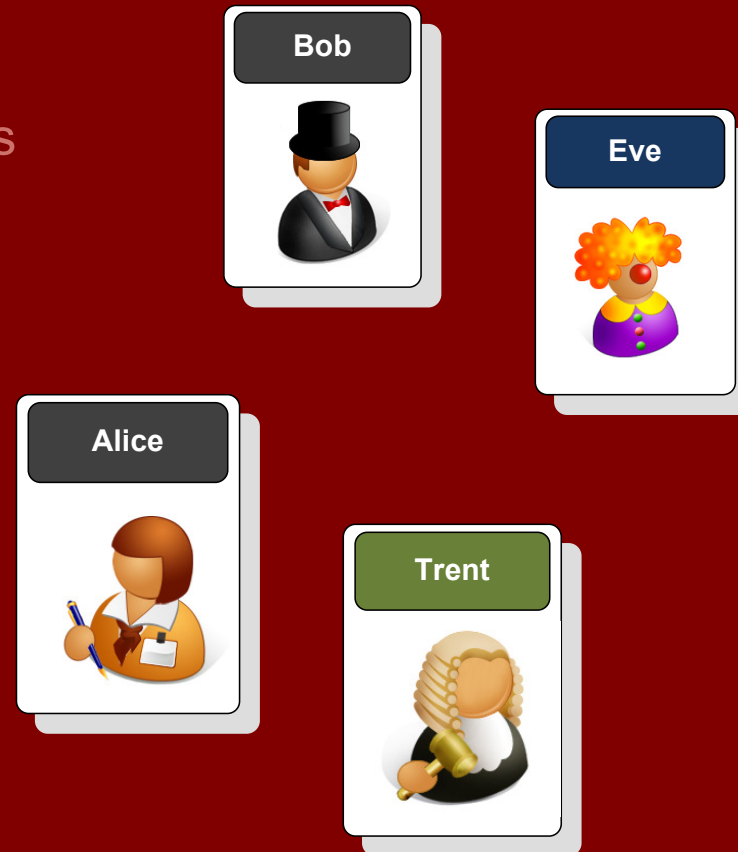
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PGP encryption



Before electronic  
communications

## Secret Communications

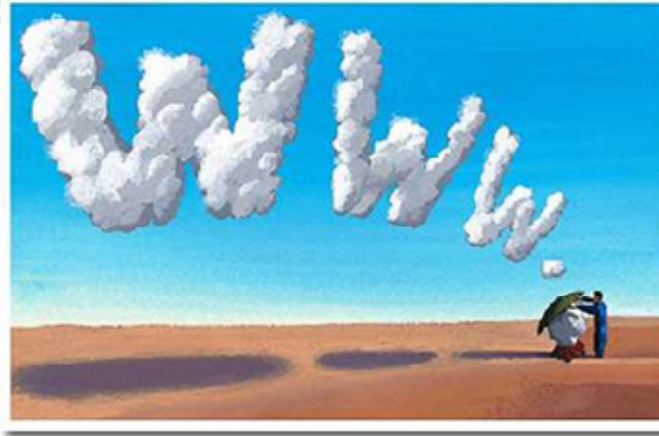
- Quilts
- Carrier pigeon
- Smoke signals
- Etc...



Quilt patterns (used by slaves to escape)



Carrier pigeon



Smoke signals



Microfiche



Code talkers: Navajo words

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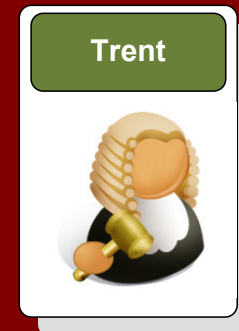
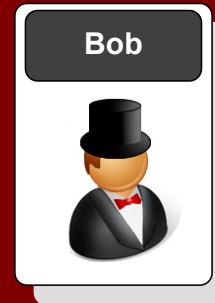
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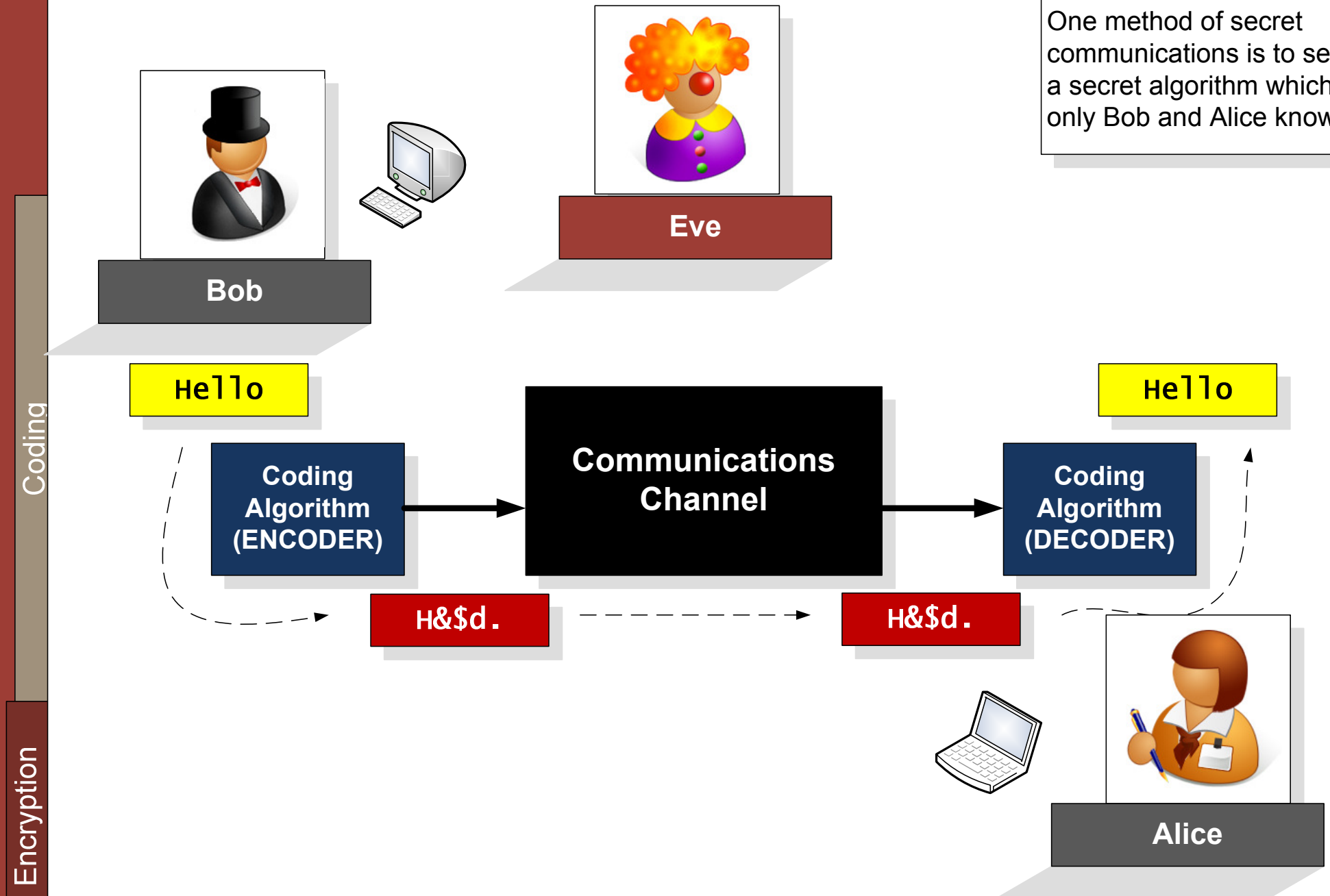
PGP encryption



Codes

## Secret Communications

One method of secret communications is to setup a secret algorithm which only Bob and Alice know



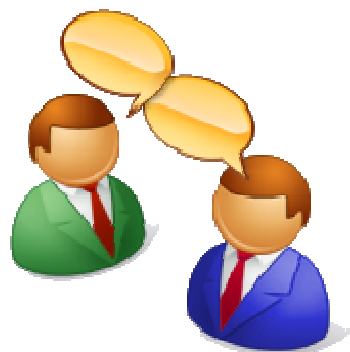
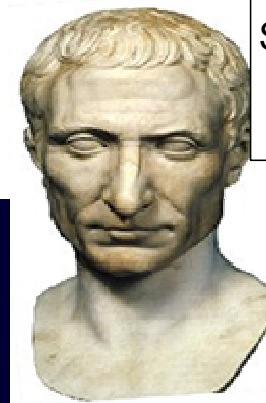
## Caesar code

Simple alphabet shifting

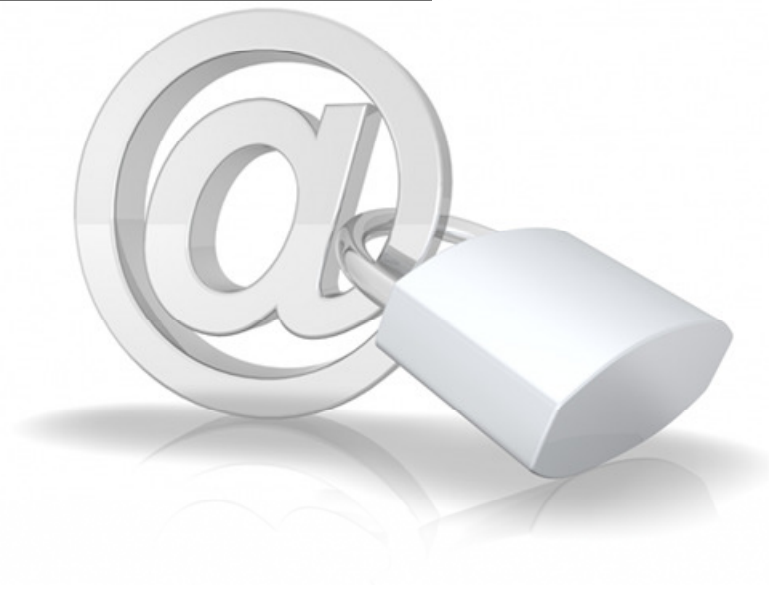
## Caesar code

abcdefghijklmnopqrstuvwxyz  
YZABCDEFGHIJKLMNOPQRSTUVWXYZ

RFC ZMW QRM MB ML RFC ZSPLGLE BCAI



25 code mappings



## Code Mapping

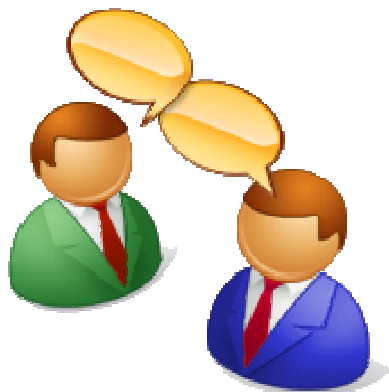
Code mapping scrambles the alphabet ..

403 million billion billion codes.

## Code mapping

abcdefghijklmnopqrstuvwxyz  
MGPOAFZBCDIEHXJKLNTQRWSUVY

QBCT CT MX AUMHKEA KCAPA JF QAUQ



$4.03 \times 10^{26}$  codes



Letters (%)	Digrams (%)	Trigrams (%)	Words (%)
E 13.05	TH 3.16	THE 4.72	THE 6.42
T 9.02	IN 1.54	ING 1.42	OF 4.02
O 8.21	ER 1.33	AND 1.13	AND 3.15
A 7.81	RE 1.30	ION 1.00	TO 2.36
N 7.28	AN 1.08	ENT 0.98	A 2.09
I 6.77	HE 1.08	FOR 0.76	IN 1.77
R 6.64	AR 1.02	TIO 0.75	THAT 1.25
S 6.46	EN 1.02	ERE 0.69	IS 1.03
H 5.85	TI 1.02	HER 0.68	I 0.94
D 4.11	TE 0.98	ATE 0.66	IT 0.93
L 3.60	AT 0.88	VER 0.63	FOR 0.77
C 2.93	ON 0.84	TER 0.62	AS 0.76
F 2.88	HA 0.84	THA 0.62	WITH 0.76
U 2.77	OU 0.72	ATI 0.59	WAS 0.72
M 2.62	IT 0.71	HAT 0.55	HIS 0.71
P 2.15	ES 0.69	ERS 0.54	HE 0.71
Y 1.51	ST 0.68	HIS 0.52	BE 0.63
W 1.49	OR 0.68	RES 0.50	NOT 0.61
G 1.39	NT 0.67	ILL 0.47	BY 0.57
B 1.28	HI 0.66	ARE 0.46	BUT 0.56
V 1.00	EA 0.64	CON 0.45	HAVE 0.55
K 0.42	VE 0.64	NCE 0.43	YOU 0.55
X 0.30	CO 0.59	ALL 0.44	WHICH 0.53
J 0.23	DE 0.55	EVE 0.44	ARE 0.50
Q 0.14	RA 0.55	ITH 0.44	ON 0.47
Z 0.09	RO 0.55	TED 0.44	OR 0.45

## Code Mapping

Code mapping can typically be easily cracked by analysing the probability of the mapped letters.

F QAUQ



Author: Prof Bill Buchanan

Plain	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
1	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
2	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
3	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
4	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
5	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
6	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
7	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
8	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
9	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
10	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
11	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
12	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
13	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
14	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
15	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
16	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
17	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
18	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
19	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
20	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
21	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
22	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
23	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
24	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
25	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

## Vigenere code

Moves the mapping depending on a keyword (in this case "GREEN")

Hello  
GREEN



Plain	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
1	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
2	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
3	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
4	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
5	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
6	G	H	I	J	K	L	M	<b>N</b>	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
7	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
8	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
9	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
10	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
11	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
12	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
13	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
14	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
15	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
16	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
17	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
18	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
19	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
20	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
21	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
22	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
23	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
24	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
25	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

Vigenere code

Moves the mapping depending on a keyword (in this case “GREEN”)

Hello  
GREEN  
N



Plain	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
1	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
2	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
3	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
4	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
5	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
6	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
7	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
8	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
9	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
10	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
11	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
12	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
13	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
14	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
15	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
16	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
17	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
18	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
19	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
20	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
21	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
22	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
23	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
24	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
25	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

## Vigenere code

Moves the mapping depending on a keyword (in this case “GREEN”)

Hello  
GREEN  
NV



Plain	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
1	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
2	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
3	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
4	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
5	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
6	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
7	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
8	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
9	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
10	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
11	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
12	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
13	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
14	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
15	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
16	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
17	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
18	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
19	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
20	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
21	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
22	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
23	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
24	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
25	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

Vigenere code

Moves the mapping depending on a keyword (in this case “GREEN”)

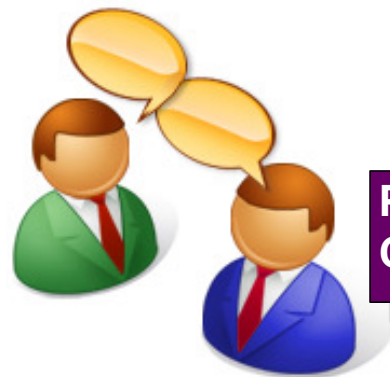
Hello  
GREEN  
NVP



## Homophonic substitution code

Number of codes varies with the probability of the letter.

a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
07	11	17	10	25	08	44	19	02	18	41	42	40	00	16	01	15	04	06	05	13	22	45	12	55	47
31	64	33	27	26	09	83	20	03			81	52	43	30	62		24	34	23	14		46		93	
50		49	51	28			21	29			86		80	61			39	56	35	36					
63			76	32			54	53			95		88	65			58	57	37						
66				48			70	68					89	91			71	59	38						
77				67			87	73						94			00	90	60						
84				69										96					74						
				72															78						
				75															92						
				79																					
				82																					
				85																					



Plaintext      h   e   l   l   o   e   v   e   r   y   o   n   e  
 Ciphertext:   19 25 42 81 16 26 22 28 04 55 30 00 32



Coding

Encryption

# Encryption

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A few fundamentals

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Brute force

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Private-key methods

Encryption keys

Passing keys

Public-key encryption

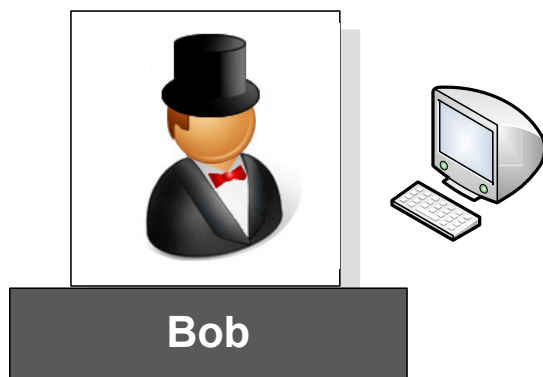
One-way hash

Encrypting disks

PGP encryption



## A few fundamentals



'A' 'B' 'C' 'D'

ASCII characters

01000001 01000010  
01000011 01000100

Byte values

Encryption

Hex

5e 20 e6 aa

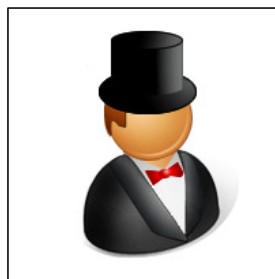
Base-64

xiDmqg

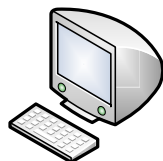
01011110 00100000  
11100110 10101010

## Viewing binary

Binary values are difficult to view/edit, thus encrypted values are typically converted to hex or Base-64.



Bob



0101 1110 0010 0000 1110 0110 1010 1010

Bit stream

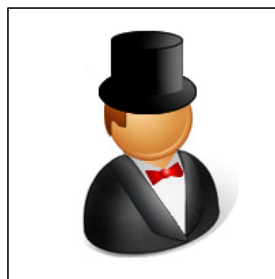
5 e 2 0 e 6 a a

Hex

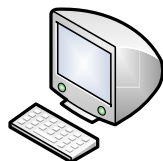
## Viewing binary

With hexadecimal, the bit stream is split into groups of four, and converted into hex values (0-9,A-F)

Decimal	Binary	Hex
0	0000	0
1	0001	1
2	0010	2
3	0011	3
4	0100	4
5	0101	5
6	0110	6
7	0111	7
8	1000	8
9	1001	9
10	1010	A
11	1011	B
12	1100	C
13	1101	D
14	1110	E
15	1111	F



Bob



010111 100010 000011 100110 101010 10

Bit stream

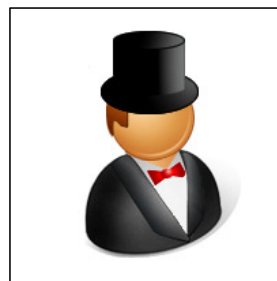
x i D m q g

Base-64

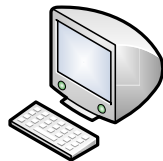
## Viewing binary

With Base-64, the bits are split into groups of six, and then converted. Base-64 is used extensively on the Internet (such as in email).

Val	Enc	Val	Enc	Val	Enc	Val	Enc
0	A	16	Q	32	g	48	w
1	B	17	R	33	h	49	x
2	C	18	S	34	i	50	y
3	D	19	T	35	j	51	z
4	E	20	U	36	k	52	0
5	F	21	V	37	l	53	1
6	G	22	W	38	m	54	2
7	H	23	X	39	n	55	3
8	I	24	Y	40	o	56	4
9	J	25	Z	41	p	57	5
10	K	26	a	42	q	58	6
11	L	27	b	43	r	59	7
12	M	28	c	44	s	60	8
13	N	29	d	45	t	61	9
14	O	30	e	46	u	62	+
15	P	31	f	47	v	63	/



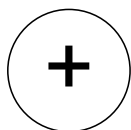
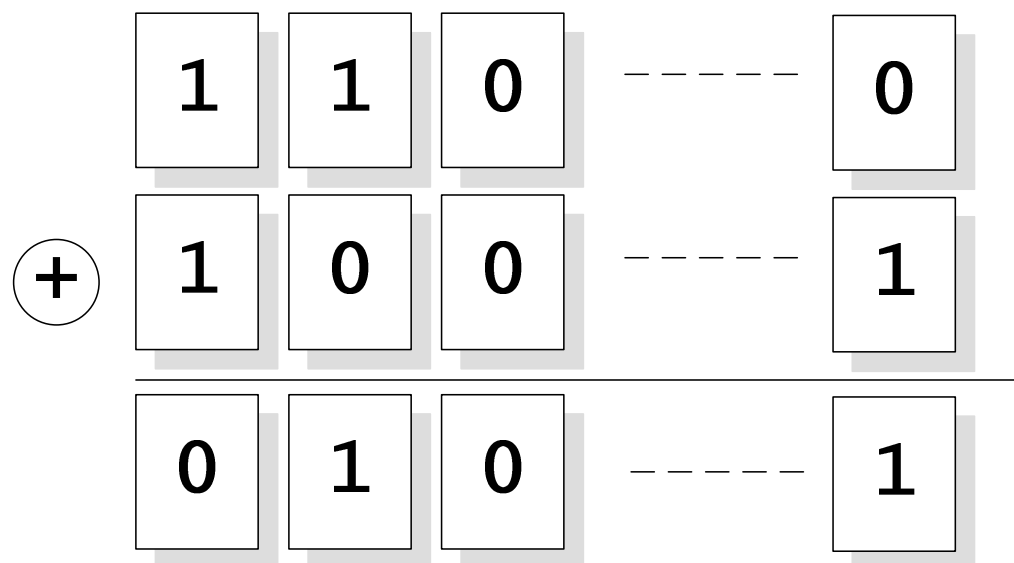
Bob



The two main operators  
used in encryption are  
Ex-OR and ROR/ROL

## Encryption operators

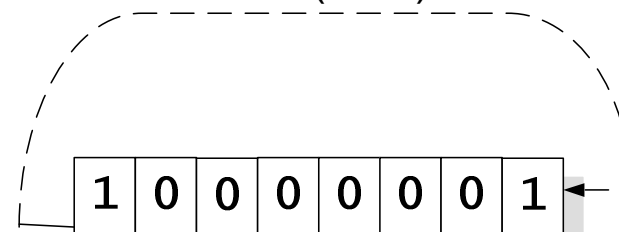
The two main operators  
used in encryption are Ex-  
OR and ROL/ROR, as they  
are fast, and preserve info.



**Exclusive-OR  
operation**

0 1 1 0 0 0 0 0

Rotate left (ROL) 2 bits



**Rotate left (ROL)**

**Rotate right (ROR)**

# Encryption

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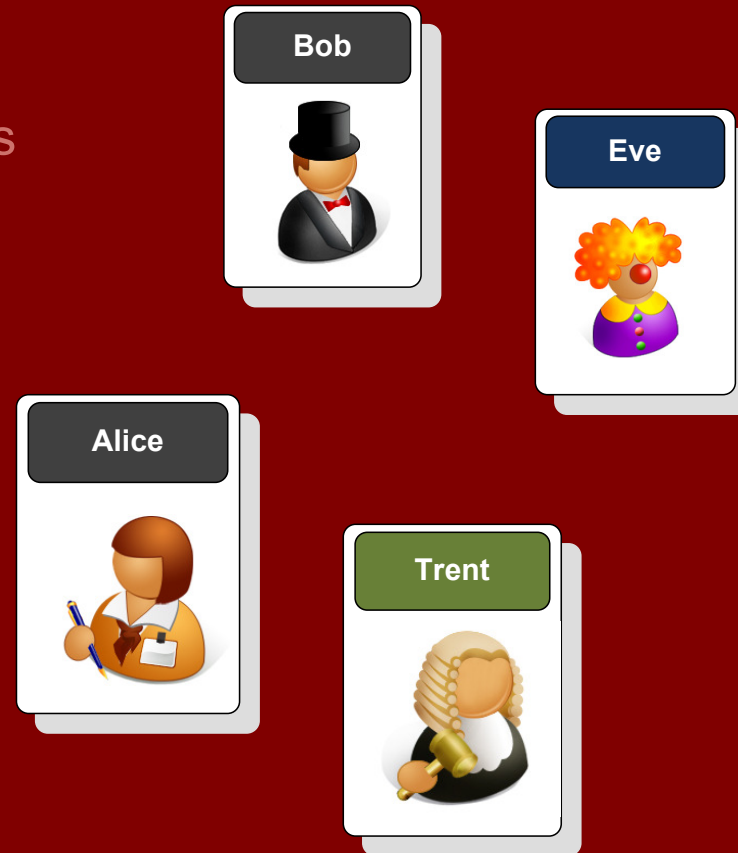
Passing keys

Public-key encryption

One-way hash

Encrypting disks

PGP encryption



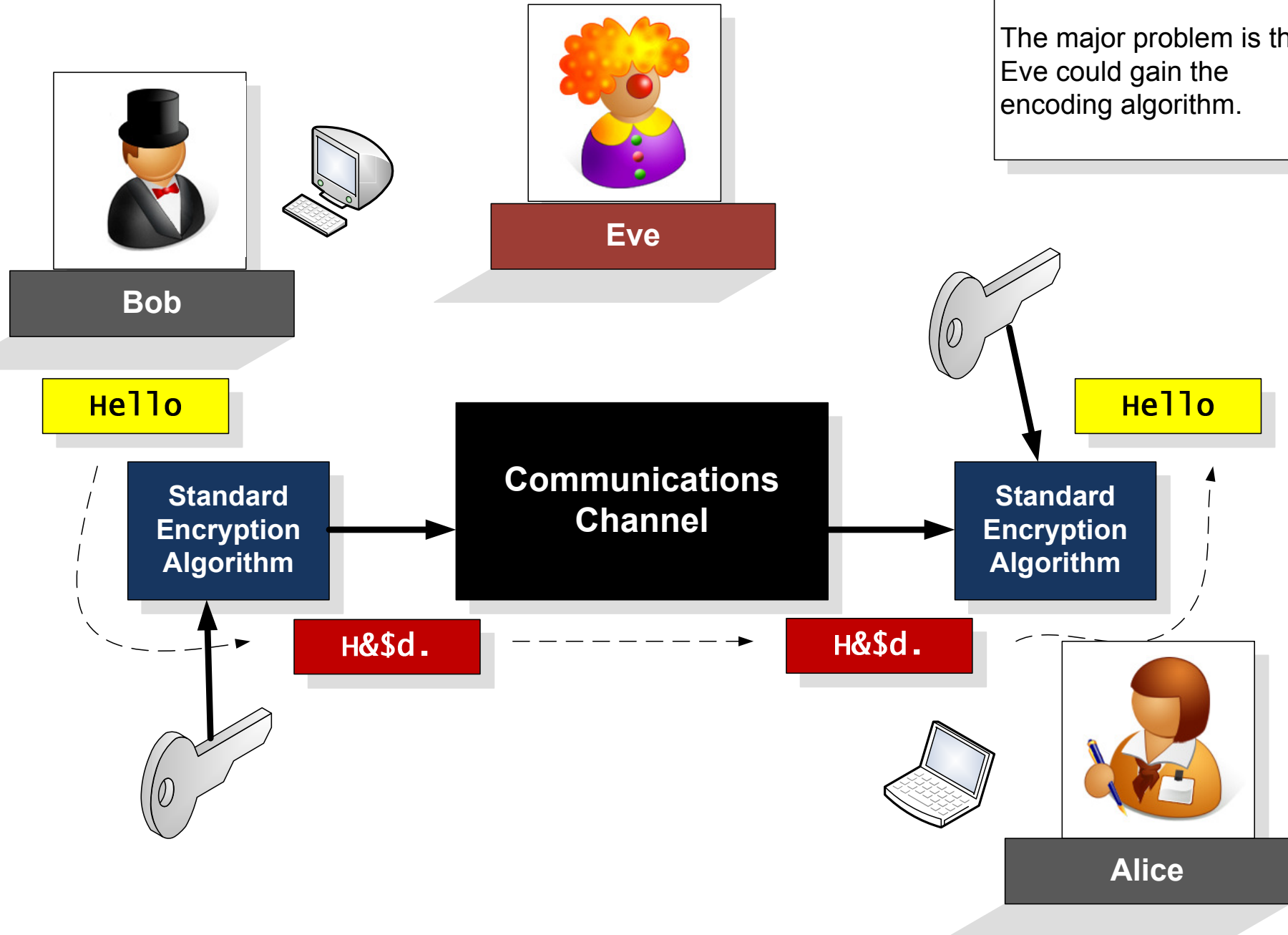
## Key-based encryption

## Key-encryption

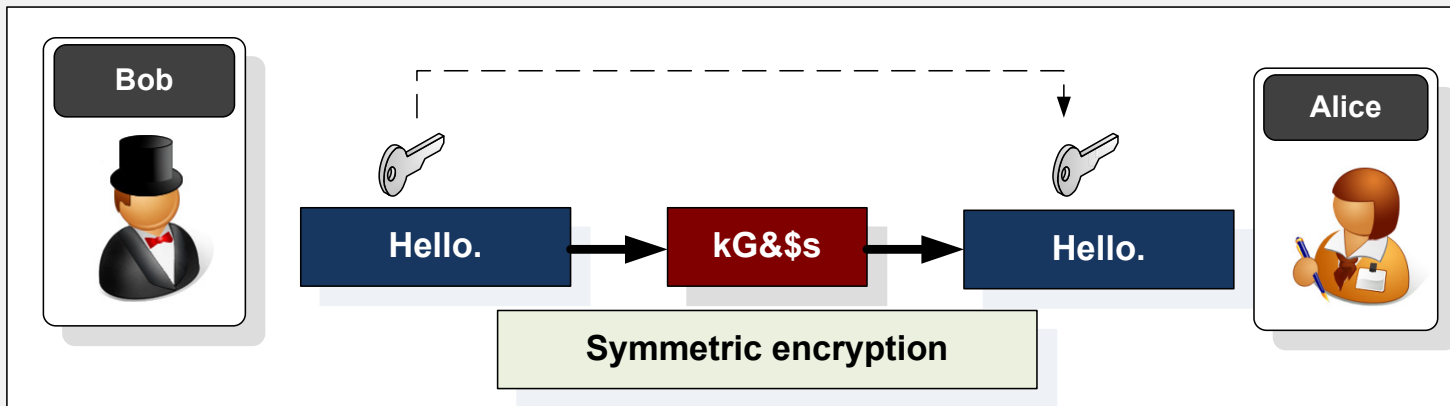
The major problem is that Eve could gain the encoding algorithm.

Key-based Encryption

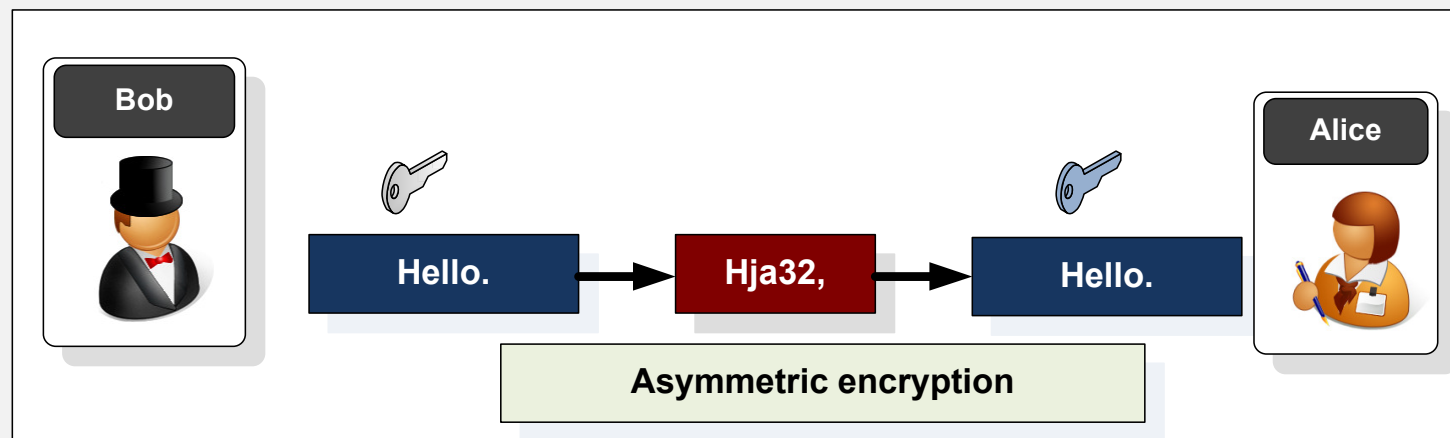
Encryption



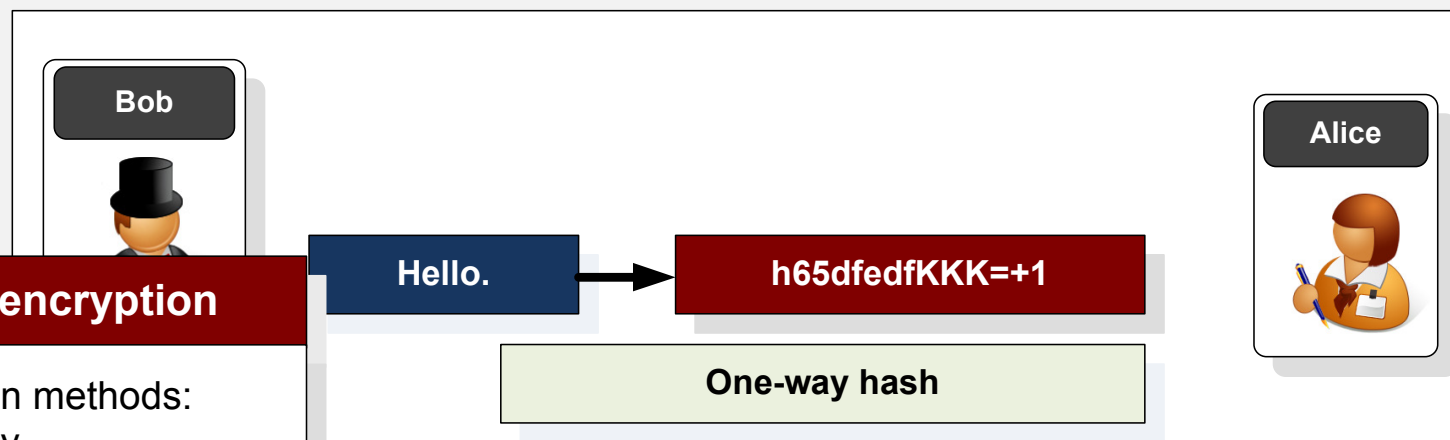
Key-based Encryption



**Private-key:**  
RC2, RC4,  
DES, 3DES,  
AES



**Public-key:**  
RSA, DSA  
(factoring prime  
numbers)  
FIPS 186-2,  
ElGamal  
(Elliptic curve)



**Hashing:**  
MD5, SHA-1

**Key-encryption**

Three main methods:  
Private-key.  
Public-key.  
One-way hash.

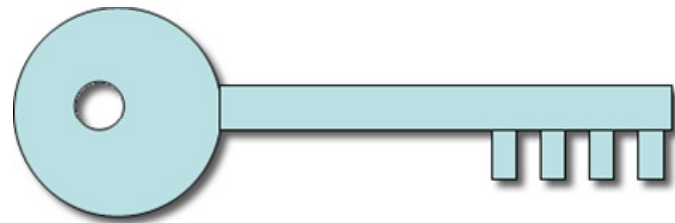
**Strength:** 80-bit DES -> 1024 RSA -> 160 bit Elliptic



For example, if we have a key with four notches ... each which can exist or not ... how many keys can we have?

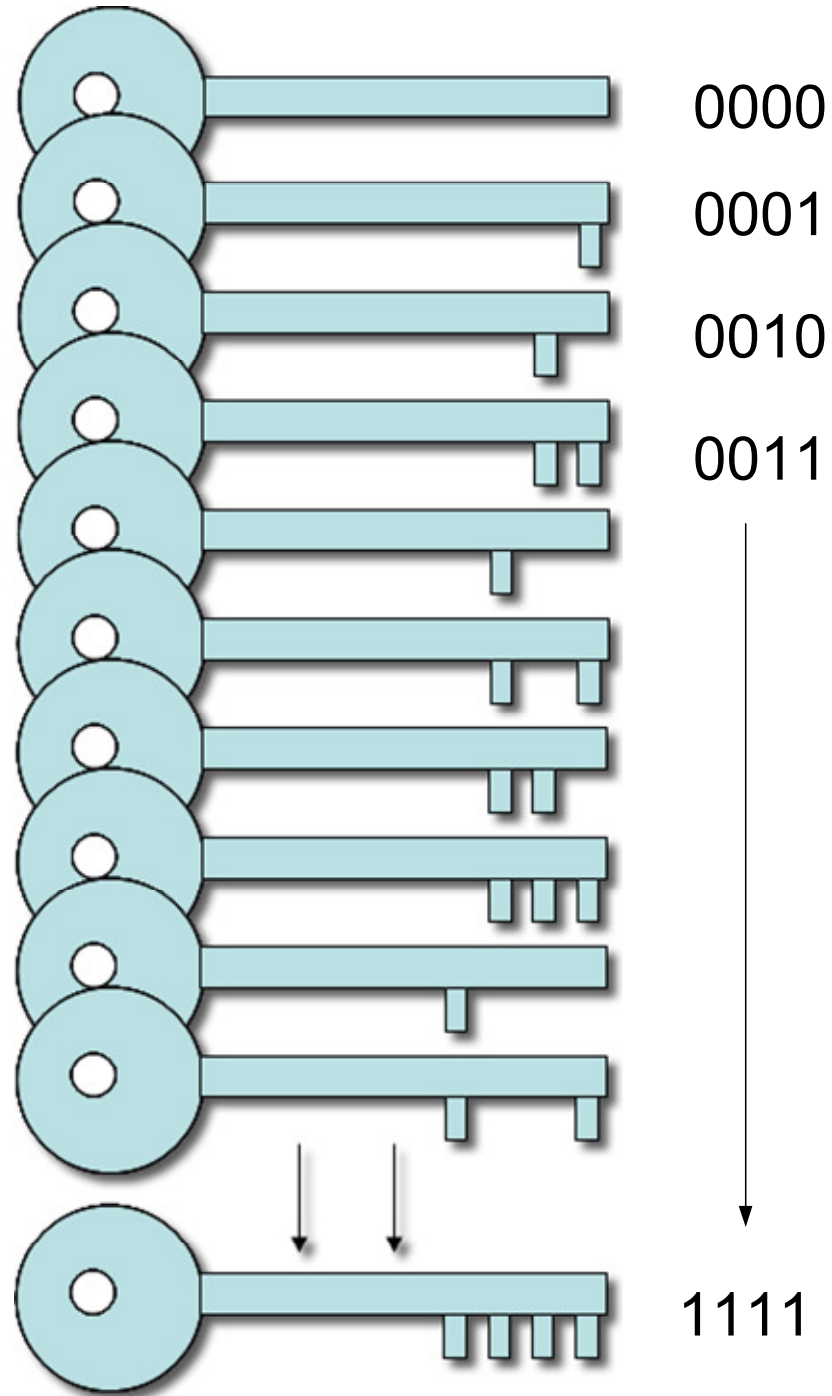
## How safe is the key?

- the more keys ... the less likely it is to find the key.





**16 key combinations**  
2 to the power of 4  
( $2^4$ )



Width of Napier (100m)



Width of Edinburgh (6 miles)

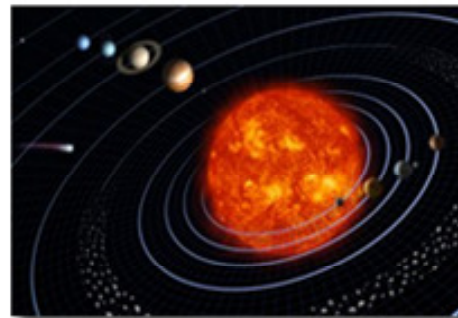


Earth to the Moon  
93,000,000 miles

If each key was 1mm, and each key was laid end-on-end, what is the distance spanned for all the possible 64-bit electronic keys?



Width of the Milky Way  
90,000 light years across



Width of the Solar System  
3,666,000,000 miles

**Secret Communications**

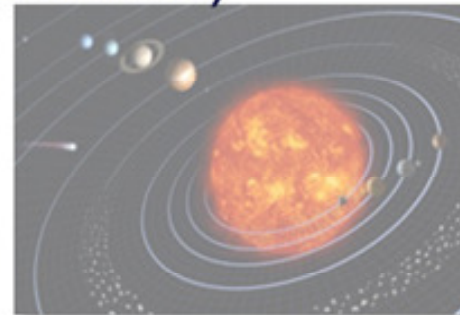
Width of Napier (100m)



Width of Edinburgh (6 miles)



If each key was 1mm, and each key was laid end-on-end, what is the distance spanned for all the possible 64-bit electronic keys?  
(1,300,000,000,000,000 miles)

Earth to the Moon  
93,000,000 milesWidth of the Milky Way  
90,000 light years acrossWidth of the Solar System  
3,666,000,000 miles

- Size would be somewhere between the Milky Way and the Universe

# Encryption

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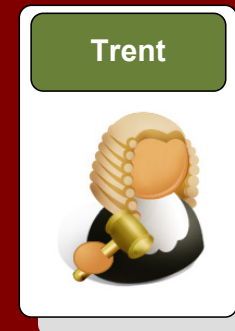
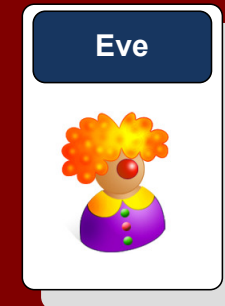
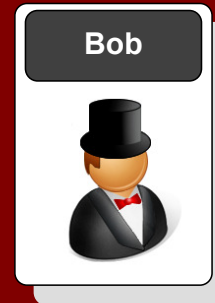
Passing keys

Public-key encryption

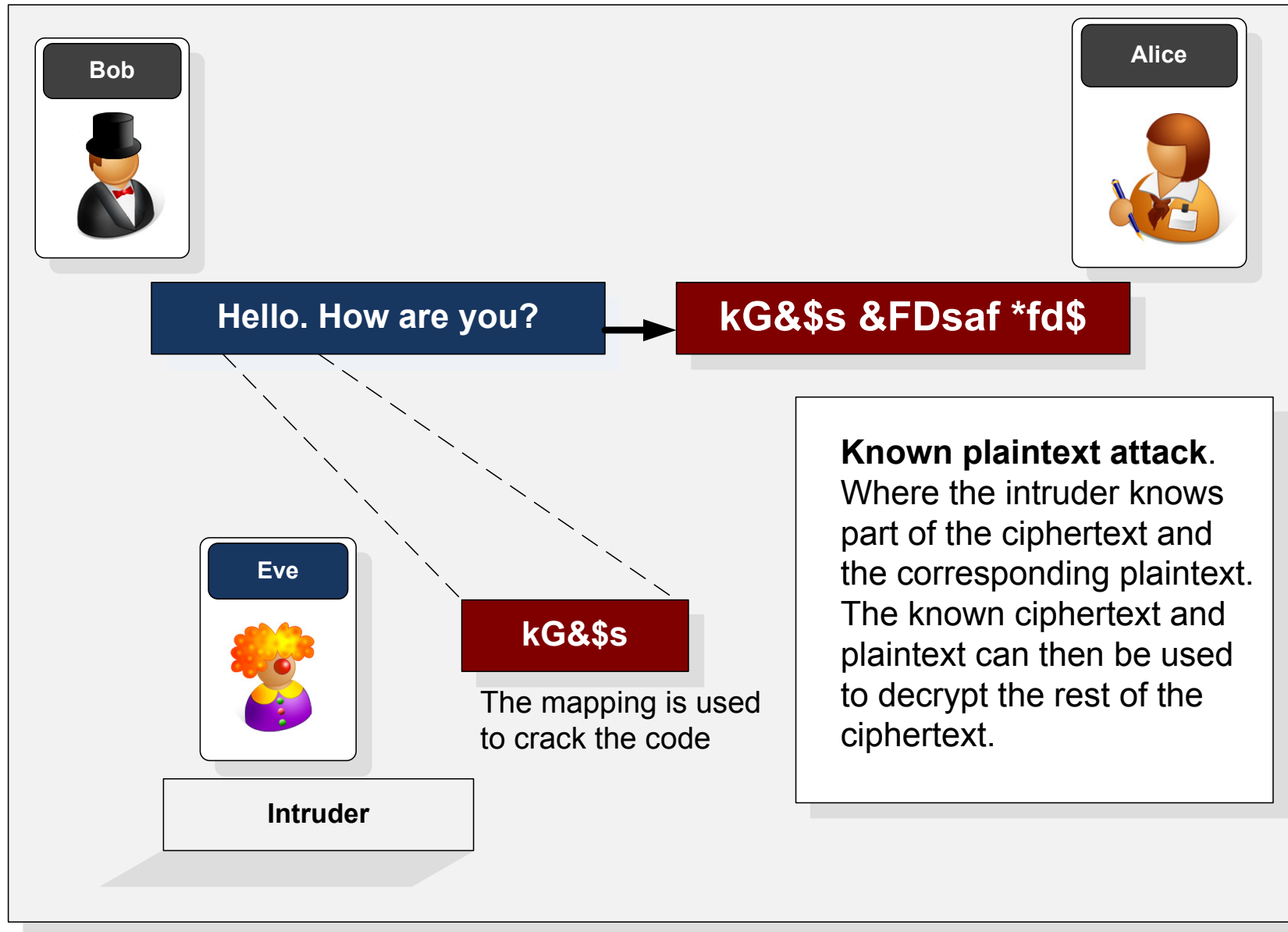
One-way hash

Encrypting disks

PGP encryption



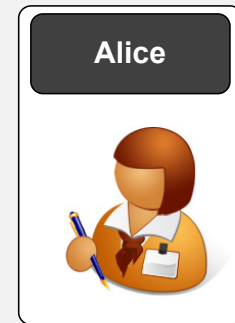
## Cracking the code





Hello. How are you?

kG&\$s &FDsaf \*fd\$



Intruder

kG&\$s &FDsaf \*fd\$

000...000  
000...001

Zhk& \$31 004fX

kBb 95&\$ \$23z

001...100

Hello. How are you?

### Exhaustive search.

Where the intruder uses brute force to decrypt the ciphertext and tries every possible key.

Bob



Hello. How are you?

Eve



Intruder - MITM



kG&amp;\$s &amp;FDsaf \*fd\$

Hello. How are you?

Goodbye. Farewell



zBtt9k\$%ds&amp;'!'

Goodbye. Farewell

Alice

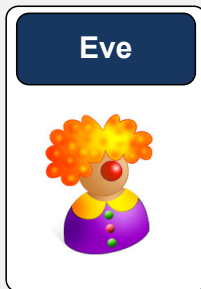
**Man-in-the-middle.**

Where the intruder is hidden between two parties and impersonates each of them to the other.



Hello. How are you?

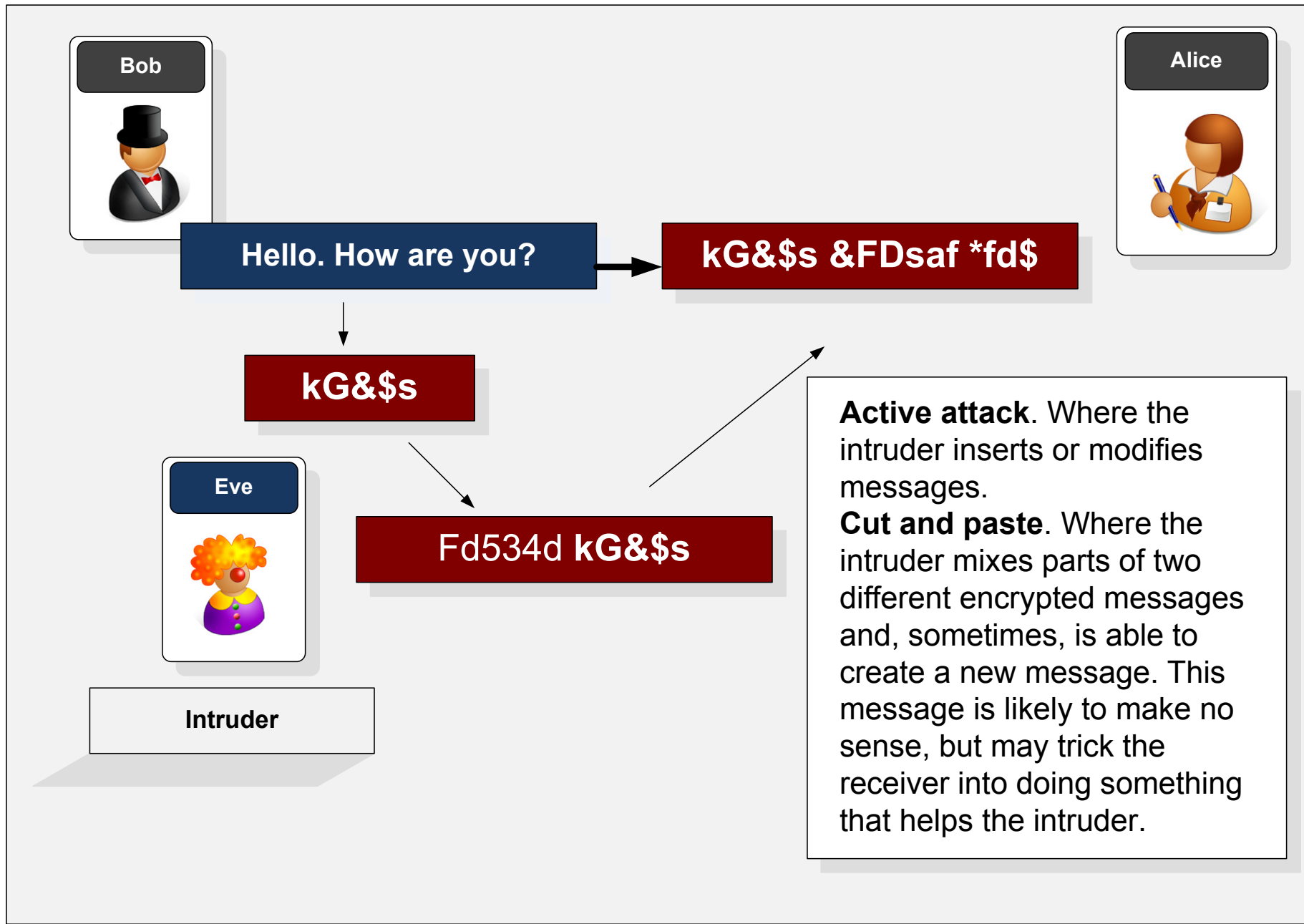
kG&\$s &FDsaf \*fd\$

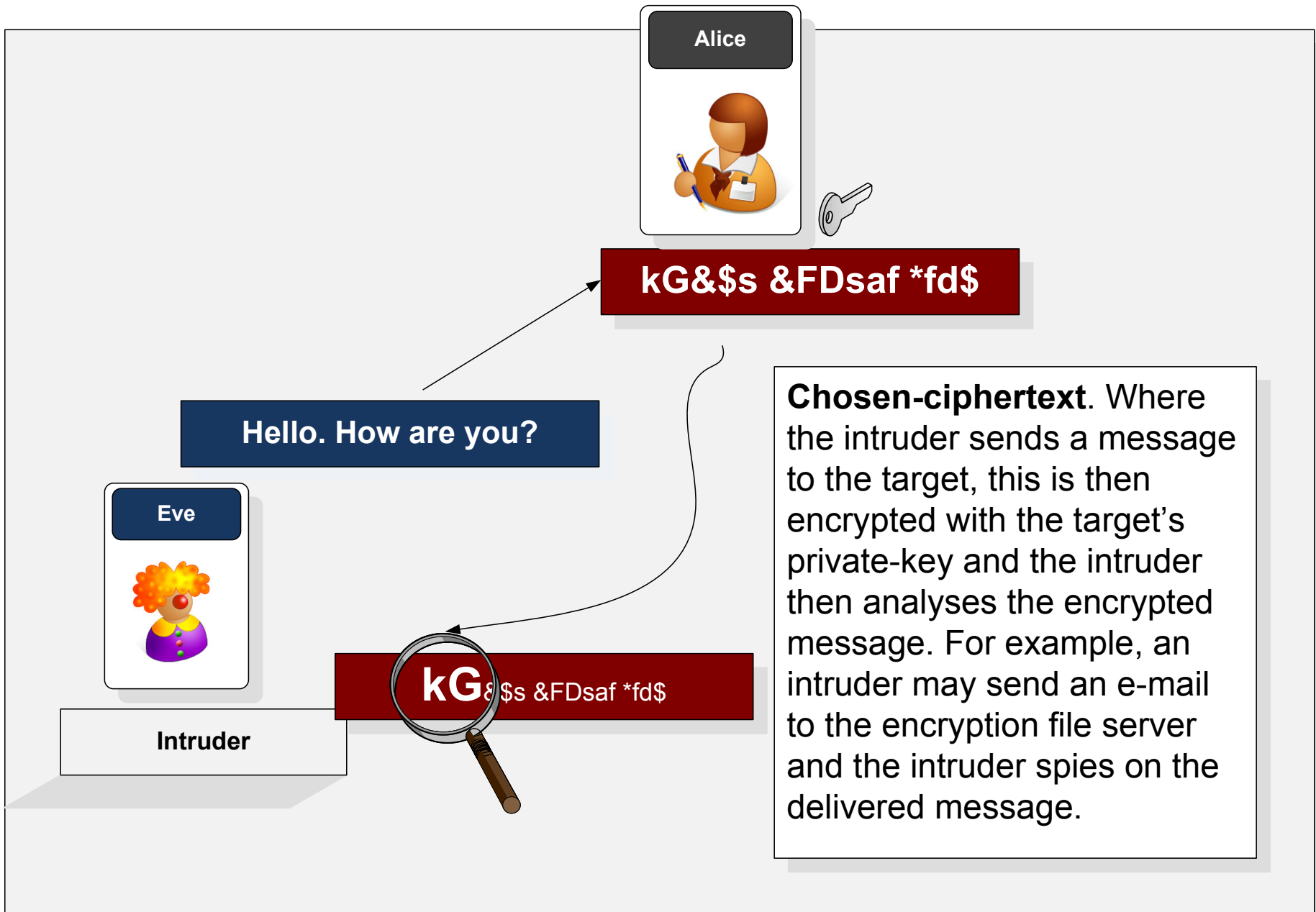


kG&\$s &FDsaf \*fd\$

Intruder

**The replay system.**  
Where the intruder takes a legitimate message and sends it into the network at some future time.





# Encryption

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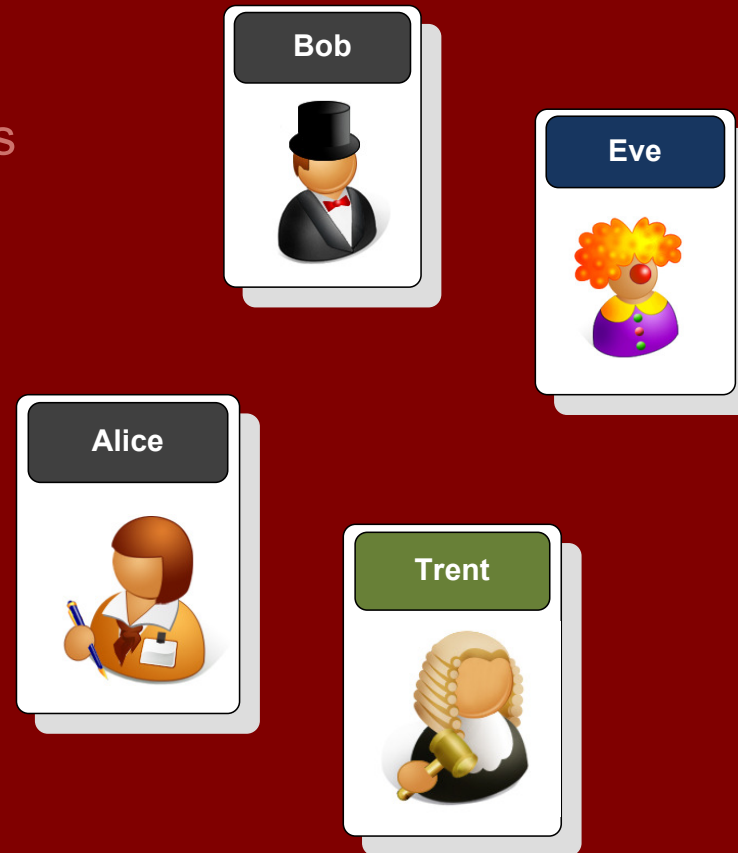
Passing keys

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PGP encryption



Brute force

Bob



Alice



Trent



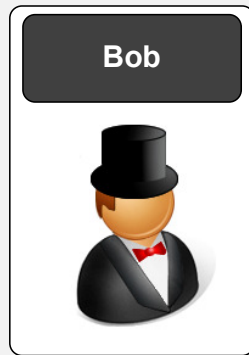
Eve



## Number of keys

The larger the key, the greater the key space.

Code size	Number of keys	Code size	Number of keys	Code size	Number of keys
1	2	12	4,096	52	$4.5 \times 10^{15}$
2	4	16	65,536	56	$7.21 \times 10^{16}$
3	8	20	1,048,576	60	$1.15 \times 10^{18}$
4	16	24	16,777,216	64	$1.84 \times 10^{19}$
5	32	28	$2.68 \times 10^8$	68	$2.95 \times 10^{20}$
6	64	32	$4.29 \times 10^9$	72	$4.72 \times 10^{21}$
7	128	36	$6.87 \times 10^{10}$	76	$7.56 \times 10^{22}$
8	256	40	$1.1 \times 10^{12}$	80	$1.21 \times 10^{24}$
9	512	44	$1.76 \times 10^{13}$	84	$1.93 \times 10^{25}$
10	1024	48	$2.81 \times 10^{14}$	88	$3.09 \times 10^{26}$



Hello. How are you?

kG&\$s &FDsaf \*fd\$



Intruder

kG&\$s &FDsaf \*fd\$

000...000

000...001

Zhk& \$31 004fX

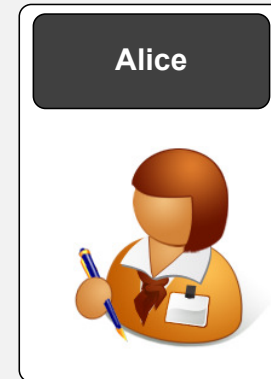
kBb 95&\$ \$23z

001...100

Hello. How are you?

## Brute force

- Eve tries all the keys until a match is found.
- Time to search is a key factor.



Alice



Okay... we select a **64-bit key** ...  
which has  $1.84 \times 10^{19}$   
combinations



18.4 million million million different keys  
000000000000....00000000000000000000  
To  
111111111111....11111111111111111111



How long will it take to cracked It by brute-force  
(on average)?

### Time to crack

- It is important to understand the length of time that a message takes to crack as it may need to be secret for a certain time period.



A 64-bit key has  $1.84 \times 10^{19}$  combinations and it could be cracked by brute-force in  $0.9 \times 10^{19}$  goes.



If we use a fast computer such as 1GHz clock (1ns), and say it takes one clock cycle to test a code, the time to crack the code will be:



**9,000,000,000 seconds (150 million minutes)**  
**... 2.5 million hours (285 years)**

### Time to crack

- It is important to understand the length of time that a message takes to crack as it may need to be secret for a certain time period.



If it takes 2.5 million hours (285 years) to crack a code. How many years will it take to crack it within a day?

Computers typically improve their performance every year ... so assume a **doubling** of performance each year.

Date	Hours	Days	Years
2008	2,500,000	104,167	285
2009	1,250,000	52,083	143

### Time to crack

- It is important to understand the length of time that a message takes to crack as it may need to be secret for a certain time period.



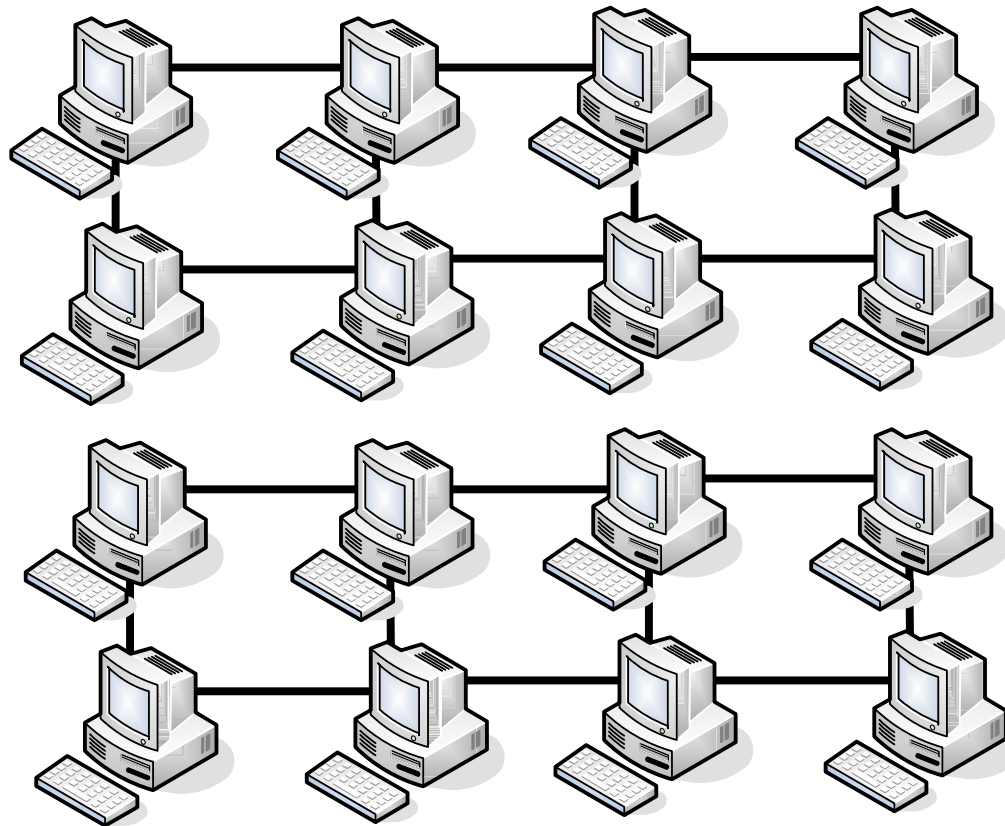
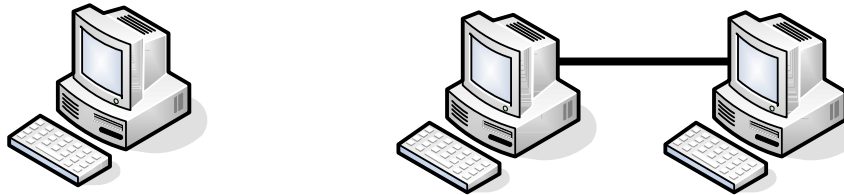
Date	Hours	Days	Years
2008	2,500,000	104,167	285
2009	1,250,000	52,083	143
2010	625,000	26,042	71
2011	312,500	13,021	36
2012	156,250	6,510	18
2013	78,125	3,255	9
2014	39,063	1,628	4
2015	19,532	814	2
+8	9,766	407	1
+9	4,883	203	1
+10	2,442	102	0.3
+11	1,221	51	0.1
+12	611	25	0.1
+13	306	13	0
+14	153	6	0
+15	77	3	0
+16	39	2	0
<b>+17</b>	<b>20</b>	<b>1</b>	<b>0</b>

## Time to crack

- From 285 years to 1 day, just by computers increasing their computing power.

56-bit DES:  
Developed  
1975  
30 years ago!  
... now easily  
crackable

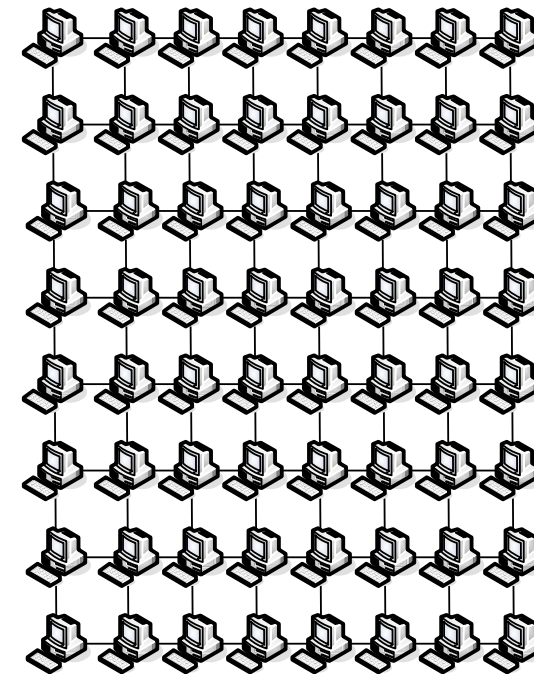
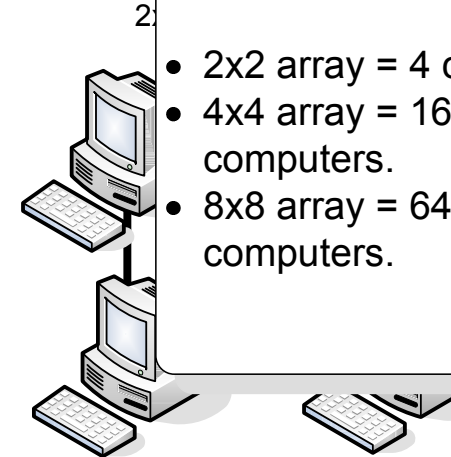
$2 \times 1 = 2$  element array



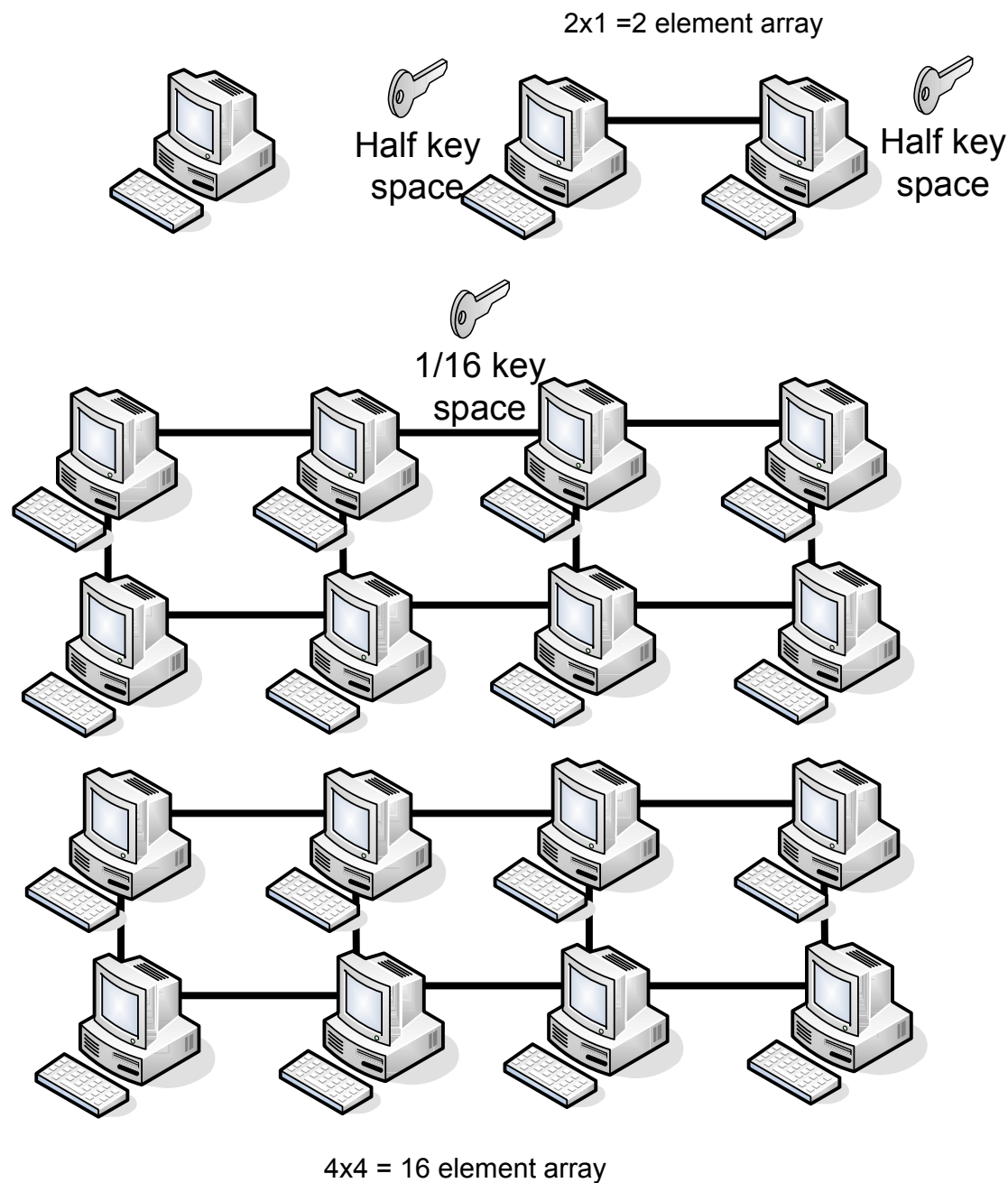
$4 \times 4 = 16$  element array

## Parallel processing

- $2 \times 2$  array = 4 computers.
- $4 \times 4$  array = 16 computers.
- $8 \times 8$  array = 64 computers.

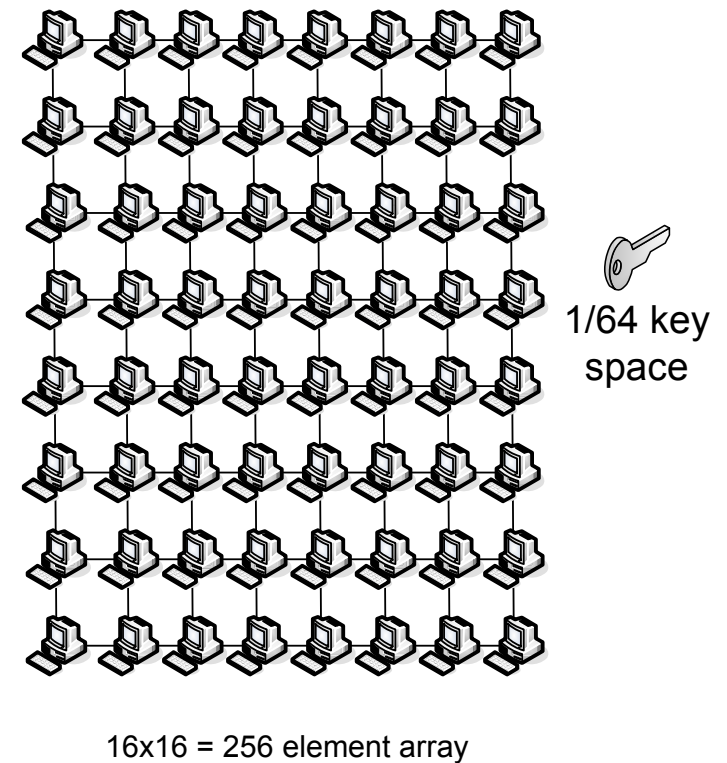


$16 \times 16 = 256$  element array



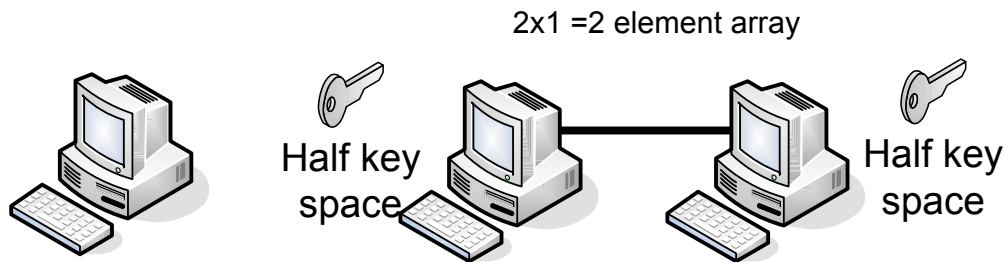
## Parallel processing

- Brute-force cracking is one of the most scalable parallel processing applications.



## Parallel processing

- 64-bit key --- from **104,000 days** (284 years) to one hour or less.



Processors	Year 0	Year 1	Year 2	Year 3	Year 4	Year 5
1	104000 days	52000	26000	13000	6500	3250
4	26000	13000	6500	3250	1625	813
16	6500	3250	1625	813	407	204
64	1625	813	407	204	102	51
256	406	203	102	51	26	13
1024	102	51	26	13	7	4
4096	25	13	7	4	2	1

16,384	152hr	76hr	38hr	19hr	10hr	5hr
65,536	38hr	19hr	10hr	5hr	3hr	2hr
262,144	10hr	5hr	3hr	2hr	1hr	
1,048,576	2hr	1hr				

key  
ice

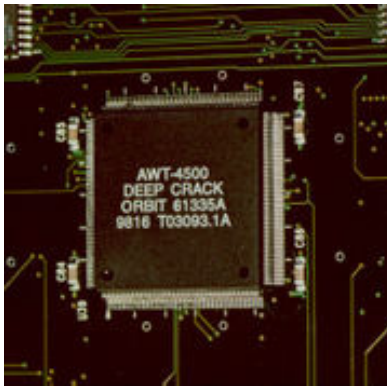
16x16 = 256 element array

4x4 = 16 element array

Author: Prof Bill Buchanan

Brute-force

Encryption



**Year: 1998**

**Electronic Frontier  
Foundation -  
Cyberspace Civil  
Rights Group**

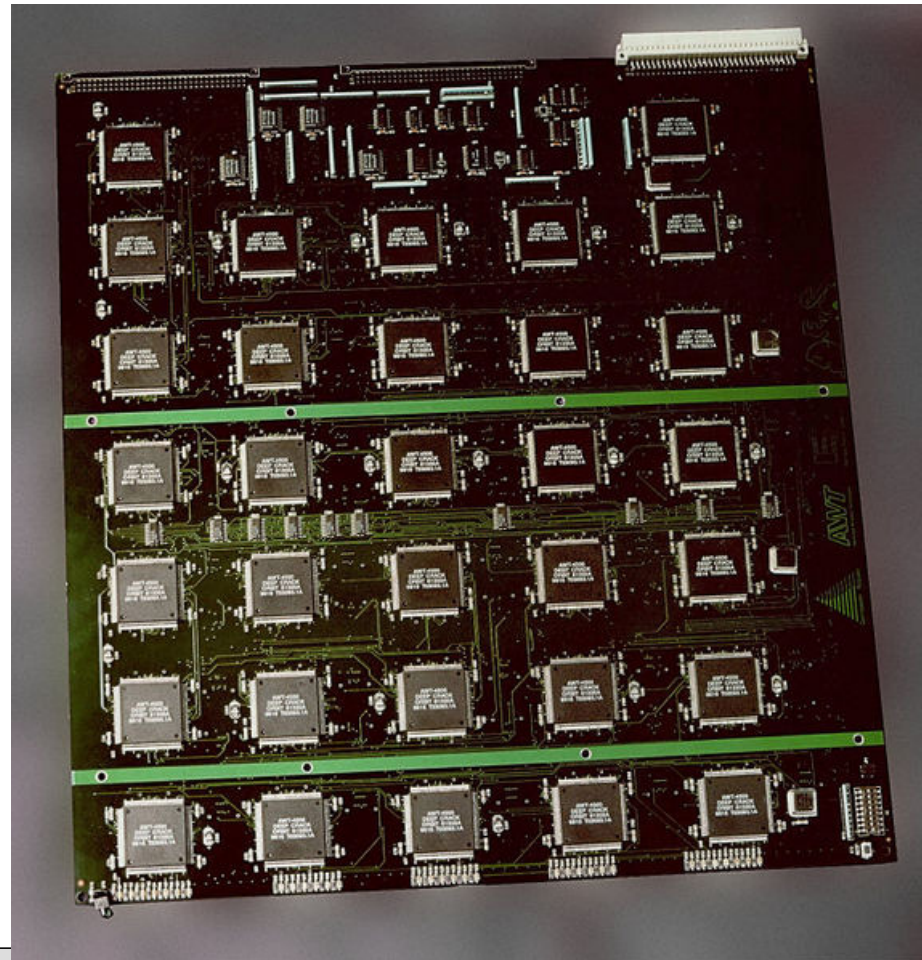
90,000,000 keys per  
seconds

Array: 29 circuits of 64  
chips  
= 1856 elements

**2.5 days**

## 56-bit DES cracker

- 56-bit DES is seen as insecure as it can be cracked by enhanced processors.



Buchanan

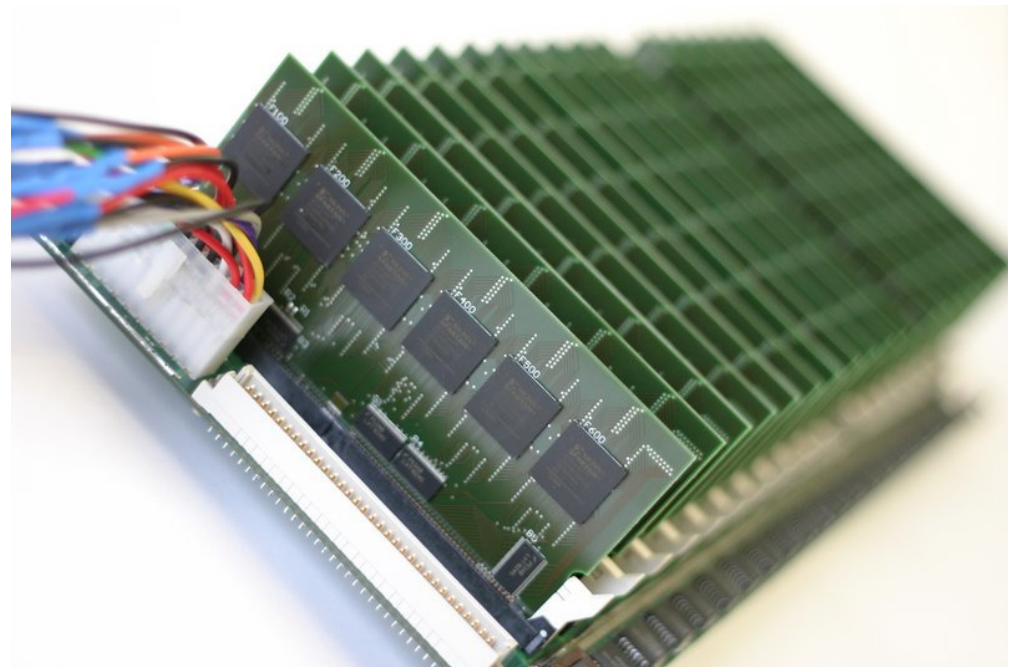


Now

System: **COPACOBANA**  
(Cost-Optimized Parallel COde  
Breaker)

Time to crack: Less than 9  
days for DES (64-bit code).

Cost: Less than \$10,000



## COPACOBANA

- Cracks 64-bit DES in less than nine days for less than \$10,000



**1997.** RSA Lab's 56-bit RC5 Encryption Challenge - 250 days and 47% of the key space tested) – **distributed.net**



**1998.** RSA Lab's 56-bit DES II-1 Encryption Challenge - 39 days.

**1998.** RSA Lab's 56-bit DES II-2 Encryption Challenge - 2.5 days.

**1999.** RSA Lab's 56-bit DES-III Encryption Challenge - after 22.5 hours using EFF's Deep Crack custom DES cracker.

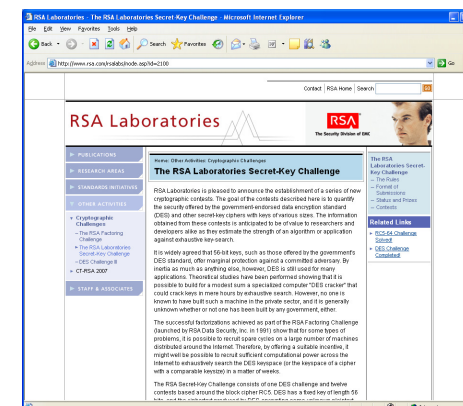


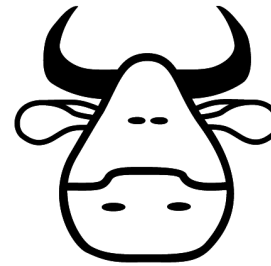
**2002.** RSA Lab's 64-bit RC5 Encryption Challenge — Completed 14 July 2002 – 1,757 days and 83% of the key space tested.

RSA Lab's 72-bit RC5 Encryption Challenge - In progress.

## RSA Lab Challenge

- RSA Labs have a number of challenges, each of which have been solved. The present challenge is 72-bit RC5.

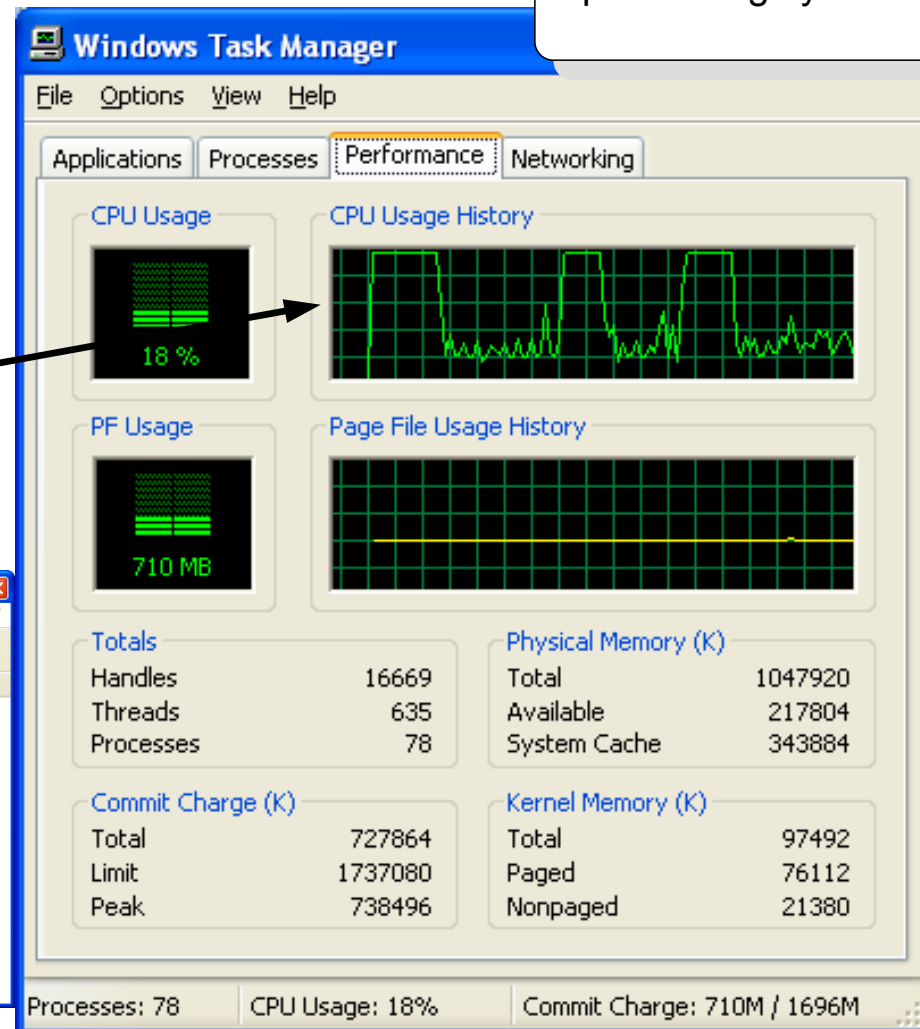
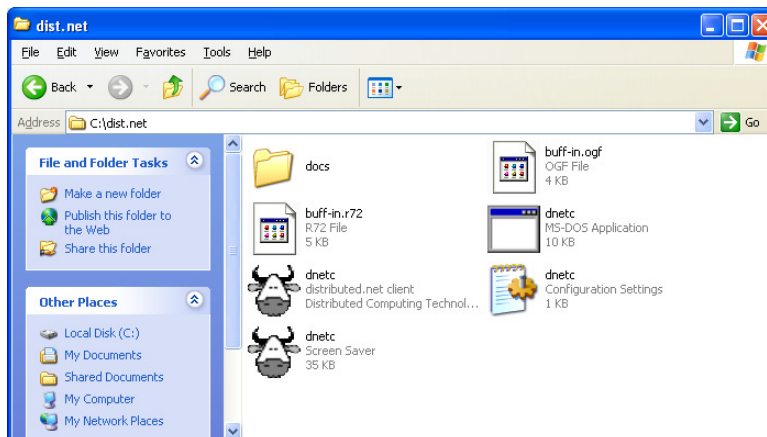




## distributed.net

- Tries to crack RSA Lab challenge by processing a range of possible keys while the screen save is on.
- Massive parallel processing system.

Distributed.net is starting and stopping (Max CPU when searching for possible keys)





### BlueGene/L – eServer Blue Gene Solution

DOE/NNSA/LLNL, IBM  
Department of Energy's (DOE)  
National Nuclear Security  
Administration's (NNSA).  
131,072 processors  
367,000 GigaFlop= 367,000,000  
Mflops

### Super Computers

- BlueGene is 1.8million times more powerful than a standard PC.

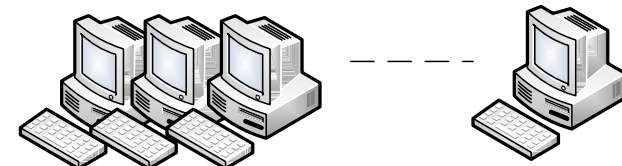
### Red Storm - Sandia/ Cray Red Storm

NNSA/Sandia National Laboratory  
United States, Opteron 2.4 GHz  
dual core Cray Inc.

26,544 processors  
127,000 Gflops



Typical PC: 200 Mflop ... BlueGene  
is **1,835,000** times more powerful than  
a desktop.



Author: Prof Bill Buchanan

# Encryption

Introduction

Before electronic communications

Codes

A few fundamentals

Key-based encryption

Cracking the code

Brute force

Block or stream

Private-key methods

Encryption keys

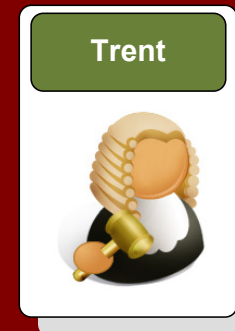
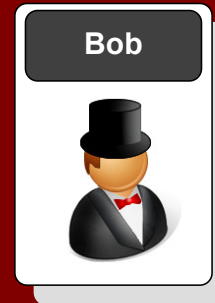
Passing keys

Public-key encryption

One-way hash

Encrypting disks

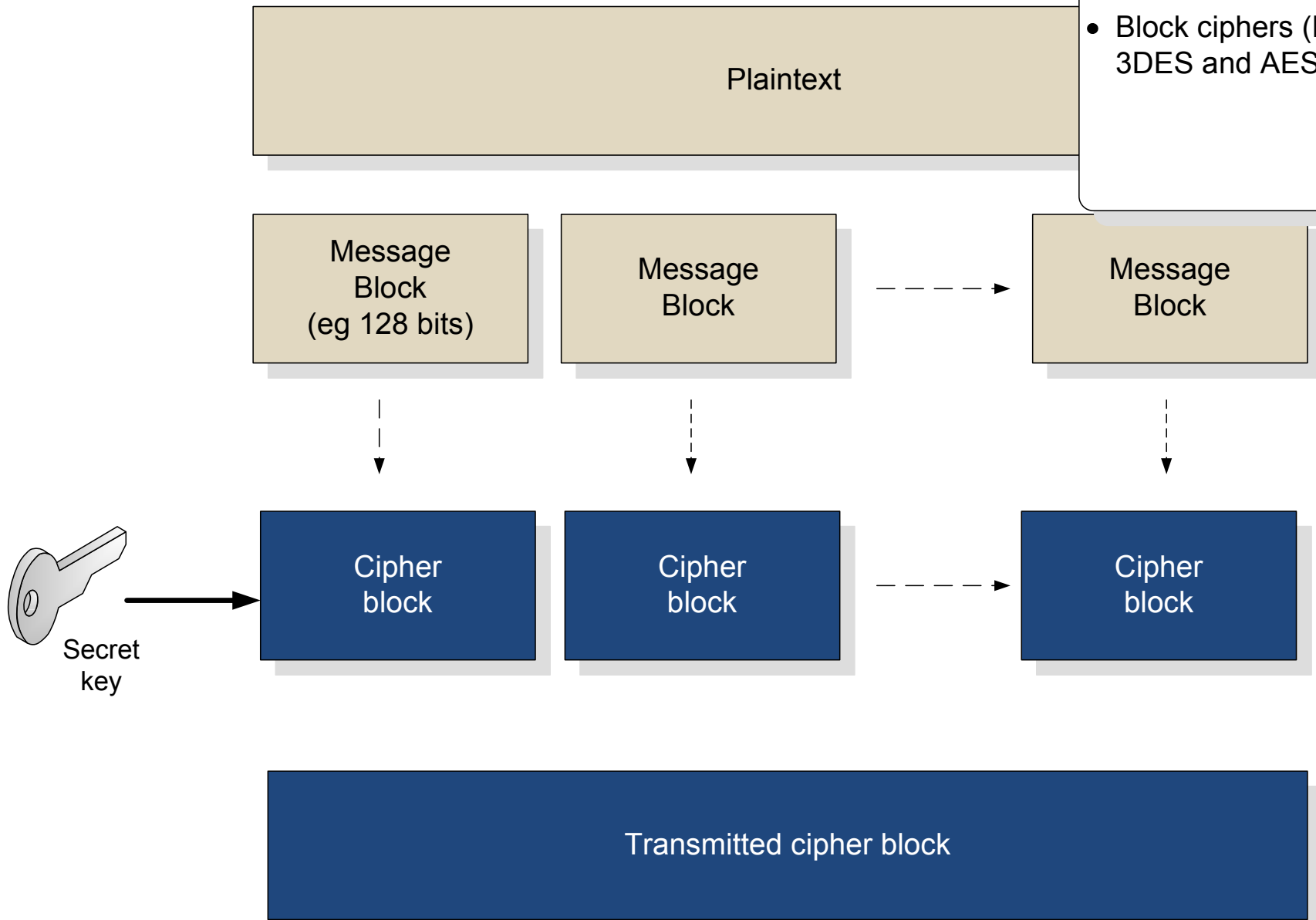
PGP encryption



Block or stream

**Block cipher**

- Block ciphers (DES, 3DES and AES)

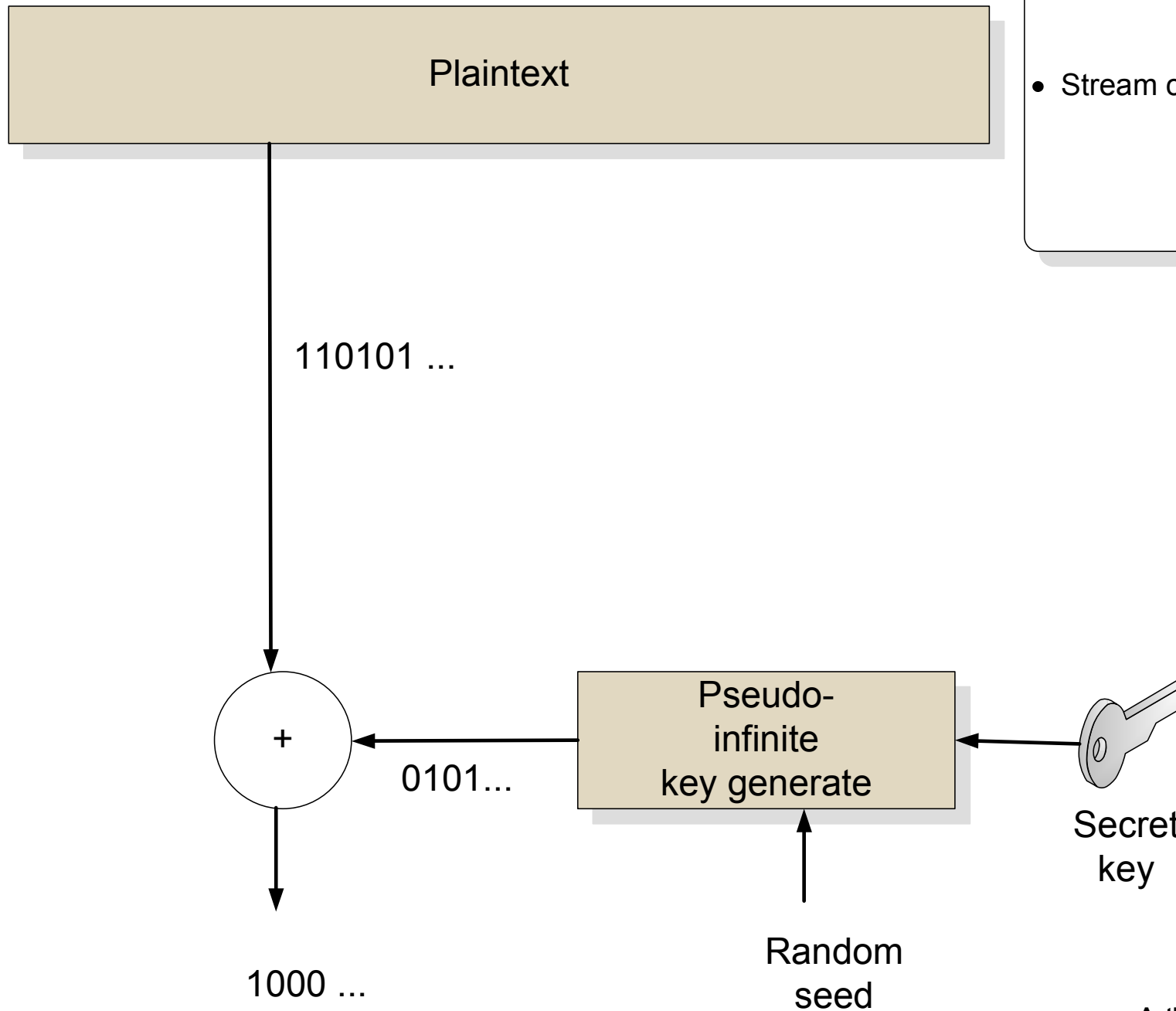


## Stream cipher

- Stream cipher (RC4)

Stream or block?

Encryption



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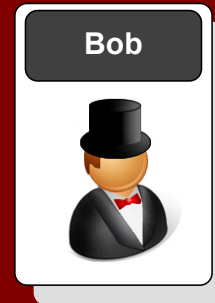
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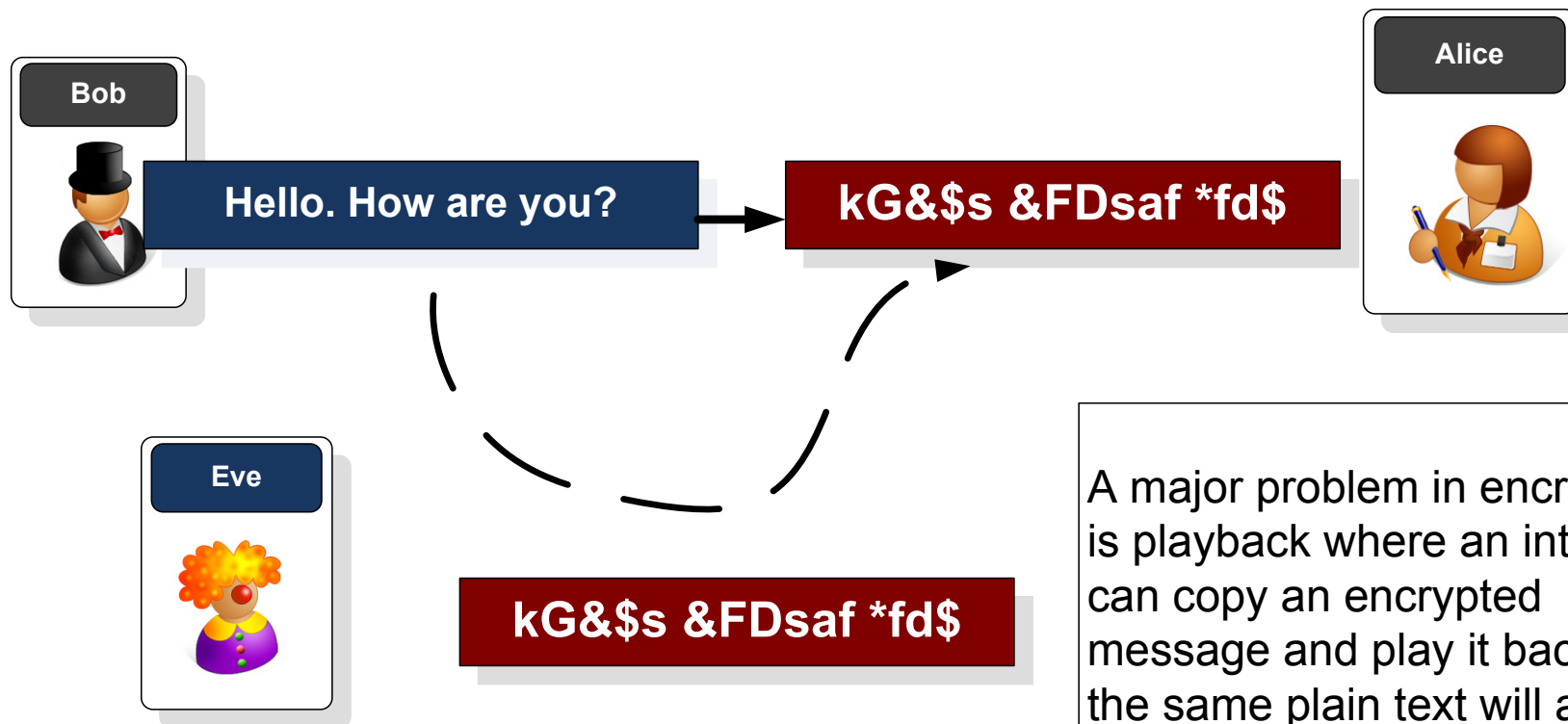
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PGP encryption



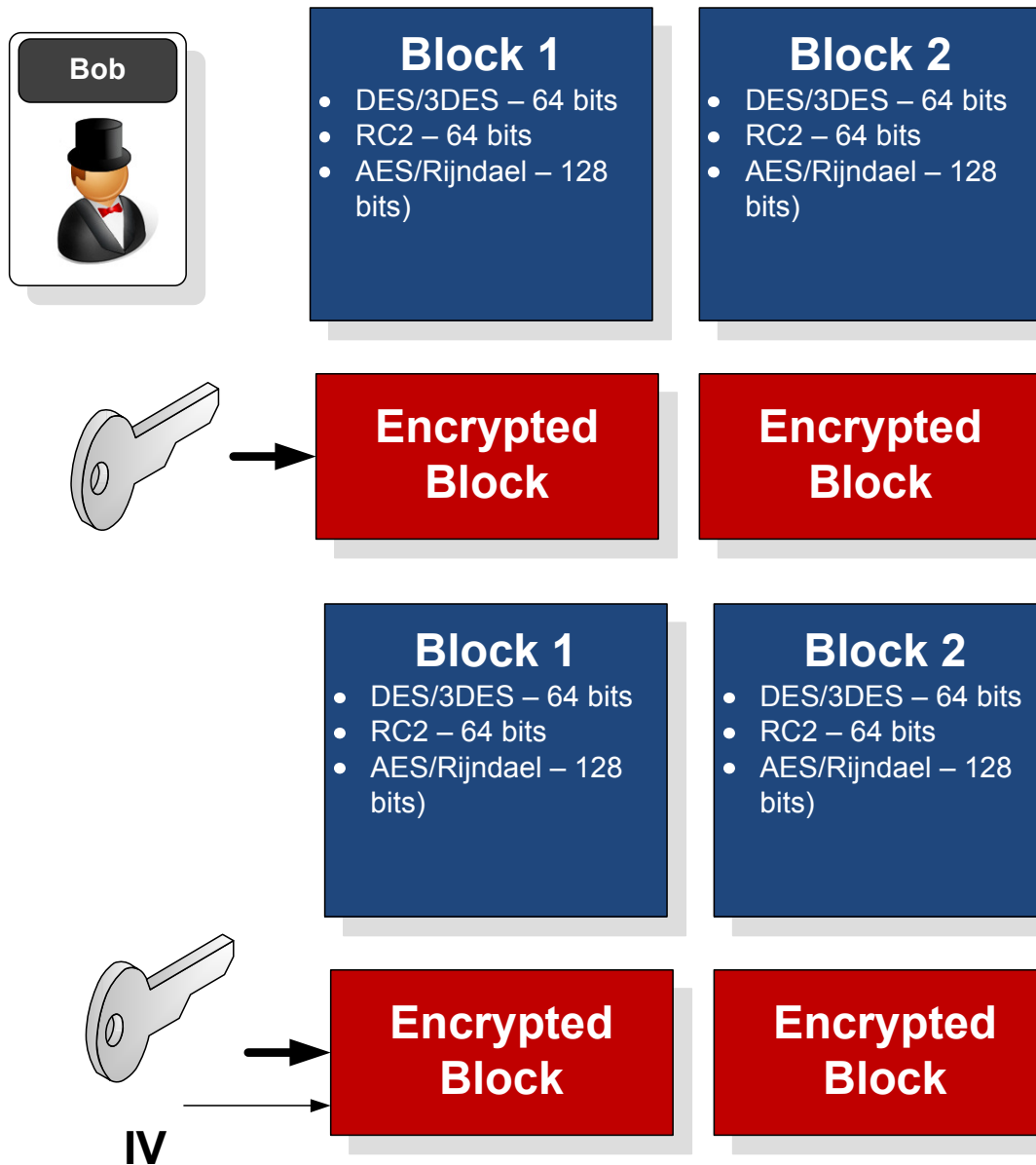
## Private-key Methods



A major problem in encryption is playback where an intruder can copy an encrypted message and play it back, as the same plain text will always give the same cipher text.



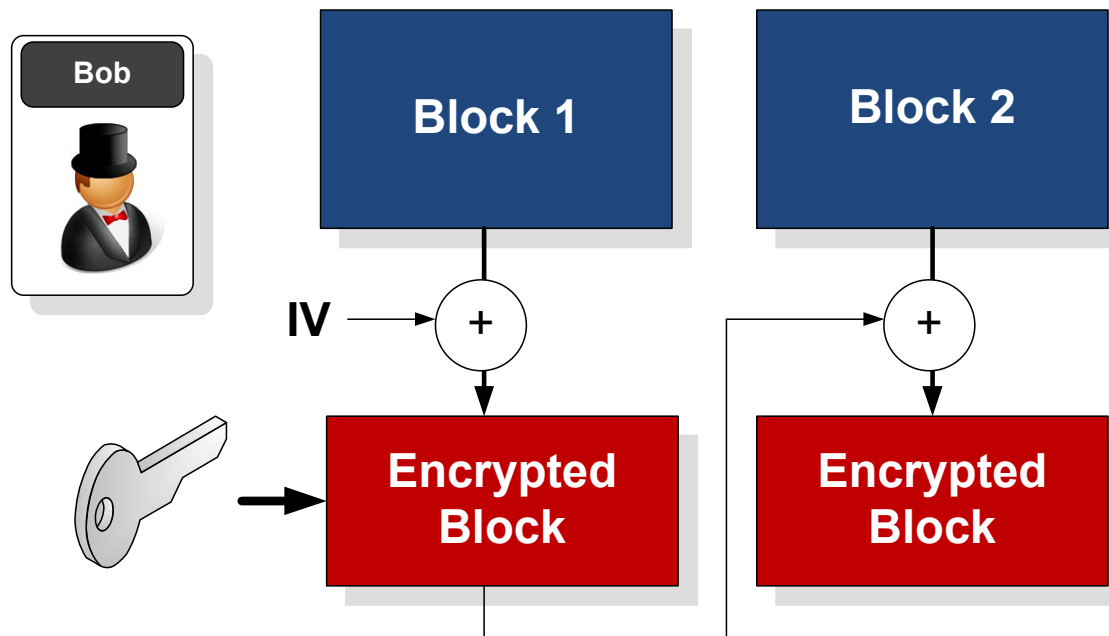
The solution is to add **salt** to the encryption key, as that it changes its operation from block-to-block (for block encryption) or data frame-to-data frame (for stream encryption)



**Electronic Code Book (ECB)** method. This is weak, as the same cipher text appears for the same blocks.

Hello → 5ghd%43f=  
Hello → 5ghd%43f=

**Adding salt.** This is typically done with an IV (Initialisation Vector) which must be the same on both sides. In WEP, the IV is incremented for each data frame, so that the cipher text changes.



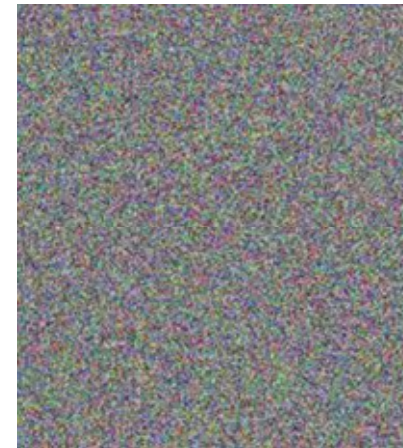
**Cipher Block Chaining (CBC).** This method uses the IV for the first block, and then the results from the previous block to encrypt the current block.



**Original image**



**Image with AES using ECB**



**Image with AES using CBC**

**3-DES.** The DES encryption algorithm uses a **64-bit block** and a 64-bit encryption key (of which only **56 bits** are actively used in the encryption process). Unfortunately DES has been around for a long time, and the 56-bit version is now easily crackable (in less than a day, on fairly modest equipment). An enhancement, and one which is still fairly compatible with DES, is the 3-DES algorithm. It has three phases, and splits the key into two. Overall the key size is typically **112 bits** (2x54 bits - with a combination of the three keys - of which two of the keys are typically the same). The algorithm is:

$\text{Encrypt}_{K_3}(\text{Decrypt}_{K_2}(\text{Encrypt}_{K_1}(\text{message})))$

<http://buchananweb.co.uk/security07.aspx>

where K1 and K3 are typically the same (to keep compatibility).

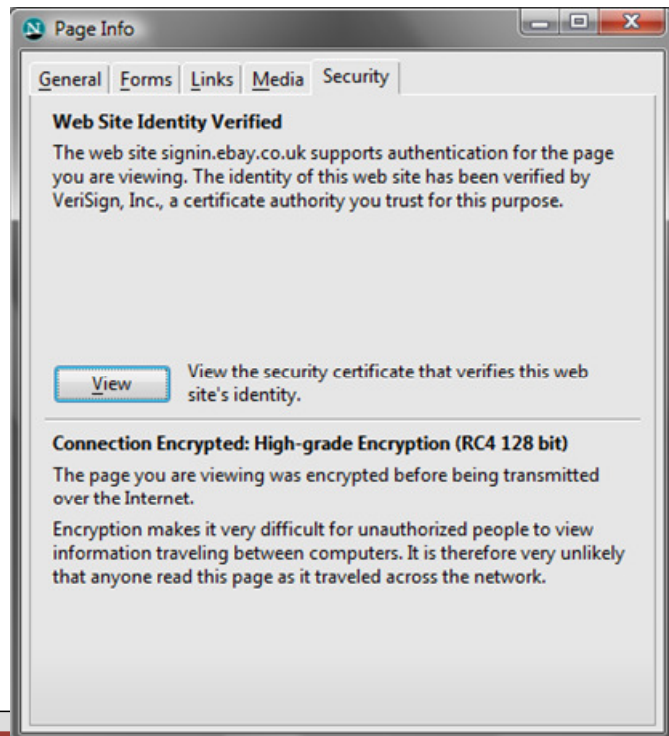
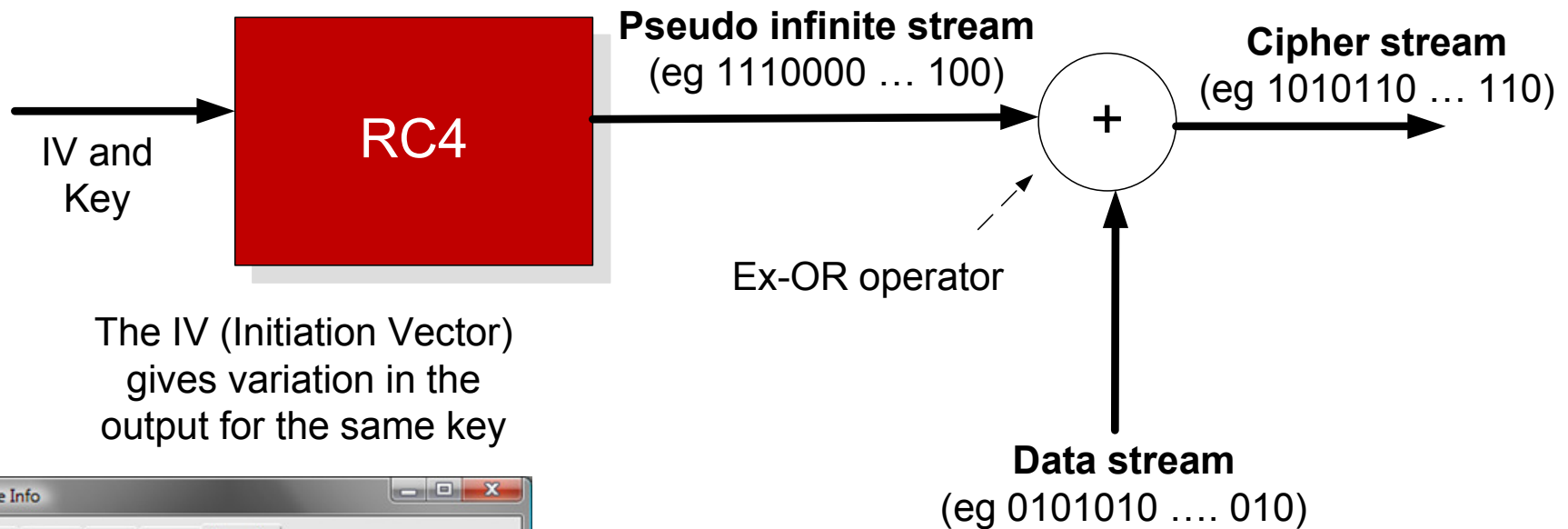
**RC-2.** RC2 ("Rivest Cipher") is seen as a replacement for DES. It was created by Ron Rivest in 1987, and is a **64-bit block code** and can have a key size from 40 bits to 128-bits (in increments of 8 bits). The 40-bit key version is seen as weak, as the encryption key is so small, but is favoured by governments for export purposes, as it can be easily cracked. In this case the key is created from a Key and an IV (Initialisation Vector). The key has 12 characters (96 bits), and the IV has 8 characters (64 bits), which go to make the overall key.

<http://buchananweb.co.uk/security06.aspx>

**AES/Rijndael.** AES (or Rijndael) is the new replacement for DES, and uses **128-bit blocks** with 128, 192 and 256 bit encryption keys. It was selected by NIST in 2001 (after a five year standardisation process). The name Rijndael comes from its Belgium creators: Joan Daemen and Vincent Rijmen.

<http://buchananweb.co.uk/security15.aspx>

**RC4.** This is a **stream** encryption algorithm, and is used in wireless communications (such as in WEP) and SSL (Secure Sockets).



Data stream	0101010 ... 010
Pseudo infinite stream	1110000 ... 100
Cipher stream	1010110 ... 110

+

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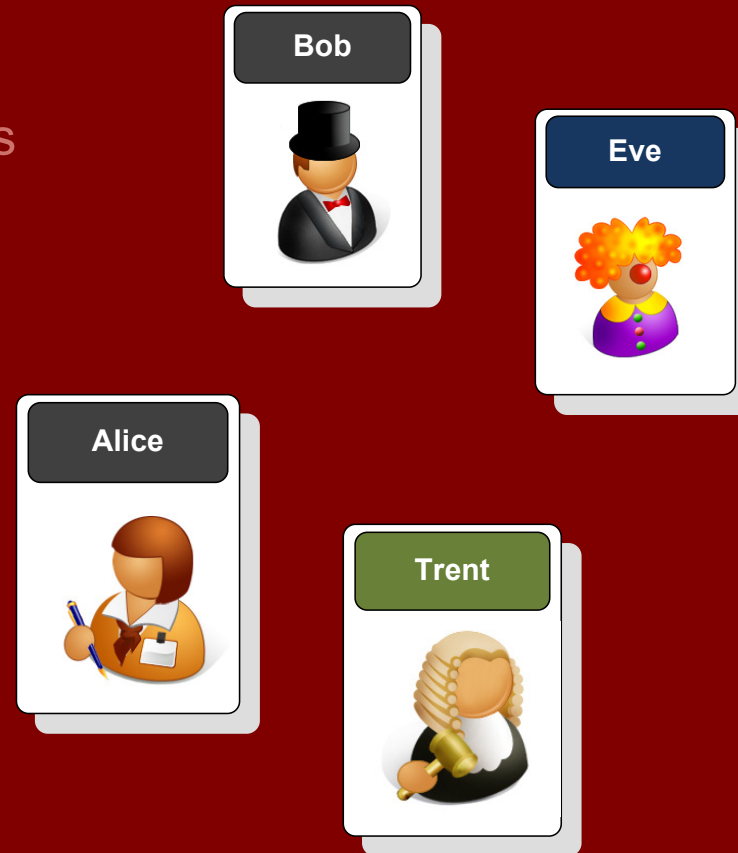
Passing keys

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One-way hash

Encrypting disks

PGP encryption



## Encryption keys

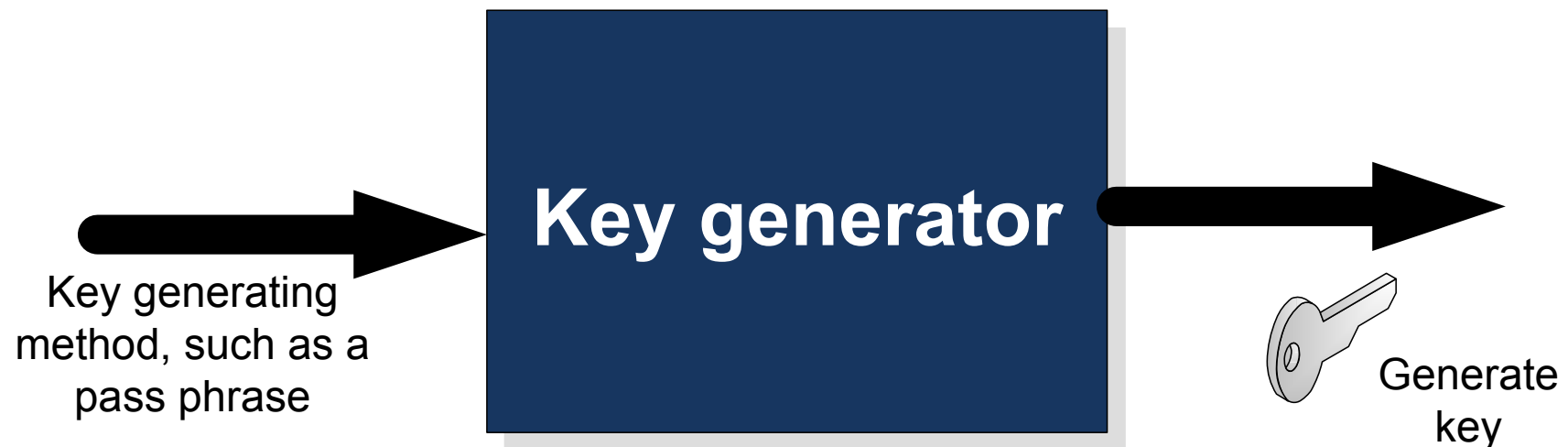
**Key entropy:** Relates to the equivalent number of bits given the range of phrases used.

For example: if there were eight pass phrases – this would be equivalent to a 3-bit key.

Standard English gives 1.3 bits per character. Thus an **8 character word** gives **10.4 bits** for the key entropy.

### Key entropy

- 256 phrases -> 8 bit equivalent key.
- 1024 phrases -> 10 bit equivalent key.
- 1,048,576 phrases -> 20 equivalent key.



Pass phrases might be: Napier, napier, napier1, napier11, napier123, and so on (the range of key will obviously be limited if the number of phrases are limited)

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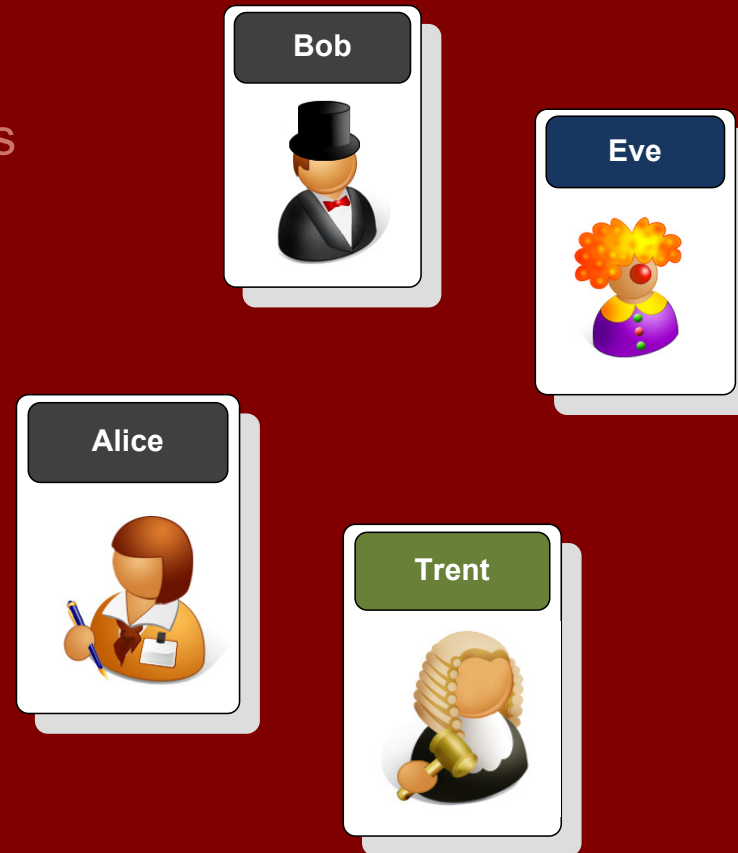
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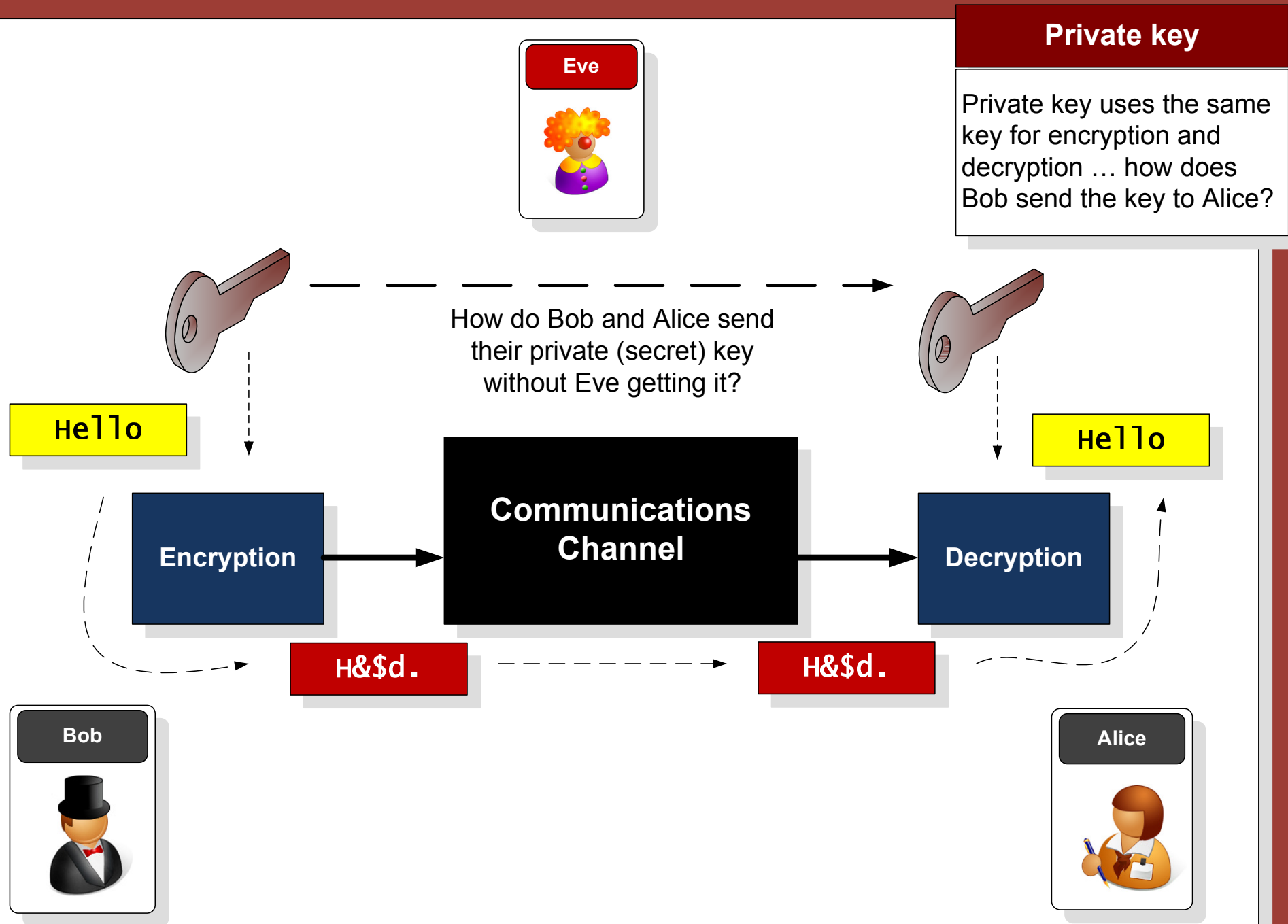
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## Passing keys



## Diffie-Hellman

One of the most widely method for creating a secret key which is the same for Bob and Alice

Eve



How do Bob and Alice send their private (secret) key without Eve getting it?

Hello

Hello

Encryption

Communications Channel

Decryption

H&\$d.

H&\$d.

Bob



Alice



This problem was solved by Whitfield Diffie, who created the Diffie-Hellman algorithm, which is the most widely used method for passing secret keys

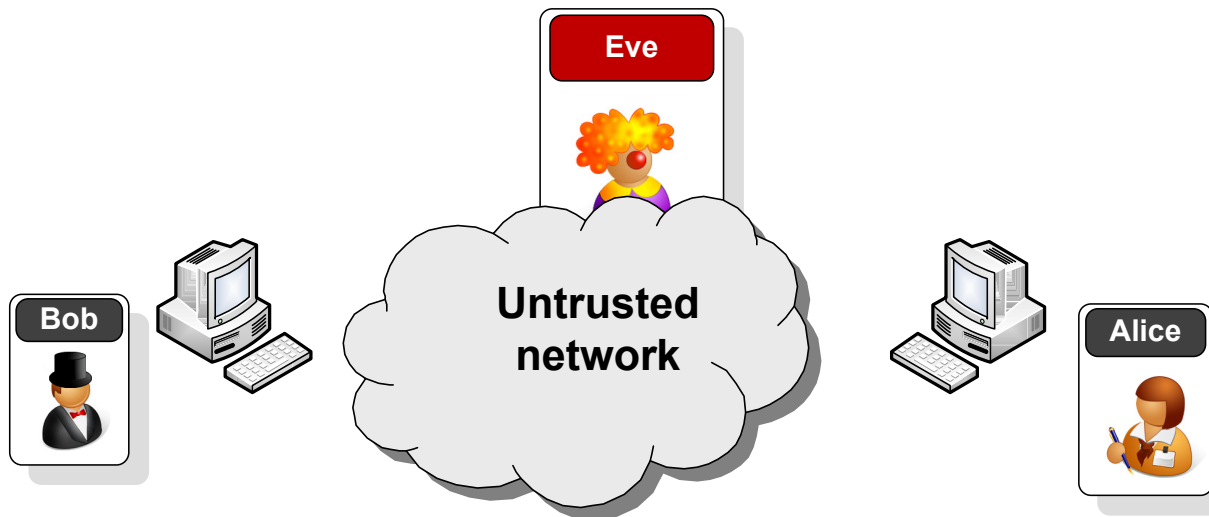


Passing keys

Encryption

## Diffie-Hellman

Eve can listen to the values of A and B, but should not be able to determine the secret key



1. Both nodes agree on two values ( $G$  and  $n$ )

2. Generate a random value ( $x$ )

2. Generate a random value ( $y$ )

3.  $A = G^x \bmod n$

3.  $B = G^y \bmod n$

4. A and B  
values  
exchanged

5.  $K1 = B^x \bmod n$

5.  $K2 = A^y \bmod n$

$K1$  and  $K2$  should be the **same** and are the secret key

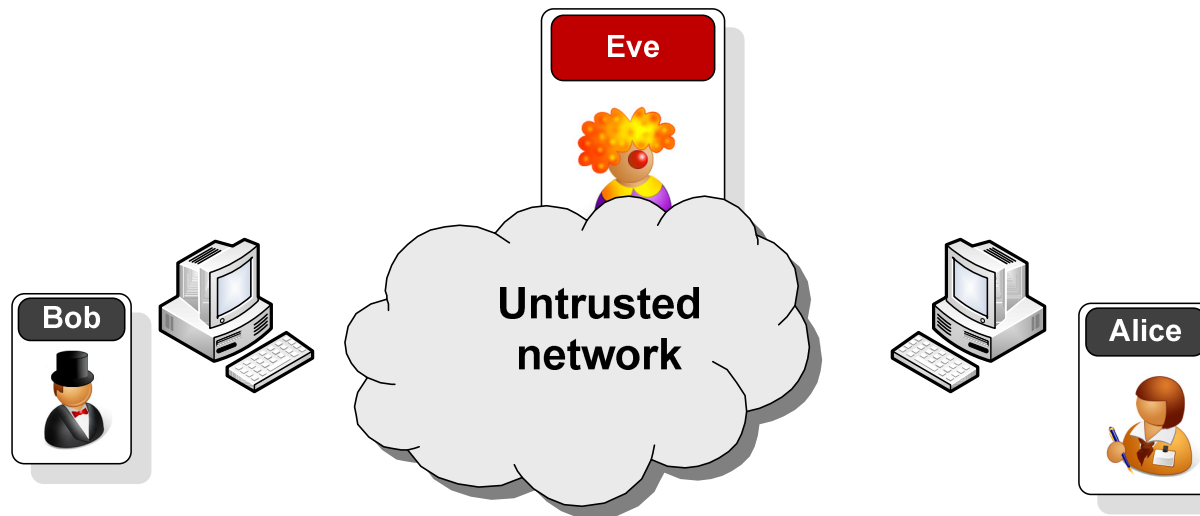
Passing keys

Encryption

Author: Prof Bill Buchanan

## Diffie-Hellman

Eve can listen to the values of A and B, but should not be able to determine the secret key



1. Both nodes agree on two values (5 and 4)

2. Generate a random value (3)

2. Generate a random value (4)

3.  $A = 5^3 \bmod 4 = 5$

3.  $B = 5^4 \bmod 4 = 1$

4. A and B values exchanged

5.  $K1 = 1^5 \bmod 4 = 1$

5.  $K2 = 5^4 \bmod 4 = 1$

$K1$  and  $K2$  should be the **same** and are the secret key

Passing keys

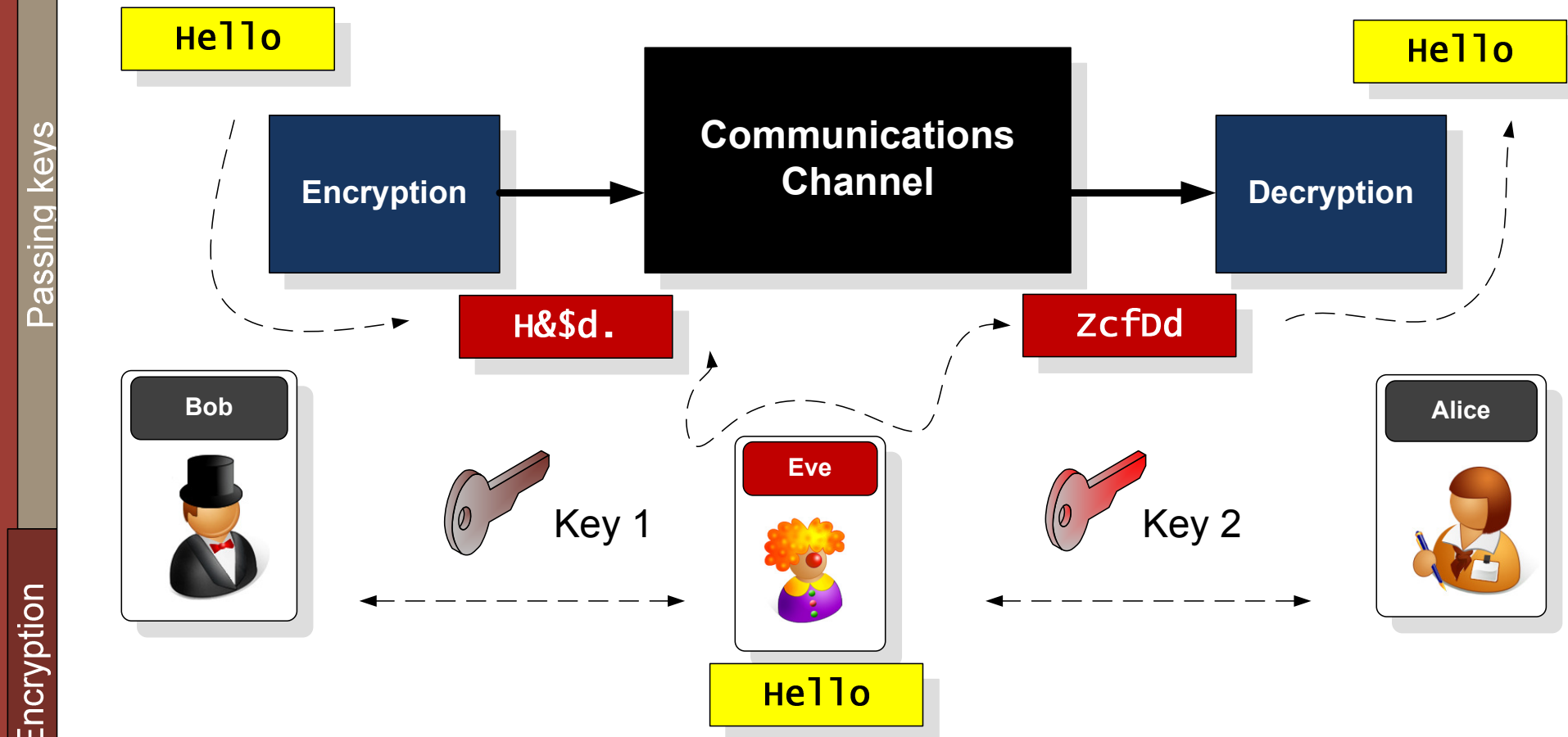
Encryption

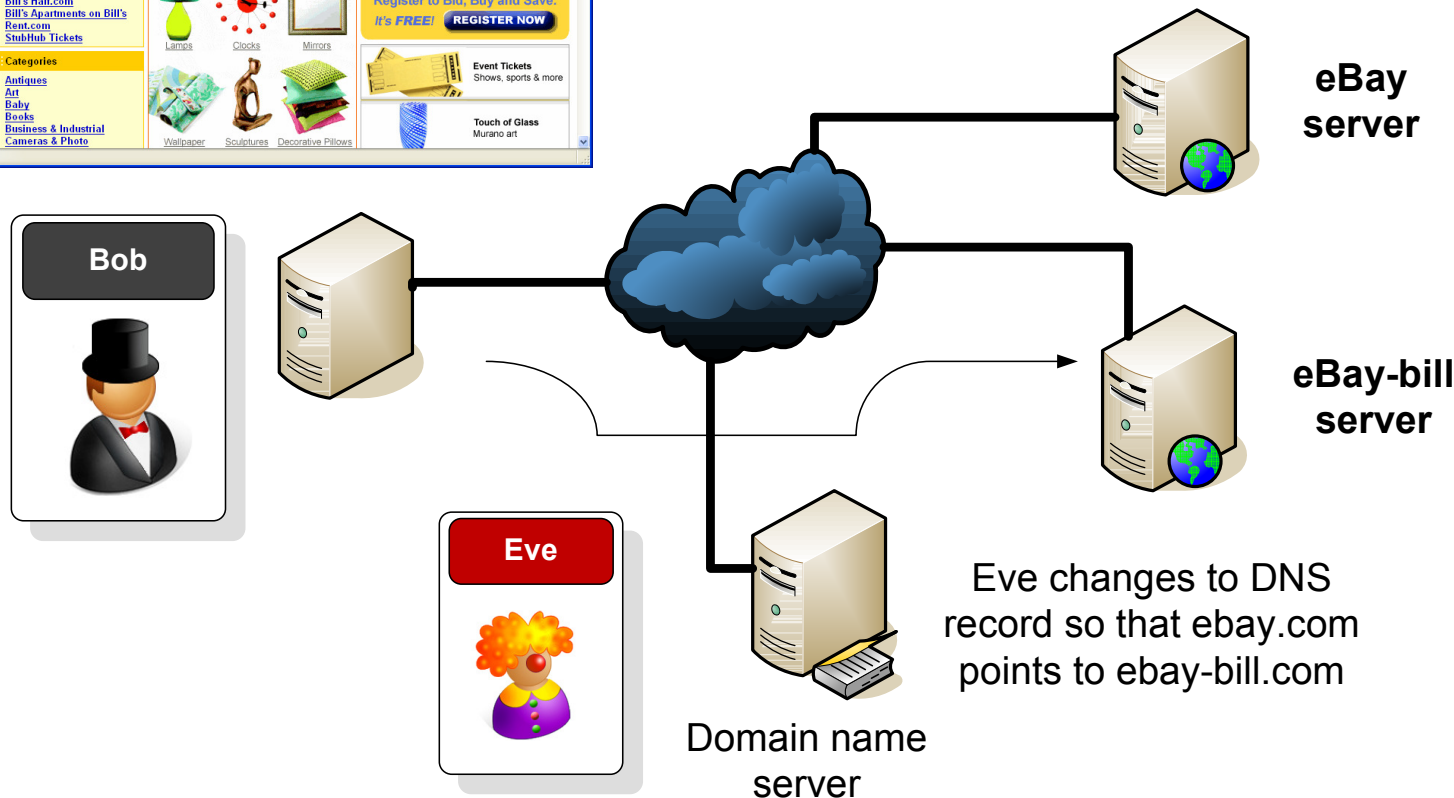
Author: Prof Bill Buchanan

## Man-in-the-middle

Diffie-Hellman suffers from Eve intercepting the key interchange, so that Bob thinks he's talking to Alice for the key exchange.

Diffie-Hellman suffers from a man-in-the-middle attack, where Eve negotiates for each side, and creates two encryption channels





## DNS poisoning

A man-in-the-middle is where Eve modifies the DNS, so that Bob thinks he is communicating with the remote server, but Eve creates the remote connection.

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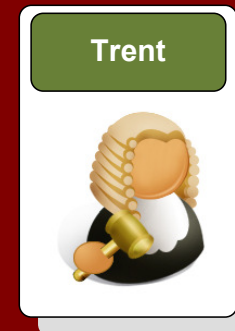
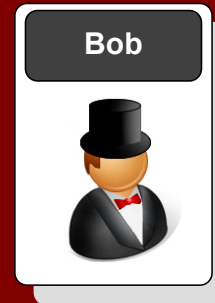
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## Public-key encryption



With Diffie-Hellman we need the other side to be active before we send data. Can we generate a special one-way function which allows is to distribute an encryption key, while we have the decryption key?



Encryption/  
Decryption

Communications  
Channel

Encryption/  
Decryption



Solved in 1977, By Ron Rivest, Adi Shamir, and Len Aldeman created the RSA algorithm for public-key encryption.

## Public-key

RSA is still one of the most widely used encryption algorithms, and still stands up for secure communication, but is relatively slow in encrypting and decrypting.



Bob

Select two prime numbers: **a** and **b**

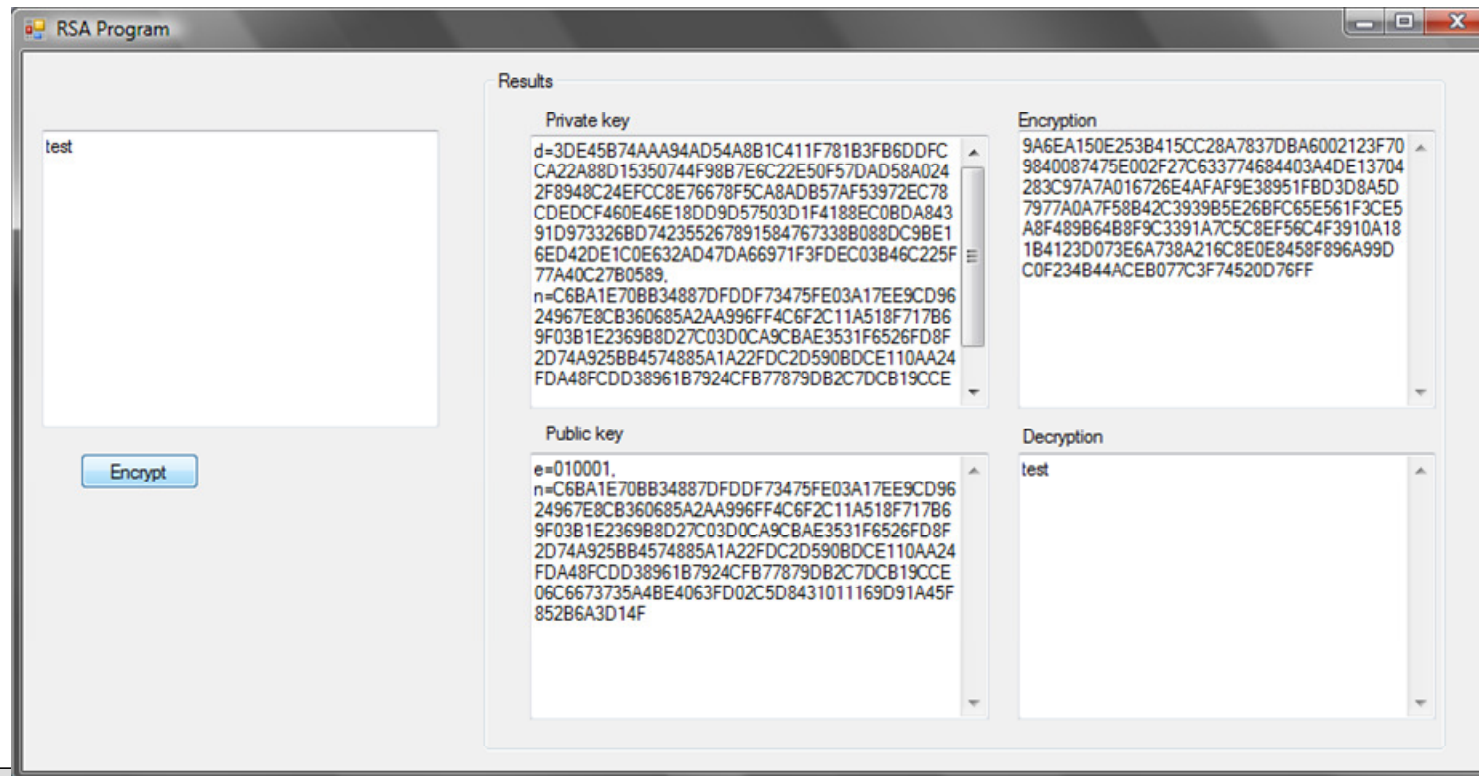
$$n = a \times b$$

**e** is chosen so that **e** and **(a-1)x(b-1)** are relatively prime (no common factor greater than 1)

Public key is now: **<e,n>**

$$d = e^{-1} \bmod [(a-1) \times (b-1)]$$

Private key is now: **<d,n>**



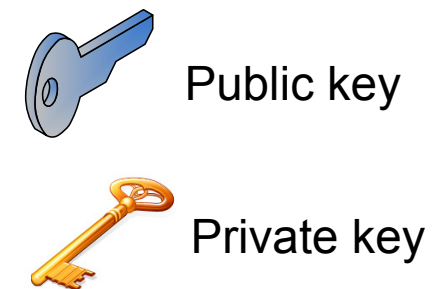
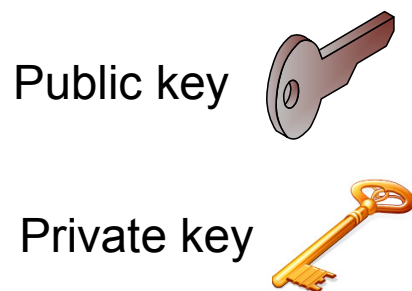
Author: Prof Bill Buchanan



**Public key generates two keys:** A public key and a private one. These are special in that if one is applied to encrypt, the other can be used to decrypt

## Public-key

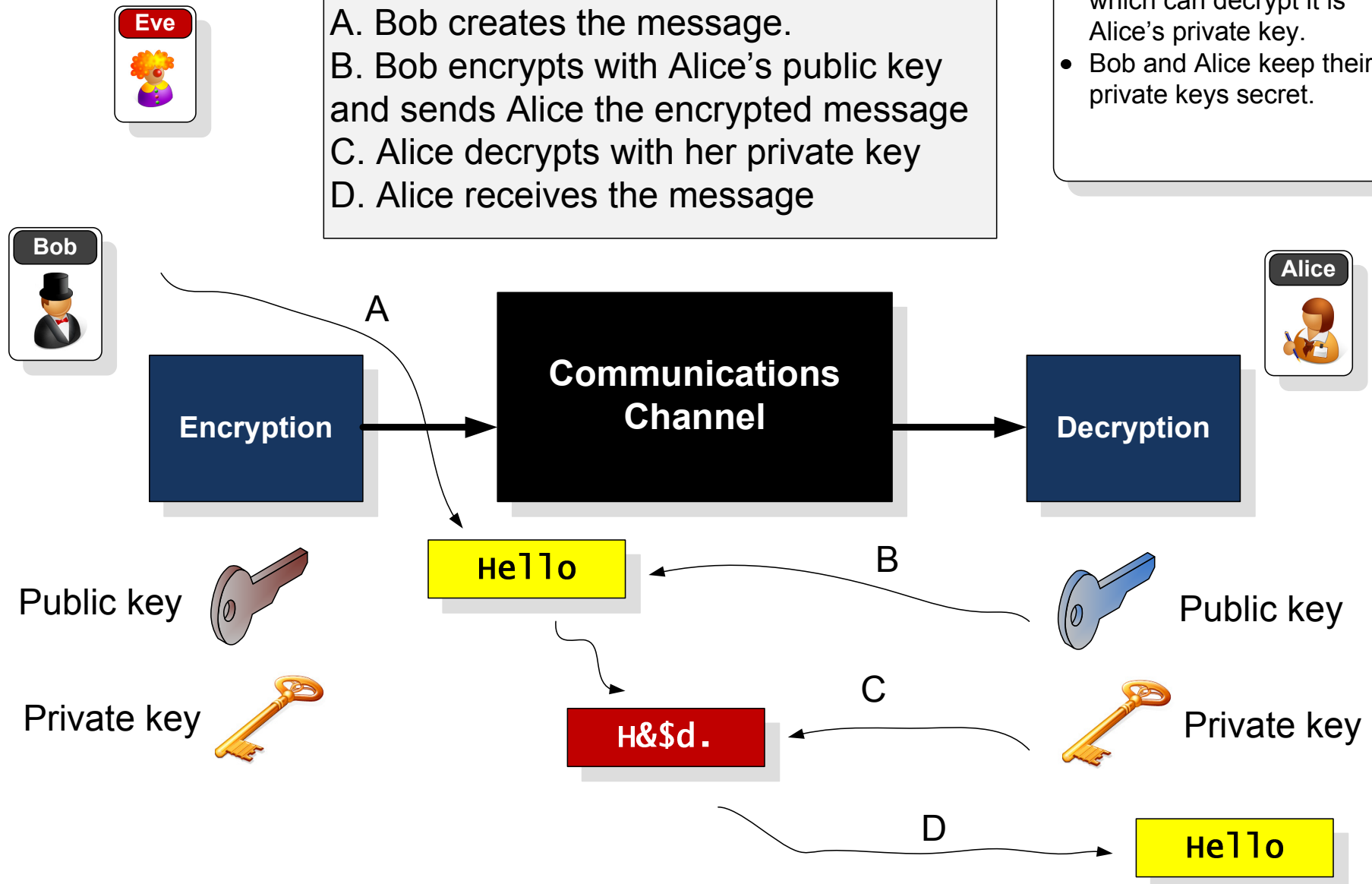
Public key are keys which relate to extremely large prime numbers (as it is difficult to factorise large prime numbers). It is extremely difficult to determine a private key from a public key.



## Public-key

- Once Bob encrypts the message, the only key which can decrypt it is Alice's private key.
- Bob and Alice keep their private keys secret.

A. Bob creates the message.  
B. Bob encrypts with Alice's public key and sends Alice the encrypted message  
C. Alice decrypts with her private key  
D. Alice receives the message



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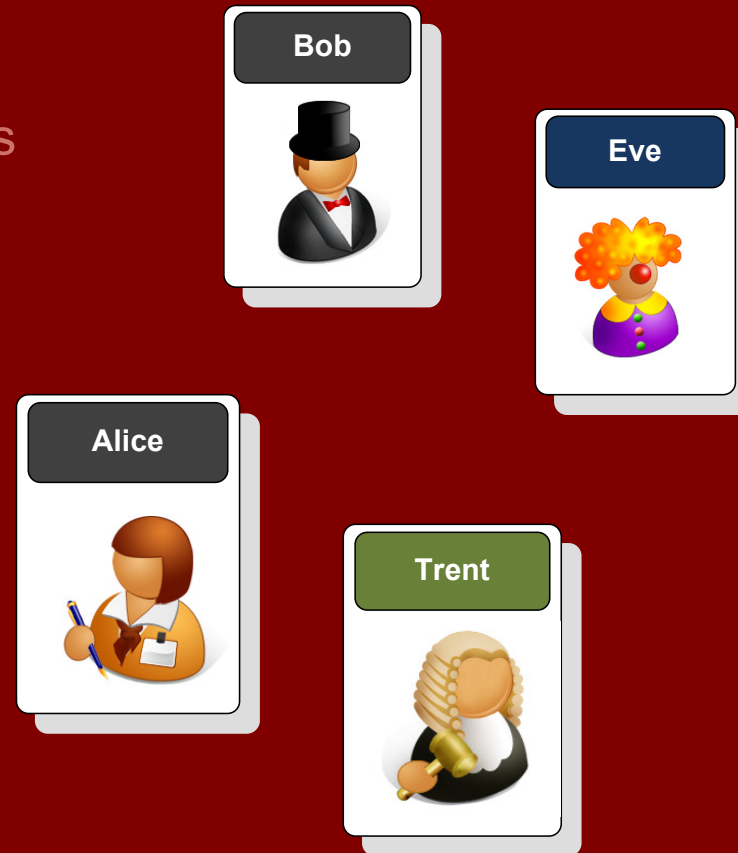
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One-way hash

## One-way hash

- Hashes are used for digital fingerprints (see the next unit) and for secure password storage.
- Typical methods are NT hash, MD4, MD5, and SHA-1.



hello

Hashing  
algorithm

H&\$d.

Hash cannot be  
reverse with an  
inverse algorithm



Eve cannot guess  
the password from  
the hash



text

Hash

fa1bfa14fa13fa12fa10fa1ffa14fa12

Hash value

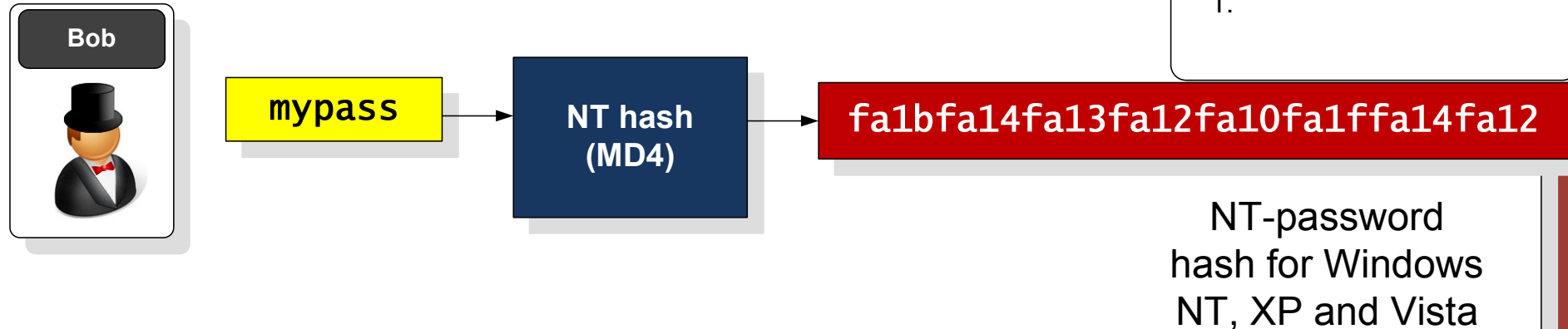
One-way hash

Encryption

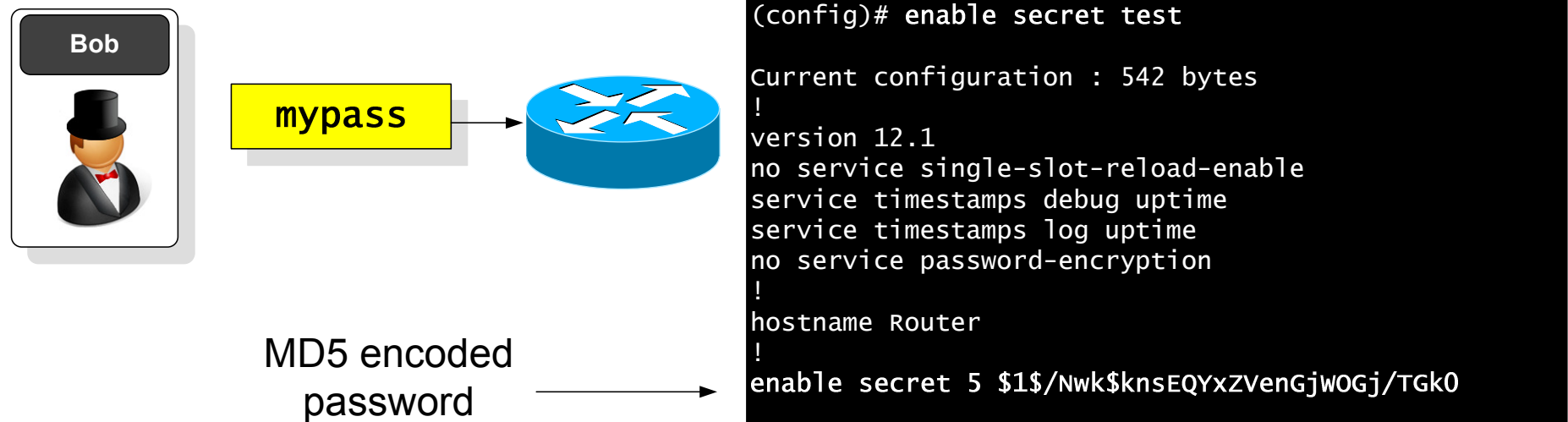
## One-way hash

- Hashes are used for digital fingerprints (see the next unit) and for secure password storage.
- Typical methods are NT hash, MD4, MD5, and SHA-1.

### Windows login/ authentication



### Cisco password storage (MD5)



One-way hash

Encryption

## One-way hash

- Hashing suffers from dictionary attacks, thus it is important that any passwords are not standard words, such as to change **password** for **pA55wOrd**.

### Windows login/ authentication



mypass

NT hash  
(MD4)

fa1bfa14fa13fa12fa10fa1ffa14fa12

NT-password  
hash for Windows  
NT, XP and Vista

Hashing suffers from **dictionary attacks**  
where the signatures of well know words are  
stored in a table, and the intruders does a  
lookup on this

mypast

effahd13fa12fa10fgffa1ffa14fa144

mypass

fa1bfa14fa13fa12fa10fa1ffa14fa12

mypose

ff12189043210954defff0123444512d

test1

aabbfce023215546dfeddd0101001cd

One-way hash

Encryption

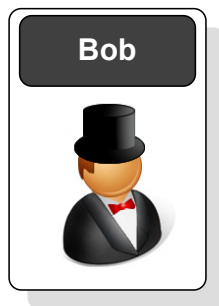
A major factor with hash signatures is:

- **Collision.** This is where another match is found, no matter the similarity of the original message. This can be defined as a **Collision attack**.
- **Similar context.** This is where part of the message has some significance to the original, and generates the same hash signature. This can be defined as a Pre-image attack.
- **Full context.** This is where an alternative message is created with the same hash signature, and has a direct relation to the original message. This is an extension to a Pre-image attack.

In 2006 it was shown that MD5 can produce collision within less than a minute.

A 50% probability of a collision is:

$$\sqrt{N(\text{signatures})} = \sqrt{2^n} = 2^{\frac{n}{2}}$$



where  $n$  is the number of bits in the signature. For example, for MD5 (128-bit) the number of operations that would be required for a better-than-50% chance of a collision is:

$$2^{64}$$

Note, in 2006, for SHA-1 the best time has been 18 hours

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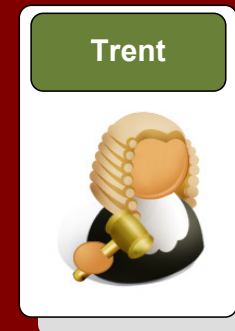
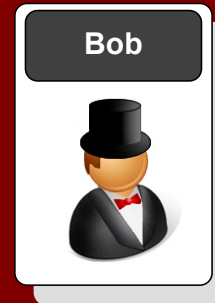
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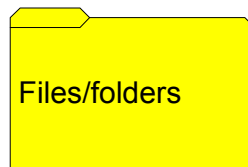
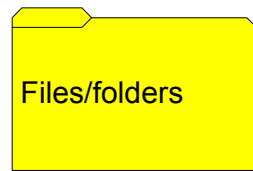
One-way hash

Encrypting disks

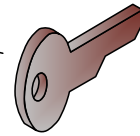
PGP encryption



## Encrypting disks



A digital certificate is created on the system which has the RSA keys.



Public key



Private key

**Issued to:** William Buchanan

**Issued by:** William Buchanan

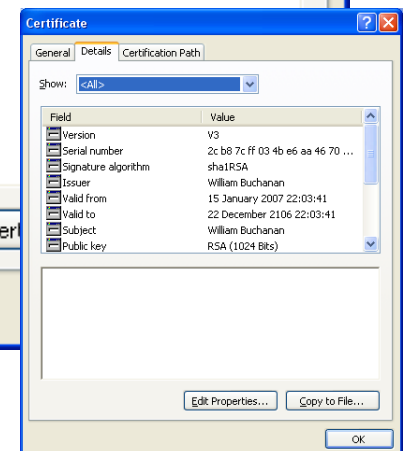
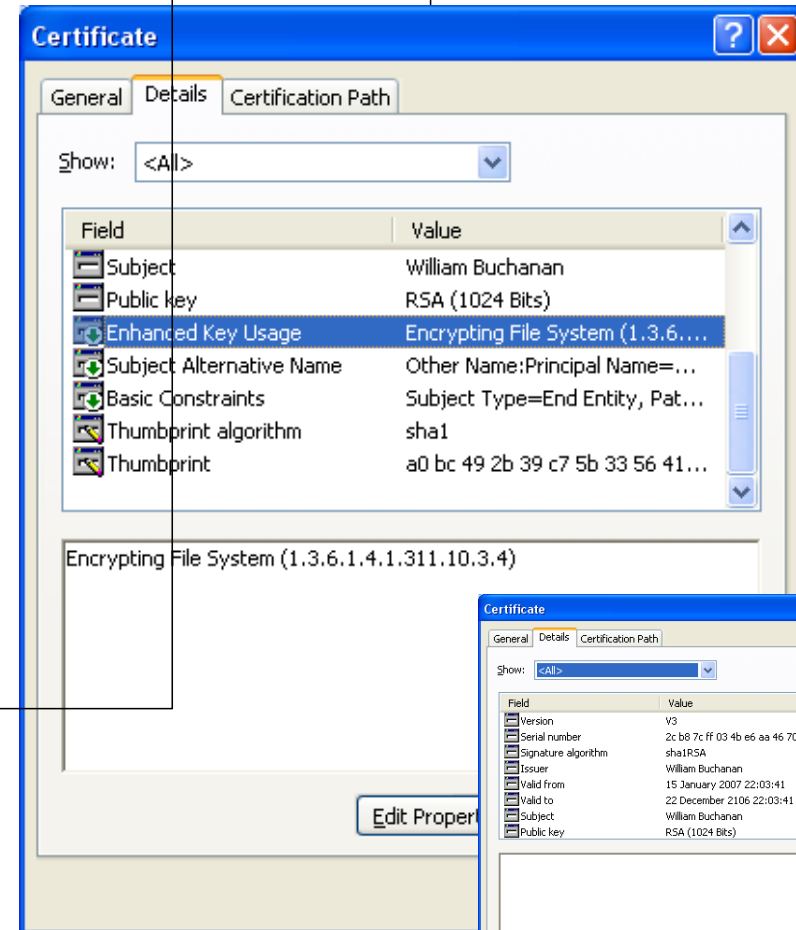
**Valid from** 15/01/2007 **to** 22/12/2106



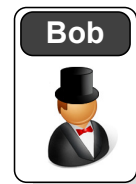
You have a private key that corresponds to this certificate.

## EFS

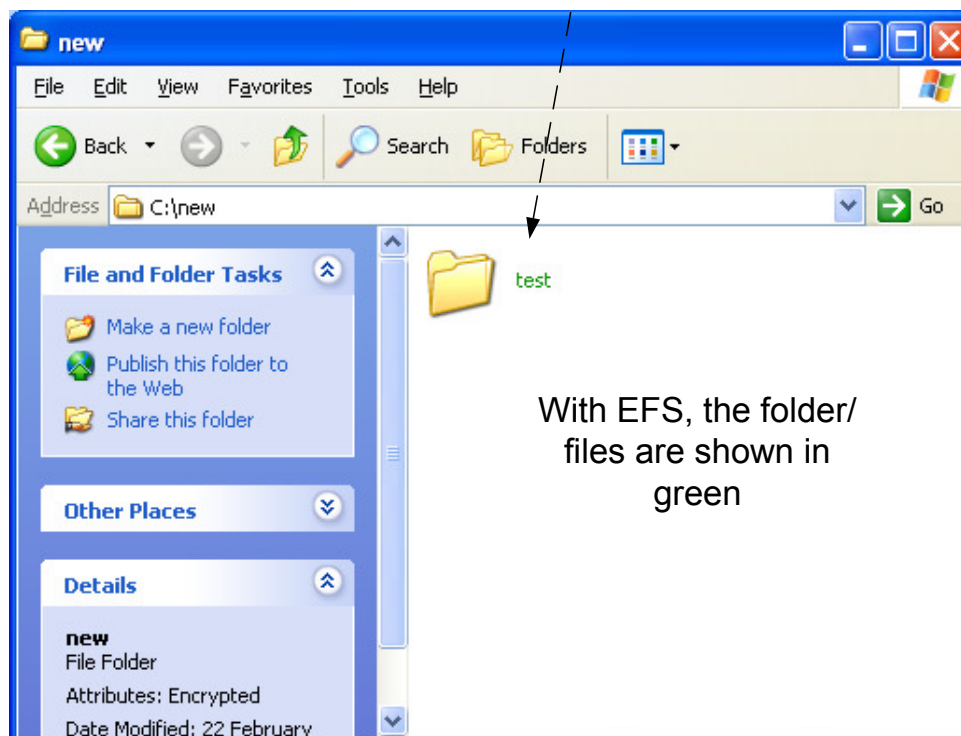
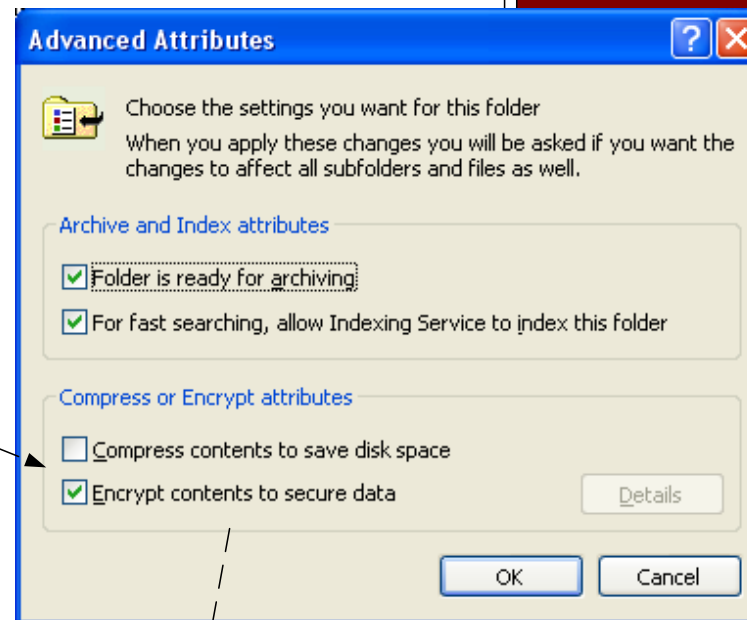
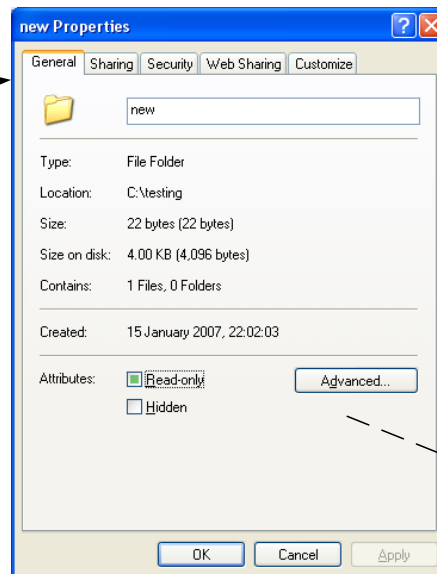
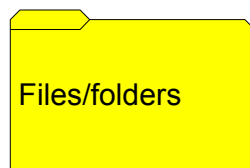
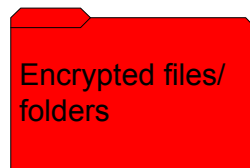
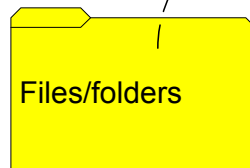
- The digital certificate contains both keys.
- If this certificate is deleted/lost, the content cannot be decrypted.



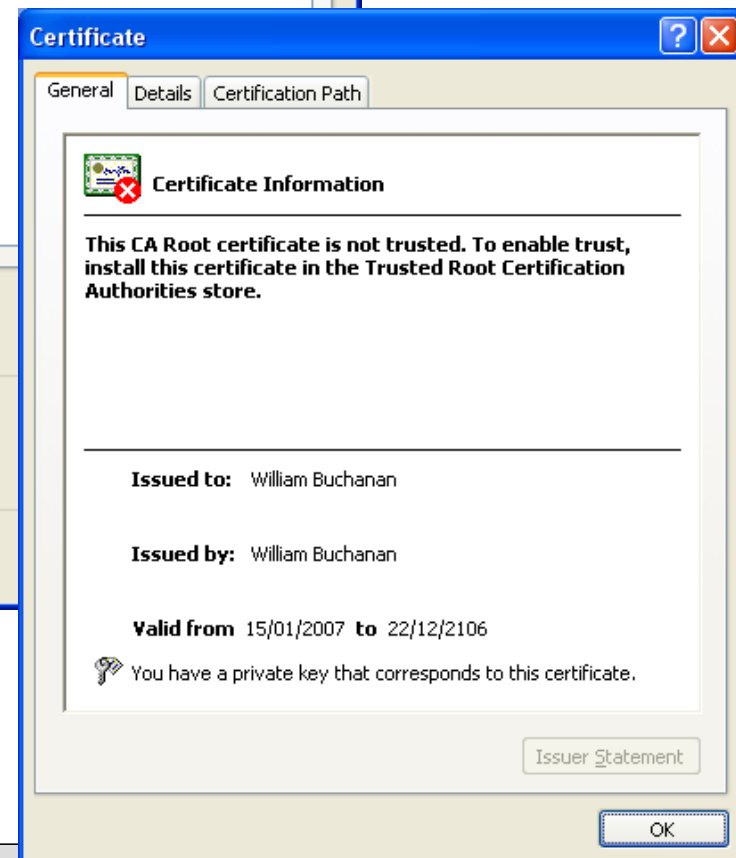
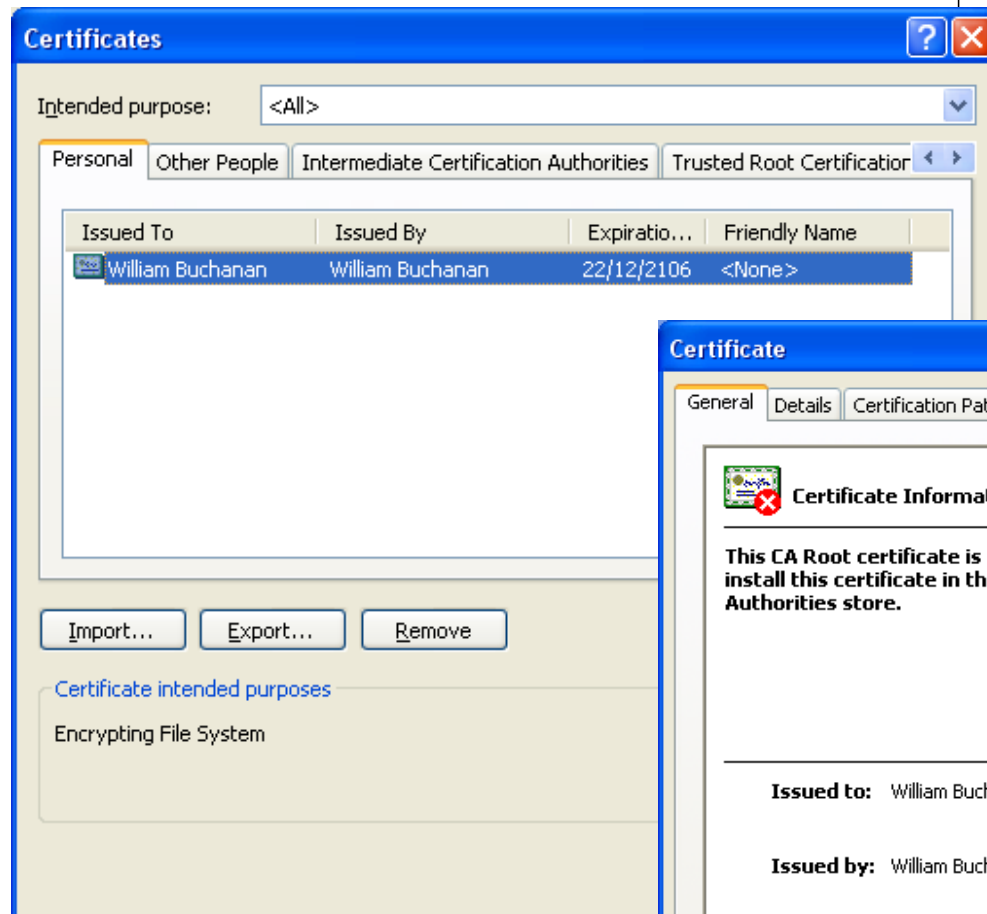
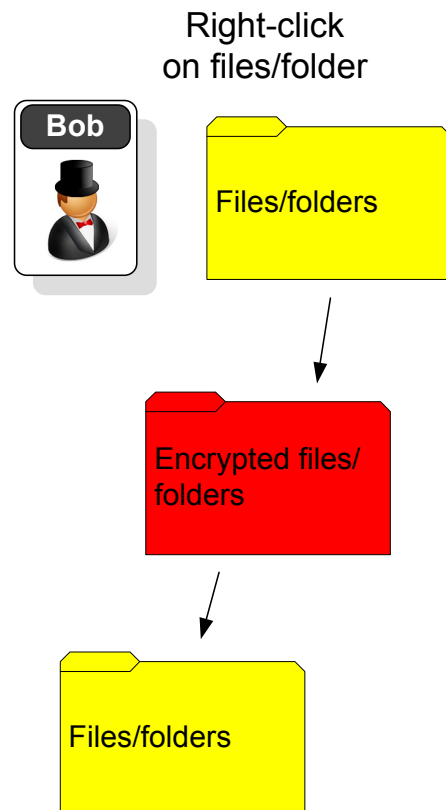
Author: Prof Bill Buchanan



Right-click  
on files/folder

**EFS**

certificate  
keys.  
te is deleted/  
nt cannot be



## EFS

- EFS digital certificate is stored on the system in the Certificates store (to be covered in the next lecture).

# Encryption

Introduction

Before electronic communications

Codes

A few fundamentals

Key-based encryption

Cracking the code

Brute force

Block or stream

Private-key methods

Encryption keys

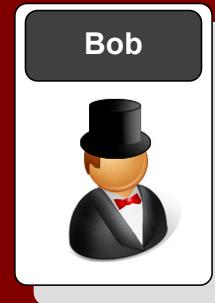
Passing keys

Public-key encryption

One-way hash

Encrypting disks

PGP encryption



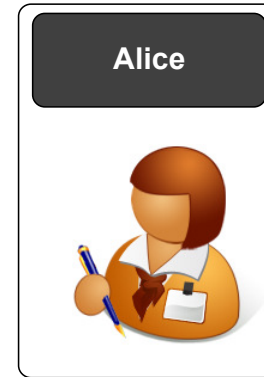
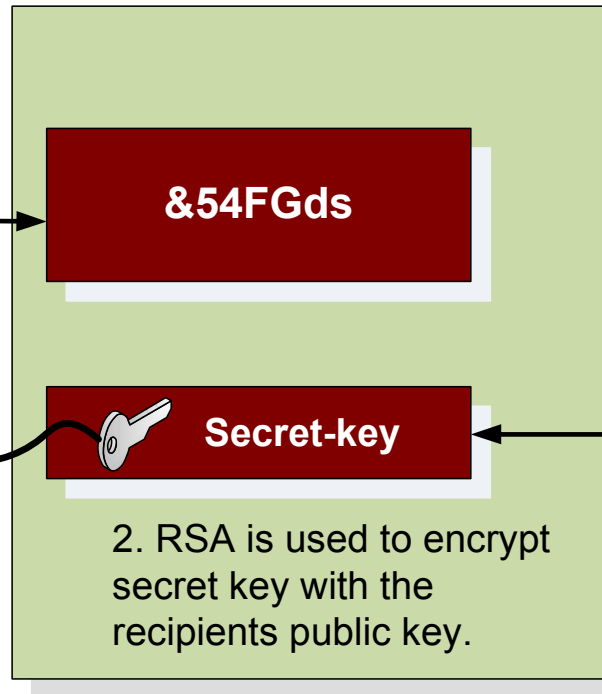
## PGP encrypting



Sender

Hello.

1. Secret-key  
Is used to  
encrypt  
message.



Recipients

Public-key

## PGP

- Public-key is fairly processor intensive.
- PGP overcomes this problem by creating a session key for the encryption, and using Alice's key to encrypt it.



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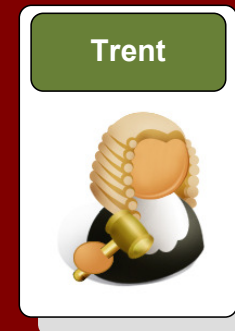
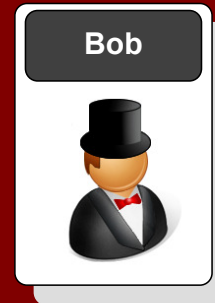
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## Conclusions

