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8	Scale development and validation
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10 Abstract

In response to the increasing ubiquity of social media platforms, improved consumer choice, and technological progress, the importance of consumer-generated content (CGC) continues to grow for organizations marketing their destinations, products, and services to tourists. Yet, despite the importance tourists place on CGC and information shared via social media, there remains a lack of academic focus in this area. To address this gap, we use a rigorous multistep scale development procedure to create a scale centered on understanding the importance consumers attach to social media sharing (ISMS) from a tourists' perspective. Studies conducted across different contexts (Turkey and Scotland), comprising 1183 participants, were used to validate the newly developed ISMS scale. The scale indicates internal consistency and reliability, alongside construct and predictive validity. Directions for future research and the practical implications of the newly developed ISMS scale are discussed by way of conclusion.

# 26 Keywords27

Consumer-generated content (CGC); social media; tourism; CGC types; importance of CGC;
 participant sharing; non-participant sharing

#### 48 **1. Introduction**

49 The benefits social media provides to consumers (e.g., easier access to information, 50 more substantial product/service information from multiple perspectives, and access to end-51 user evaluations) serves to underpin the mediums' directing power (Kang, 2018). To this end, content shared via social media can influence tourists' decision-making in a number of ways, 52 53 influencing their travel planning process by providing the reviews, virtual tours, and impartial 54 information central to destination choice and itinerary development (Morosan & Bowen, 55 2018). As such, travel websites and social media serve a dual purpose, underpinned by the symbiosis between providing a platform that allows potential and past consumers to 56 57 respectively (i) gather and utilize information concerning tourism products and services, and 58 (ii) share their own evaluations of destinations, tourism offerings, and services experienced 59 prior (Perez-Vega, Taheri, Farrington, & O'Gorman, 2018). As a result, consumers can have either a positive and negative impact on tourism services depending on the sentiment of the 60 content, reviews, and opinions they share; with this influence intensified when a consistent 61 62 narrative is demonstrated collectively by the community at large (Perez-Vega et al., 2018).

63 To this end, consumers have taken to sharing their opinions of travel destinations and 64 experiences with gusto, with the number of reviews generated on third party, tourism-centric 65 social media sites increasing significantly in recent years. For example, TripAdvisor users 66 generated 200 million reviews in 2014, with this number rising to over 600 million in 2017. 67 Moreover, estimates suggest that one in ten internet users have visited TripAdvisor.com, with the website boasting an average of 490 million users per month in 2018 (TripAdvisor, 2019). 68 69 However, tourists intending to share their opinions and evaluations of destinations, sites, and 70 experiences are not constrained to doing so on websites solely focused on showcasing and 71 aggregating travel and tourism reviews. Instead, similar consumer-generated content (CGC) regularly emerges on more universal social media platforms, such as Instagram, Facebook, 72 and Twitter (Lo et al., 2011; Mariani, Ek Styven, & Ayeh, 2019). As a result, many marketers 73 74 within the sector have shifted their attention from traditional media towards fostering engaged 75 online communities underpinned by social media interactions (Liu, Li, North & Yang, 2017). 76 In response, tourism firms have increased the resources and expenses allocated to social 77 media marketing, as CGC across social media platforms continues to prove increasingly 78 important in terms of attracting potential consumers (Su, Huang, & Hsu, 2018). As such, 79 travel and tourism organizations require a greater understanding of CGC in order to stimulate 80 more effective and efficient outcomes.

81 Social media differs from traditional media platforms as users generate the majority of 82 the content. These users typically fall under two categories: firms and consumers (Xiang & 83 Gretzel, 2010). Many consider CGC as more organic, up-to-date, enjoyable, impartial, and 84 reliable than firm-generated content (FGC). As such, CGC can influence the attitudes of other 85 potential consumers (Gensler et al., 2013). Nonetheless, consumers generate content for 86 different purposes (Kiecker & Cowles, 2002; Shao, 2009; Chen et al., 2013). Some do so to 87 feel socially accepted; to demonstrate their appreciation of a product, service, or experience; to engender respect or fame; or to exhibit their own knowledge and expertise (Chu & Kim, 88 89 2011; Chen et al., 2013). Others create and share content to inform and help others (O'Hern & 90 Kahle, 2013). While sometimes explicit, individuals may also be unaware that they have 91 created content at the behest of these intrinsic motives. Further, it is important to consider 92 where content is shared; CGC on platforms linked to specific organizations typically serves a 93 functional purpose, whereas CGC shared via personal social media accounts is more likely to serve a hedonic purpose (Grace-Farfaglia et al., 2006). As such, different types of content 94 95 (shared on *different* platforms) are likely to influence the perceptions of potential consumers in *different* ways. Thus, the following questions underpin this study: i) can the type of, and 96 97 importance attached to, CGC shared on social media differ? Moreover, ii) if differences are 98 identified, can a suitable measurement instrument be developed to investigate the importance 99 potential consumers attach to content shared on social media? As such, this study seeks to 100 extend current discourse by providing a valid and reliable scale through which to measure the 101 importance that potential consumers attach to social media sharing (ISMS) from a tourists' 102 perspective. This scale encompasses the two core dimensions of social media sharing (IPS: 103 Importance attached to participant sharing; INPS: Importance attached to non-participant 104 sharing) as perceived by potential consumers.

In order to develop and validate the ISMS scale, it is first important to investigate and 105 106 examine how CGC is manifest from a range of perspectives. CGC is an important antecedent 107 in terms of directing the purchasing behaviors of potential consumers. The directing impact of 108 CGC begins by raising consumer awareness of the products and experiences mentioned via 109 shared content. In doing so, potential consumers may develop a degree of attachment to experiences vicariously through the content shared by others. This, in turn, may increase their 110 111 level of interest towards those experiences. This process is reinforced by potential consumers' 112 efforts to obtain further information on experiences of interest, and is finalized when they arrive at the 'purchasing' stage (Gursoy & Gavcar, 2003). As such, for CGC to direct 113 114 purchasing behavior, it must first play a role in raising consumer awareness of products, 115 services, experiences, and brands. However, while CGC is recognized as an important determinant of brand awareness (Bruhn et al., 2012), the effectiveness of different types of 116 117 CGC remains underexplored.

As such, CGC requires further examination. Current literature suggests that it is 118 119 typically conceptualized in general terms, with ambiguity driven by the concession that CGC 120 is generated under different circumstances and in different ways; consumers share content on both personal social media accounts and platforms aligned to specific organizations or brands 121 122 (Kiecker & Cowles, 2002). Further, consumers can generate content using third-party social media tools, further extending the complexity of the phenomenon. As CGC is generated 123 124 across multiple platforms via different means, it is likely that the individuals who see, read, or 125 hear this content, and who are influenced by it, may differ. However, CGC can be 126 characterized by its emotional and functional appeal to other consumers (Chen et al., 2013). 127 For example, tourists can typically only evaluate products and services during- or post-128 consumption; given the practical constraints of tourism (e.g. distance, cost, and risk), they 129 rarely have the chance to 'try out' destinations and on-site experiences, products, and services 130 therein prior to travel. Thus, tourism-related CGC provides potential consumers with the opportunity to access information otherwise inaccessible - shaping their opinions, 131 132 perceptions, and expectations in the process (Zeng & Gerritsen, 2014). Different social media 133 content can therefore influence the travel decision-making process (Yoo & Gretzel, 2012), 134 with the analysis of different types of CGC likely to catalyze more effective and efficient 135 curation of CGC for firms across the sector.

136 Yet, despite the importance of CGC for the tourism industry, research examining the 137 different types of shared content and the level of importance attached by tourists to CGC on social media platforms has yet to receive sufficient academic attention. To address this gap, 138 139 this study develops and validates a scale examining the importance that potential consumers attach to content shared via social media. The literature review summarizes extant studies on 140 141 social media sharing, CGC as participant and non-participant sharing, and CGC as a driver of 142 brand awareness. Subsequently, following Churchill (1979), a rigorous scale development 143 process is used to validate the newly developed ISMS (Importance attached to Social Media 144 Sharing) scale. Implications and conclusions are then provided, followed by suggestions for 145 future research.

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#### 148 **2. Literature Review**

#### 149 2.1. Social media and the importance of consumer-generated content

150 Social media encourages and facilitates interaction, cooperation, and content sharing (Palmer 151 & Lewis, 2009). It takes various forms, including blogs, micro-blogs, social networks, online 152 forums, media-sharing websites, and review websites (Malik, Dhir, & Nieminen, 2016). Both 153 firms and consumers generate content on many of these platforms (Xiang & Gretzel, 2010). 154 However, as potential consumers perceive CGC as more candid, impartial, and reliable than 155 FGC (Herrero, Martin & Hernández, 2015), it is pivotal for organizations to gain an 156 understanding of how best to ensure that it emerges in a manner that does not damage their brand. Besides the significant role of CGC in encouraging potential consumers to engage with 157 158 products, services, or experiences, the attractiveness and relevance of the content shared is 159 also important (Chen et al., 2015).

160 CGC can direct purchasing behavior and influence potential consumers in various 161 ways. This is consistent with social influence theories (e.g., social comparison and social 162 contagion), which suggest that individuals adopt similar beliefs, attitudes, and behaviors to 163 others through communication (i.e., contact with those they consider influential) (Bilgicer, 164 Jedidi, Lehmann, & Neslin, 2015). Miniard and Cohen (1983, p.171) argue that "to the extent 165 consumers' behavior is influenced by concerns over what others might think of them or how others might act toward them as a function of their product choice and usage, the 166 167 identification and separation of normative from personal reasons for preferring a product 168 would appear to be quite useful". To this end, social comparison can also take place when 169 individuals "are sensitive to social cues concerning their purchase and consumption behavior" 170 (Bearden & Rose, 1990, p.463); seeking the same products and experiences as those conspicuously consumed by influencers. Therefore, when shared by individuals with a degree 171 of social influence, CGC can shape consumers' decision-making and purchasing processes 172 173 (Mariani, Ek Styven, & Ayeh, 2019). Further, in line with the elaboration likelihood model 174 (ELM), potential consumers consider content created and shared on social media as a core 175 component of the information evaluation process. For example, an individual who considers 176 CGC as qualified, useful, and reliable, or who trusts the person sharing the content, may 177 follow a peripheral consumption route. As outlined in ELM, the peripheral route for 178 processing information can shorten the evaluation and consumption process when potential 179 consumers accept the legitimacy of shared information (i.e., quality of CGC) (Strack, 1999). 180 As such, it is necessary to examine CGC in further detail, with specific emphasis placed on 181 understanding how potential consumers process and evaluate the importance of different 182 content.

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#### 184 **2.2.** *Types of CGC*

CGC is typically examined within the broader framework of user-generated content (UGC) (Gretzel & Yoo, 2008). As such, extant classifications investigating the scope of UGC and electronic Word-of-Mouth (eWoM) (**Table 1**) do not take the *type* of CGC into sufficient consideration. Therefore, in order to develop and validate a scale centered on understanding the importance consumers place on social media sharing, it is first vital to examine CGC from different perspectives by acknowledging its various sub-dimensions.

Extant literature on UGC and CGC has established the importance of focusing on *why* consumers opt to share content online (Chung, Han & Koo, 2015). Besides the basic provision of product, service, or experience-related information, individuals also generate content in order to satisfy hedonic needs (e.g., self-realization or gaining social status) (Lee & Ma, 2012). As such, different personal motivations for sharing CGC often result in different types of content (Bulut & Doğan, 2017). Further, *potential* consumers encountering content generated by *existing* consumers across social media platforms may allow this CGC to

198 influence their own consumption behaviors (Litvin, Goldsmith & Pan, 2008). In other words, 199 potential consumers may alter their behavior by *attaching importance* to content generated by others. This is typically manifest in two ways: through utilitarian and hedonic appeal (Kotler 200 & Keller, 2012), as CGC pertaining to products, services or experiences is often underpinned 201 202 by greater detail on functionality and effectiveness, with clear positive or negative 203 connotations attached. Given the scale of contemporary user-led information sharing, extant research classifies CGC manifest online or via social media in multiple ways (Table 1). 204 205 However, while demonstrating the practical and academic importance of the phenomena, the 206 lack of consensus regarding the exact characteristics of CGC renders current classifications 207 insufficient.

Author/s	Types	Definitions
Kiecker	Spontaneous	"Initiated and/or carried out by individual consumers using their own
and Cowles		means and know-how (e.g., via a personal email account or
(2002,		homepage)."
p.79)	Quasi-spontaneous	"Initiated and/or carried out by individual consumers in web
		environments created by marketers (e.g., corporate websites)."
	Independent or third	"Initiated and/or carried out by individual consumers in web
	party-sponsored	environments created by special interest groups, Professional
		associations, and/or organizations for purposes other than selling
		products."
	Corporate-sponsored	"Initiated by marketers, but carried out by individual consumers who
		are paid and/or otherwise motivated to "spread the word" about a
		product or company for the purposes of selling its products or
Deule au d		"Attailute using and actional abjection and concerns based on
Park and $L_{ac}$ (2008	Attribute-value	Altribute-value reviews are rational, objective and concrete based on the specific facts should a product "
Lee $(2008, $	Simple recommondation	"Simple recommendation reviews are emotional subjective and
p.388)	Simple-recommendation	shiple-recommendation reviews are emotional, subjective, and
Shao	Consuming	"Consuming refers to the individuals who only watch read, or view but
(2009  n  9)	Consuming	never participate "
(200), p.))	Participating	"Participating includes both user-to-user interaction and user-to-content
	1 articipating	interaction (such as ranking the content adding to playlists sharing
		with others, posting comments, etc.). It does not include one's actual
		production."
	Producing	"Producing encompasses creation and publication of one's personal
	C	content, such as text, images, audio, and video."
Chu and	Opinion seeking	Where an individual pursues information and recommendations from
Kim (2011)		others.
	Opinion giving	Where an individual provides information to others and influences them
		through this information.
	Opinion passing	Where an individual conveys opinions to others through multi-
		directional communication.
Ebermann	Explicit	"Explicit recommendations are intentionally provided from one SNS
et al.		user to another SNS user. Such recommendations may in particular be
(2011, p.5)		given through direct communication channels such as Webmail-like
		messaging within SNSs or as direct response to recommendation
		requests in status messages." (i.e., explicit behavior refers to deliberate
	Implicit	recommendations).
	mphen	Even mough the major goal of the information in users profiles is not
		users reading it because it refers to the products and services users
		like " "Profile information that is not directed at specific other users in
		form of direct user-to-user communication and might have a potential
		unintended recommendation effect is considered as implicit
		aniteneed recommendation effect is considered as implicit

 Table 1. Types of consumer-generated content (CGC)

		recommendation." (i.e., implicit behavior refers to unintended
		recommendations).
Yan et al.	Score rating review	"Score rating reviews give general comments about several aspects of
(2011, p.2)		the purchasing process such as product quality, service logistics, and
	Tout have doubling	service quality.
	review	rext-based online reviews usually give several comments about the
Zhang and	Positive eWoM:	"refers to consumers' description of pleasant experiences with a
Lee $(2012)$		product or their endorsement for a new product"
n 118)	Negative eWoM	"propagates rumors and scandals about a company or product and
p.110)	Regative e Wolvi	consumers' unpleasant experience with a product or company"
Abrantes et	In-group	"eWoM with close friends or family"
al. (2013.		
p.1068)	Out-of-group	"eWoM with individuals beyond a person's social, familial and collegial circles"
Kulmala et	Organic	"Organic eWoM occurs naturally when a person wants to tell others
al. (2013,		about a positive or negative experience with a product or a company"
p.21)	Amplified	"Amplified eWoM occurs when a marketer launches a campaign or in
		some other way encourages others to speak about a product or a
		company"
Chen et al.	Evaluative	"The evaluation from the consumers after the use of Products"
(2013,	Informative	"Information that is stated clearly and logically, which allows users to
p.2080)		be attracted after receiving the message"
	Benefit	"A message that will cause direct or indirect conflict to consumer's bonefit"
O'Horn	Informing	"A process that approach users in the arrestion of contant that either
o nelli and Kahle	morning	a process that engages users in the creation of content that entire projects or criticizes a particular product or brand (promotion focused
(2013)		user activity) and directs these user-generated reactions primarily at the
(2013, n 23-26)		users' fellow customers (C2C knowledge flows) "
p.20 20)	Pioneering	"A process in which customers create their own new product
	8	improvements (innovation-focused activity) and share these inventions
		directly with their fellow users (C2C knowledge flow)."
	Co-communicating	"A process that occurs when users create their own novel marketing
	-	materials (promotion-focused user activity) and share them directly
		with a firm (C2B knowledge flow) to enhance the firm's marketing
		communications."
	Co-creating	"A process that occurs when users create their own novel product
		designs (innovation-focused user activity) and share these designs
		directly with a firm (C2B knowledge flow) for the purpose of
<u> </u>	0	enhancing the firm's new product offerings."
sparks et $(2013)$	Specific content	Reviews about products are described clearly.
al. (2013)	Vague content	Details contained in product reviews are much less specific.
Spolter et	Wany-to-one	explicit preference of a crowd"
al $(2014)$	One-to-many	"One-to-many text-based eWoM (e.g. product reviews) is descriptive
p.262)	One to many	and requires the audience to use more cognitive effort to read the
F)		reviews."
	Many-to-many	"Many-to-many eWoM (e.g. online discussion groups) is a high
	<i>y</i>	involvement activity in which consumers continuously participate in
		the communication process."
Oh et al.	Internal eWOM	"internal eWoM provided by retailers"
(2015,	External WOM	"external eWoM provided by third party informadianias or oustomore"
p.138)		external evolvi provided by unite-party injormediaries of customers
Kim and	Informational eWoM	Includes descriptions about functions, values, and benefits of brands
Johnson		and products.
(2016)	Emotional eWoM	Refers to the atmosphere, emotions and feelings associated with brands
Fu at al	Commercial massage	and products. "Promotion name name products information corporate social
(2017	Commercial message	responsibilities fashion news related to brand"
(2017,		responsionnees, rusmon news related to brand

p.27)	Lifestyle affairs	"Practical wisdom, meaningful articles, interesting videos or photos,
		popular music or movies"
	Personal opinions	"Low service quality store, pleasant shopping experience, experience of
		buying low quality product, news or articles with critical opinions"

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211 Various gaps exist in prior studies examining the type and nature of CGC. Extant classifications (Table 1) demonstrate the lack of focus on the interaction between "where" 212 213 and "with what motive" CGC is generated. For instance, Kiecker and Cowles (2002) 214 emphasize that consumers can generate shared content on both their personal social media accounts and on those controlled by organizations, with their classification therefore focusing 215 on "where" content is shared, not why. Nonetheless, Kiecker and Cowles (2002) do contend 216 that consumers generate content in four ways (spontaneously, quasi-spontaneously, 217 218 independently, or corporate-sponsored). The conceit of this classification is that the platforms 219 where each type of content is generated are different. Spontaneous content, focused on 220 individuals expressing their opinions through personal platforms (e.g., via email) ranks first in 221 the authors' classification. Quasi-spontaneous content represents content generated by 222 consumers on organizations' platforms. Third party-sponsored (independent) content focuses 223 on mediator platforms that enable the flow of information between consumers, with no 224 explicit objective of selling a product. Their fourth category, corporate-sponsored, covers 225 content generated by organizations but spread by consumers, with either implicit or explicit 226 recognition of the sponsored nature of this content.

227 However, this classification underplays the emotional motives that can underpin CGC. 228 More specifically, consumers may not share opinions on products, services, or experiences 229 with the sole purpose of *informing* others. As emphasized in social influence theories, a desire 230 to 'be liked' or to receive social recognition could instead stimulate CGC. Accordingly, 231 similar actions are likely to emerge from those who see, read, or hear CGC. Nonetheless, the possibility of fake content generated by fake consumers cannot be ignored (Burgess et al., 232 233 2011). In essence, this represents content shared by what appears to be consumers, but with 234 hidden firm involvement or curation. Therefore, when classifying CGC, one should take into 235 consideration platform differences and possible motive differences.

236 To this end, Shao (2009) contends that consumers demonstrate behavior in three ways. 237 However, they play a key role in generating and developing content in only two of these three 238 behaviors. Shao (2009) further states that individuals who exhibit 'participating behavior' share, rank, or comment on existing content only, whereas those demonstrating 'producing 239 240 behavior' generate new content. However, this classification again provides scant detail 241 regarding the information itself, the emotional appeal of the content, or the platforms where 242 content is generated. Park and Lee (2008) focused directly on consumer product reviews. 243 However, as mentioned prior, reviewing products is not the sole goal of social media sharing. 244 CGC also encapsulates consumers' desire to demonstrate participation in experiences in more 245 general terms. In such instances, while consumers are not reviewing products, services, or 246 experiences, the content that they share could still encourage other potential consumers to 247 engage with associated organisations and brands. Further, Chu and Kim (2011) examined 248 eWoM on social networks, classifying it as: opinion seeking, opinion giving, and opinion 249 passing. However, they did not suggest which type of content is more likely to be generated 250 via individuals' own social media accounts compared to those aligned with organizations, 251 despite the assertion that potential consumers perceive CGC with no organizational influence 252 or involvement as more accurate and impartial (Bore et al., 2017).

Interestingly, Ebermann et al. (2011) suggest that individuals make recommendations either intentionally or without knowing that they are doing so, but do not differentiate the platforms where this distinction is manifest. Kulmala et al. (2013) consider eWoM either 256 organic or amplified. The former resembles explicit personal recommendations (Ebermann et 257 al., 2011), whereas the latter echoes corporate-sponsored content (Kiecker & Cowles, 2002). 258 Chen et al. (2013) examined types of eWoM (evaluative, informative, and benefit) 259 underpinned by clear organizational involvement on social networks, with content generated by consumers on their own social media profiles ignored. Finally, Wu and Wang (2011), Kim 260 261 and Johnson (2016), and Liu et al. (2017) examined eWoM in the rational and emotional 262 context. However, they again did not discuss the platforms upon which this occurred or how 263 eWoM surfaces.

264 As such, shortcomings remain across extant research necessitating a more robust 265 classification of CGC. This principally emerges from the lack of insight into the interaction between the platform used for sharing and the potential motive behind CGC. Research can 266 267 assess these two elements separately. However, developing a classification based on the interaction between *both* is likely to yield results that are more valuable. Specifically, it may 268 269 be beneficial to classify CGC based on where the sharing takes place and what the motive 270 behind shared CGC is, allowing scholars and practitioners to examine CGC from a different 271 perspective.

272 This study recognizes that consumers can generate content in their own social media 273 accounts or on profiles, accounts, and pages that relevant organizations administer. This may 274 lead potential consumers to attach different levels of importance to such content. Potential 275 consumers might therefore pursue reliable information and social value through the content 276 shared by others. Information seeking is generally carried out with utilitarian purposes, 277 especially in the tourism industry where consumers use CGC to gain detailed user reviews of 278 destinations, travel agencies, hotels, experiences, or excursions (Hays, Page & Buhalis, 2013). 279 However, as individuals often derive pleasure from content they encounter, the relevance of 280 the information shared should also be examined in terms of hedonic impact (Chen et al., 2015). For example, tourism scholars often attach emotional value to the process of 281 282 information searching and travel planning (Sigala, 2018). Interesting CGC can prompt 283 potential consumers to pursue the same experience as others (Chen et al., 2015); if CGC 284 demonstrates experiences that potential consumers consider particularly enjoyable or 285 aspirational, this may trigger their desire to experience the same thing. To this end, Sedera et 286 al. (2017) suggest that individuals attribute different levels of importance to different types of content, and that CGC with a high level of social influence is particularly powerful in 287 288 encouraging potential consumers to follow suit.

289 This supports the central tenets of social learning (SLT) and social identity theories 290 (SIT). According to SLT, behavior is learned from the environment through observation. 291 Individuals often demonstrate the same behaviors as others in order to obtain desirable 292 outcomes (Bandura, 1977). Considering SLT from the perspective of consumer behavior, one 293 can expect that the attitudes and behaviors of consumers are formed and enhanced by their 294 friends. More clearly, when individuals observe desirable consequences stemming from the 295 actions taken by friends and family, they are likely to adopt similar behaviors (Webb & 296 Zimmer-Gembeck, 2014). Similarly, self-esteem underpins SIT. Individuals' self-esteem may 297 develop due to exhibiting behaviors accepted by society. If individuals feel accepted by those 298 that they respect, their self-esteem may increase (Stets & Burke, 2000). Here, CGC can enhance an individuals' self-esteem if they attach importance to the information shared 299 300 (Valkenburg et al., 2006).

Further, social comparison and social contagion theories can explain potential
 consumers' desire to undertake similar experiences demonstrated via CGC (Ozimek, Bierhoff,
 & Hanke, 2018). According to social comparison theory, individuals compare themselves
 with other individuals or groups. When considered aspirational, such individuals can have
 similar ideas and stimulate similar attitudes and behaviors via upward social comparison (Lee

306 & Watkins, 2016). Some individuals exhibit similar attitudes and behaviors (and pursue 307 similar experiences) to others in order to avoid social disapproval (Cox & Bauer, 1964) or to 308 achieve social approval (Jellison & Gentry, 1978). Further, according to social contagion 309 theory, individuals mirror the beliefs, attitudes, and behaviors of others who they care about 310 in their social environment (Bilgicer et al., 2015). Behavioral change (e.g., social adaptation) 311 occurs when an individual adapts the behaviors and opinions of others (Zheng et al., 2010). 312 This change is mediated by communication between actors (Scherer & Cho, 2003), with CGC 313 serving as an increasingly prevalent example of this. Here, tourists encountering CGC 314 pertaining to destinations, experiences, or activities that they deem aspirational, exciting, and 315 impartial may place greater importance upon it, and subsequently exhibit similar behaviors. 316 Finally, there may be a desire for recognition from others who have liked the shared content, 317 or from those who hope to experience the same activity under the influence of uniformity behaviors that emerge due to group pressure (Tajfel & Turner, 1979). 318

In brief, potential consumers attribute importance to social media sharing in two key ways, contingent on whether it offers the opportunity to: (1) obtain reliable information and (2) gain prestige, social status, and/or recognition. Therefore, the *importance* individuals attach to shared content differs in line with *type* of content shared.

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## 324 2.3. CGC as participant and non-participant sharing

While CGC can focus on presenting oneself to others, finding out about or planning events, browsing or posting media, and generally seeking or sharing information (Malik, Dhir, & Nieminen, 2016), it can be categorized based on its emotional, hedonic, and functional appeal (**Table 1**). However, beyond this reductive differentiation it is also important to consider *how* individuals generate content across platforms. Therefore, it is necessary to generate a classification that takes into account CGC on consumers' own social media accounts/profiles and on platforms with direct or indirect organizational involvement.

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333 To this end, consumers typically generate social media content in either a (i) 334 participatory or (ii) non-participatory manner. Participant content sharing refers to when 335 individuals post on social media accounts associated with organizations or brands, or when 336 they share content with a specific purpose directly related to an organization (e.g., providing 337 product information and evaluation) (Dedeoğlu, 2016). Under such circumstances, the 338 functional information that consumers share may benefit organizations by providing direct or 339 indirect feedback, which can subsequently be used to improve products and services (Eley & 340 Tilley, 2009). Stemming from notions of participant behavior established in consumer 341 behavior literature, consumers might share positive information regarding high quality 342 products and services that meet their expectations, whereas they may also contribute to 343 product and service improvement by sharing negative information, constructive feedback, or 344 critical reviews of products and services that did not meet their expectations (Eley & Tilley, 345 2009). As such, participative CGC can hold a positive or negative sentiment, and can include 346 co-creation, co-destruction, and brand agitation behaviors (Dolan et al., 2016; Hewer, Gannon 347 & Cordina, 2017). Crucially, as this content is shared on social media accounts with direct or 348 indirect organizational involvement, CGC represents a participative interaction between 349 consumer and firm. Thus, while consumers may hold different motives for generating 350 participative content, it mainly plays a utilitarian role (Kamboj & Sarmah, 2018); 351 characterized by information sharing, experience transfer, and information seeking (Chae & 352 Ko, 2016).

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However, not all CGC emerges on platforms with organizational involvement and/or control (Tajvidi et al., 2017). Consumers can generate and share content on their own or their 356 friends' social media channels (e.g., blogs and social network profiles) without participating 357 in any activity directly related to a brand or seeking any recognition from an organization 358 (Dedeoğlu, 2016). This non-participant sharing therefore typically refers to shared content posted by an individual driven by social or hedonic motives (e.g., a desire to be liked, 359 360 socialization, or self-expression). Under such circumstances, consumers do not prioritize 361 product and/or service improvement, and this CGC does not typically serve a functional 362 purpose (Alsufyan & Aloud, 2017). As such, individuals posting content in their own or their friends' social media profiles, or generating content on private blogs, are primarily regarded 363 364 as engaging in non-participant sharing behavior. This CGC is therefore generated with the motive of sharing experiences and opinions with friends and family, rather than simply 365 sharing information for the benefit of others or directly interacting with organisations and 366 367 brands. By generating content spontaneously in their own and their friends' social media accounts, consumers can provide them with information relating to goods and services 368 369 without participating in the product or service development process (Kamboj & Sarmah, 370 2018).

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372 As such, CGC classified as non-participant sharing is typically born from different 373 motives, including: making new friends, staying in touch with friends, relaxation, passing 374 time, a desire to be liked, enjoyment, improving self-image, and prestige-seeking - satisfying 375 consumers' social and hedonic desires in the process (Shao & Kwon, 2019). To this end, 376 within the context of non-participant sharing and hedonic motivations, Heinonen (2011) 377 identified two core categories: 'social connection' and 'entertainment'. Regarding social 378 connection, consumers generate and share content in order to show new things to their social circle, to feel a sense of belonging to their social circle, to follow up on events and friends' 379 380 activities, to stay connected with their social circle, and to expand upon existing relationships. 381 In doing so, CGC may serve as a form of self-expression, helping consumers to manage and 382 curate their self-image – emphasizing the hedonic motives of non-participant sharing. As 383 such, non-participant sharing typically holds greater emotional value than the more functional 384 participant sharing behaviors (Krishnamurthy & Dou, 2008).

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## 386 2.4. CGC as a driver of brand awareness

387 Extensive and well-positioned CGC can significantly increase consumers' awareness of 388 organizations and brands (Sigala, 2018). Brand awareness represents the "strength of the 389 brand node or trace in memory, as reflected by consumers' ability to identify the brand under 390 different conditions" (Keller, 1993, p. 3). Foroudi (2019) suggests that brand awareness is 391 comprised of two core elements: brand recall and brand recognition. Brand recall refers to the 392 "consumer's ability to recall a brand when given the product category", whereas brand 393 recognition represents "consumers' ability to confirm prior exposure to the brand when given 394 the brand as a cue" (Keller, 1993, p.3). As such, the ability of CGC to attract widespread 395 attention while also providing brand-related information can serve to increase potential 396 consumers' knowledge and awareness of brands and organizations. In other words, 397 organizations can become more familiar with potential consumers by understanding, 398 analysing, and encouraging shared content created by *existing* consumers. According to the 399 associative network model, memory consists of nodes, defined as stored information 400 connected by links that vary in strength (Keller, 2013). Within the context of tourism, a 401 destination brand serves as a possible node (Pike et al., 2010). Brand awareness reflects the 402 strength of the brand node in the consumer mind (Kladou & Kehagias, 2014), with destination 403 brand awareness defined as the tourist's ability to recall and recognize a destination (Gómez, 404 Lopez, & Molina, 2015). Thus, destination brand awareness can play a vital role in the decision-making process, as it encapsulates the presence and strength of the destination imagein the minds of potential tourists (Gannon et al., 2017).

407 The content created by others is often considered more influential than FGC because it 408 is considered more genuine and reliable (Herrero et al., 2015). The fact that potential 409 consumers consider the content created by existing consumers as important may increase their 410 level of involvement and likelihood of sharing in future (Arndt, 1967). This increased 411 involvement echoes SLT, which examines how human behaviors can be explained in terms of 412 continuous reciprocal interaction among cognitive, behavioral, and environmental factors. 413 These behaviors are learned through observation, where individuals mimic the behavior of 414 others to obtain desired outcomes (Bandura, 1977). From a consumer behavior perspective, 415 SLT suggests that the activities carried out by close friends form and strengthen consumers' 416 behaviors (Webb & Zimmer-Gembeck, 2014). Thus, potential consumers may increase their 417 level of involvement with the subject of the shared content, with involvement defined as a 418 motivational situation that generally affects consumer decision-making (Cohen, 1983). This 419 increase in the level of involvement can lead potential consumers to search for more 420 information (Gursoy & Gavcar, 2003). In this context, CGC (both participant sharing and 421 non-participant sharing) act as stimuli and increase involvement with content. This allows 422 individuals to search for information relating to the phenomenon being shared. To this end, 423 potential customers' level of awareness of products, services, experiences, and destinations 424 are likely to be positively influenced. Therefore: 425

426 *H<sub>1</sub>*: The importance attached to participant sharing in social media (IPS) influences
427 destination brand awareness in a positive and significant way.
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429 *H*<sub>2</sub>: The importance attached to non-participant sharing in social media (INPS)
430 influences destination brand awareness in a positive and significant way.
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Testing these hypotheses is crucial to approving the application of the proposed ISMS scale, as it is vital to recognize whether it has predictive validity. In order to do so, the relationship between the newly developed scale and brand awareness was tested (DeVellis, 2003).

## 437 **3. Methods and Scale Development**

438 In order to conduct extensive and robust scale development, the stages recommended by 439 Churchill (1979) were followed. Given the context of this study, attention was paid to the 440 processes used in various scale development projects undertaken across extant hospitality and 441 tourism research (e.g., Kim et al., 2015; Pan et al., 2017; Taheri, Gannon, Cordina & Lochrie, 442 2018). As such, the scale development process consists of four distinct phases (Figure 1): 443 Phase 1 deals with item generation and the formation of constructs. In Phase 2, item 444 "purification" was conducted. In Phase 3, the initial validation and application of the ISMS 445 scale was performed. In Phase 4, the ISMS scale was replicated in a different context.

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Phase 1-Item generation & construct formation	
<ul> <li>Based on the literature review, 37 statements were created.</li> <li>Using ethnographic research, over 100 social media users were observed.</li> <li>Eight (mixed female and male) marketing doctoral students were interviewed.</li> <li>Ten social media users were interviewed.</li> <li>Nine experts in social media reviewed the items again.</li> <li>3 specialist academics (2 professors and 1 assistant professor) working in the field of tourism were consensure face validity.</li> <li>Following these steps, 11 expressions were used for the pre-test.</li> </ul>	sulted to
Phase 2-Initial item purification (Study 1)	
<ul> <li>A pilot test was conducted on 78 tourists.</li> <li>Exploratory factor analysis was applied with principal component.</li> <li>Communalities</li> <li>Reliability analysis</li> </ul>	
Phase 3-Initial validation & application of the ISMS (Study 2)	
<ul> <li>&gt; 555 participants</li> <li>&gt; Assignment of missing values; examining the outliers</li> <li>&gt; Controlling the normal distribution assumption</li> <li>&gt; EFA was applied with principal component</li> <li>&gt; Reliability analysis</li> <li>&gt; Confirmatory factor analysis (CFA) was applied with maximum likelihood</li> <li>&gt; Examining validity of reliability of constructs (composite reliability, convergent validity and discriminant</li> <li>&gt; Controlling common method bias</li> <li>&gt; Examining the nomological and predictive validity</li> <li>&gt; Examining cross-validation of scale (configural, metric and scaler invariance)</li> <li>&gt; Comparison of scale constructs</li> </ul>	validity)
Phase 4-Replication in another country (Study 3)	
<ul> <li>&gt; 630 participants</li> <li>&gt; Assignment of missing values; examining the outliers</li> <li>&gt; Controlling the normal distribution assumption</li> <li>&gt; CFA was applied with maximum likelihood</li> <li>&gt; Examining validity of reliability of constructs (composite reliability, convergent validity and discriminant</li> </ul>	validity)
<ul> <li>Controlling common method bias</li> <li>Examining the nomological and predictive validity</li> </ul>	
Figure 1. Scale development process	

#### 481 **3.1.** Item generation and construct formation (Phase 1)

482 This study generated an initial item pool in two stages: First, an extensive literature review was conducted in order to identify relevant ISMS items and sub-dimensions within the 483 484 context of tourism. As no similar scales exist across extant discourse, items could not be taken 485 wholesale from established sources. Therefore, the second stage of the initial item pool 486 development involved undertaking ethnographic research. By conducting participant 487 observation, this information was classified as either "non-participation" or "passive 488 participation" (DeWalt & DeWalt, 2011). Wen et al. (2018) support the use of ethnographic 489 research methods in both social and consumption-centric situations. For this study, the first 490 author observed the conduct of over 100 social media users across popular platforms (e.g., 491 Instagram and Facebook). More specifically, (1) content created by consumers on the social 492 media profiles of various tourism organizations, and (2) content created by consumers in their 493 own and their friends' social media profiles were examined. In order to explore whether the 494 statements generated accurately captured the ISMS construct, a mixed cohort of marketing 495 doctoral students were interviewed. These semi-structured interviews started with broad 496 questions, such as 'Why did this social media user generate this content?' or 'What is your 497 opinion on why this social media user generated this content?' These questions led to in-depth 498 conversations about the social media interaction and purpose of the content (Taheri et al., 499 2018). The first author then consulted and shared their notes and findings with the other 500 members of the research team. Subsequently, an initial pool of 37 items was generated.

501 Next, the research team sought the judgment of individuals with expertise in both tourism and social media marketing, alongside a number of individuals who, while not 502 503 considered experts in the field, used social media extensively. These views were collected in 504 order to assess the "readability" of the 37 items generated via short conversation-style 505 interviews were conducted. While selecting the non-expert participants, we endeavored to 506 select those who used social media for general purposes (n=5) and those who engaged with 507 tourism-related content (n=5). Half of these participants were female, with ages ranging from 508 22-53. These ten individuals were asked to review the 37 items concerning clarity, necessity, 509 and similarity. Three participants from the group using social media for general purposes identified five 'unclear and complicated' expressions. Four people from the group focused on 510 511 tourism-related sharing defined eight statements as unnecessary and overly similar. Therefore, 512 13 items were excluded at this stage because they were unclear, unnecessary, or held 513 deficiencies. Next, nine scholars recognized as experts in the field reviewed the remaining 24 514 items. These experts were asked to read the definition of each dimension and place each item 515 under a corresponding dimension. Items they considered meaningless were to be marked as 516 "not applicable" and items the experts could not agree upon were subsequently eliminated. As 517 a result, the panel of experts marked 11 items as non-relevant and the authors therefore 518 excluded them from the study.

Finally, the authors consulted a further panel of experts to ensure face validity. At this stage, three scholars (two professors and one assistant professor, all within business faculties) with expertise in the tourism field were consulted on whether the statements were applicable and represented the associated dimensions. As two of the experts indicated that two items were "not applicable" in measuring their associated dimension, those items were removed from the scale. The scale therefore was finalized before the pre/pilot test (**Table 2**), and face validity was supported.

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#### 531 **Table 2.** Measurement Items

ons	Measurement Items								
IPS1*	When choosing a destination, recommendations of others on a destination website and/or on social								
	media websites (Facebook, Instagram, etc.) about the destination are important to me.								
IPS2*	When choosing a destination, sharing of others on a destination website and/or on social med								
	websites (Facebook, Instagram, etc.) about the destination are important to me.								
IPS3	When choosing a destination, <u>comments</u> of others on a destination website and/or on social media								
	websites (Facebook, Instagram, etc.) about the destination are important to me.								
IPS4	When choosing the destination, ratings of others on a destination website and/or on social media								
	websites (Facebook, Instagram, etc.) about the destination are significant to me.								
IPS5	When choosing a destination, ratings of other users on websites (e.g., TripAdvisor, booking.com)								
	where travel evaluations are included and holiday packages are sold are important to me.								
IPS6	When choosing a destination, <u>comments</u> of other users on websites (e.g., TripAdvisor, booking.com)								
	where travel evaluations are included and holiday packages are sold are important to me.								
IPS7*	When choosing a destination, recommendations of other users on websites (e.g., Trip advisor,								
	booking.com) where travel evaluations are included and holiday packages are sold are important to me.								
INPS1	Holiday related comments of other users on their own social media accounts (profiles) (Facebook,								
	Twitter, blogs, etc.) are important to me.								
INPS2	Holiday related sharing of other users on their own social media accounts (profiles) (Facebook,								
	Twitter, blogs, etc.) are important to me.								
INPS3	Holiday recommendations of other users on their own social media accounts (profiles) (Facebook,								
	Twitter, blogs, etc.) are important to me.								
INPS4	Holiday related sharing (photo, video) of other users on social media accounts of others (profiles)								
	(Facebook, Twitter, blogs, etc.) are important to me.								
	IPS1* IPS2* IPS3 IPS4 IPS5 IPS6 IPS7* INPS1 INPS2 INPS3 INPS4								

Notes: \*Item deleted following exploratory factor analysis; IPS: Importance attached to participant sharing; INPS:
 Importance attached to non-participant sharing.

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#### 536 2. Initial item purification (Phase 2)

537 The initial item reduction was conducted using data collected from tourists in one of Turkey's 538 most popular travel destinations - Alanya. The questionnaire was prepared in Turkish and 539 translated into different languages (English, German, and Russian) in order to allow the 540 research team to collect data from a wide spread of tourists. The back-translation method 541 ensured this translation was conducted robustly (Gannon et al., 2017). In practice, this meant 542 that the questionnaire was prepared in Turkish and translated into English. It was then edited 543 by native English-speaking academics. This copy was sent to translators with knowledge of 544 both the source (English) and target (German, Russian and Turkish) languages. After this 545 stage, the language in each questionnaire (English, German, Russian and Turkish) was 546 compared for inconsistencies. This comparative stage was crucial in ensuring consistency of 547 meaning across languages.

As there were no differences in the translated scales, it was decided to use the scale edited after proofreading for the English questionnaires, and to use the translated scales, retranslated after the first translation phase, for the German, Russian, and Turkish ones. In order to eliminate possible mistakes, a pre-test was conducted on 10 individuals selected for each scale prepared in each of the four languages. Following this pre-test, it was clear that there were no communication, language, or understanding problems with the scale items, allowing the research team to proceed to the scale refinement and validity stages.

In order to verify the psychometric features of the new measurement scale, an initial reduction stage test was conducted (Hinkin et al., 1997) with 78 tourists in Alanya. This is satisfactory according to Johnson and Brooks (2010). These tourists were selected on a voluntary basis via convenience sampling. A seven-point scale ranging from "strongly disagree" (1) to "strongly agree" (7), with no distinct labels for scale points 2–6, accompanied each item. To identify the underlying structure of the importance attached to social media sharing (ISMS), exploratory factor analysis (EFA) was used to analyze this data.

Around 55% (43) of the pilot study participants were male, while 45% (35) were female. Among the participants, 24.3% (19) were aged 50 or over, and each of the following: 564 18-25 (13), 26-33 (13), 34-41 (13) and 42-49 (13) age groups had a rate of 16.7%. Only seven participants (8.97%) were 17 or younger. Regarding marital status, 23 participants were 565 566 married (29.5%) while 55 were single (70.5%). Concerning education, 12.8% of the participants (10) had completed post-graduate education, while 44.9% (35) held a bachelor's 567 degree. 80.8% (63) of participants were traveling with an agency and 24.4% stated that they 568 569 were visiting Alanya for the first time. 30.8% (24) of the participants did not have any 570 children and 33.3% (26) had one child. Finally, 30.8% (24) of the participants stayed in four-571 star hotel accommodation and 28.2% (22) stayed in five-star hotel accommodation.

572

## 573 **3.3.** Initial validation and application of the ISMS Scale (Phase 3)

574 To further verify the constructs identified in Phase 2, reliability and construct validation 575 techniques were used to assess the scale items measuring the newly developed ISMS 576 construct (Hair et al., 2014; Taheri, Jafari & Okumus, 2017). A professional research 577 company assisted the authors when administering the questionnaires. During the data 578 collection process, four professional interviewers, trained on the nature of the study, were 579 assigned by the research company. Questionnaires were administered in areas of relevance to 580 tourists, such as beaches, souvenir shops, restaurants, and hotel lobbies in Alanya, Turkey. 581 The authors conducted and distributed the questionnaires at various locations, collecting 582 responses over 14 days. Respondents were again selected using convenience sampling.

583 This stage reached 800 participants. Hair et al.'s (2014) suggestion was taken into consideration in this screening process. Accordingly, questionnaires that were not filled in 584 585 more than 15% and answered as "straight lining" were discounted from the analysis process. 586 Overall, 245 questionnaires were excluded from the analysis as they contained missing values 587 or were not adequately completed. In total, data obtained from 555 respondents was used. The 588 methods and algorithms proposed by Westland (2012) were employed to determine whether 589 the number of samples obtained in the current study could test the proposed model. Therefore, 590 this study uses the a-priori sample size calculator for SEM (Soper, 2017). This requires input 591 data such as the anticipated effect size, statistical power levels, and the number of observed 592 variables and latent variables in the model, alongside the desired probability, to detect the 593 minimum sample size for conducting SEM. The results indicate that the minimum sample size 594 should be 545 for a model with three latent variables; 16 observed variables; .15 low 595 anticipated effect size; .80 desired statistic power level; and .05 probability level. Therefore, 596 our sample (n=555) surpassed the recommended minimum.

597 Further, missing value and outlier assignments were used (Hair et al., 2014). The 598 assumption of normal distribution was also checked. Missing values were specified with the 599 mean substitution method, and Mahalanobis distance was examined to determine outliers. One outlier was determined and removed (Mahalanobis D (16)>57.794, p<.001) (Hair et al., 600 601 2013), leaving 554 cases for data analysis. Finally, a normal distribution assumption was 602 checked, as the maximum likelihood method was used in estimating the measurement model. Skewness values were between -.580/.073 and kurtosis values were between -1.103/.062; 603 604 thus, the data had normal distribution (Kline, 2011) (Table 3).

# **Table 3.** Descriptive statistics (Phase 3 & Phase 4)

Items	Phase 3 (n=554)			Phase 4 (n=629)				
	Mean	SD	Skewness	Kurtosis	Mean	SD	Skewness	Kurtosis
When choosing a destination, comments of others on a destination website and/or on social media websites (Facebook, Instagram, etc.) about the destination are important to me.(IPS3)	4.33	1.26	18	52	4.31	1.27	16	61
When choosing a destination, ratings of others on a destination website and/or on social media websites (Facebook, Instagram, etc.) about the destination are significant to me.(IPS4)	4.26	1.45	34	70	4.25	1.45	31	76
When choosing a destination, ratings of other users on websites (e.g., TripAdvisor, booking.com) where travel evaluations are included and holiday packages are sold are important to me.(IPS5)	4.36	1.19	13	54	4.37	1.17	15	51
When choosing a destination, comments of other users on websites (e.g., TripAdvisor, booking.com) where travel evaluations are included and holiday packages are sold are important to me.(IPS6)	4.41	1.34	58	12	4.40	1.33	57	15
Holiday related comments of other users on their own social media accounts (profiles) (Facebook, Twitter, blogs, etc.) are important to me.(IPNS1)	4.33	1.20	43	01	4.37	1.18	43	07
Holiday related sharing of other users on their own social media accounts (profiles) (Facebook, Twitter, blogs, etc.) are important to me.(IPNS2)	4.22	1.31	51	.06	4.21	1.31	49	.00
Holiday recommendations of other users on their own social media accounts (profiles) (Facebook, Twitter, blogs, etc.) are important to me.(IPNS3)	4.38	1.20	40	18	4.40	1.20	40	28
Holiday related sharing (photo, video) of other users on social media accounts of others (profiles) (Facebook, Twitter, blogs, etc.) are important to me.(IPNS4)	4.39	1.22	40	.02	4.43	1.18	37	06
I can imagine whatlooks like.(Awareness)	3.87	1.47	05	-1.10	3.85	1.44	04	-1.06
I am aware ofas a travel destination.(Awareness)	3.89	1.60	08	84	3.87	1.51	.00	75
I can recognizeamong other similar destinations.(Awareness)	3.96	1.47	.07	95	3.92	1.45	.11	94
Some characteristics ofcome to my mind quickly.(Awareness)	4.00	1.43	15	-1.04	3.96	1,41	12	-1.06
I can quickly recall the marketing activities about(Awareness)	3.99	1.38	03	77	3.97	1.35	.00	77

491 Of the 554 participants, 44.2% (245) were male, while 55.8% were female (309); 492 66.8% (370) were aged 49 and below, 33.2% (184) were 50 and above; 273 were married (49.3%) and 281 were single (50.7%). In terms of education, 7.4% (41) were post-graduate 493 494 educated; 23.3% (129) held bachelor's degrees; 28% (155) had high school degrees; and 495 24.4% (135) had an associate's degree. Overall, 78.7% (436) traveled with an agency, and 496 35% (194) stated that they were visiting Alanya for the first time. Further, 18.8% (104) had 497 no children, 31.8% (176) had one child, and 34.1% (189) had two children; 34.7% (192) were 498 staying in four-star hotels and 23.8% (132) were staying in five-star hotels.

499 Composite reliability was examined alongside convergent and discriminant validity. 500 Then, common method bias (CMB), nomological validity and predictive validity were 501 checked. CMB was controlled through Harman's Single-Factor Approach using confirmatory 502 factor analysis (CFA) (Podsakoff, MacKenzie, Lee & Podsakoff, 2003). In order to obtain 503 information concerning the structure and validity of the scale, EFA was applied. Reliability 504 levels of the structures obtained after construction were examined. CFA was subsequently 505 applied to confirm the obtained structure, with construct validity examined. In order to investigate nomological and predictive validity, the structural equation modeling approach 506 507 was used. Destination awareness was selected, as it was an expected antecedent of ISMS. In 508 doing so, destination awareness was adopted from Ferns and Walls (2012) and measured via 509 five items. Then, the cross-validation of the ISMS scale construct was checked through 510 measurement invariance tests. Finally, in order to determine the correct construct for the 511 ISMS scale, the one-factor model was compared under two groups: a two-factor first-order model and a two-factor second-order model (Appendix 1). 512

513

## 514 3.4. Replication in another country (Phase 4)

Hinkin et al. (1997, p.15) contend that it is "necessary to collect another set of data from an 515 516 appropriate sample and repeat the scale-testing process with the new scales", and this 517 "replication should include confirmatory factor analysis, assessment of internal consistency 518 reliability and construct validation". Accordingly, the ISMS scale was replicated using data 519 obtained from tourists in Glasgow, Scotland. Over 14 million tourists arrived in Scotland in 520 2015, with Glasgow welcoming 15% of them. Further, domestic tourists spent a total of 521 £4.97billion, of which 12% was spent in Glasgow (VisitScotland, 2016). As such, Glasgow is 522 at the heart of Scotland's tourism sector, making it a suitable candidate for this replication phase. Indeed, while the Turkish tourism industry typically relies on those seeking the 3Ss 523 524 (i.e., sun-sea-sand) (Alvarez, 2010), the Scottish tourism industry is underpinned by those 525 seeking culture and heritage (VisitScotland, 2017). As a result, each context is sufficiently 526 diverse and likely to host different types of tourists. The sample collected from Scotland for 527 the purpose of replication is therefore crucial in checking whether the items in the newly 528 developed ISMS scale were appropriate for different types of tourists in markedly different 529 contexts.

530 The a-priori sample size calculator was again used to determine sample size. As per 531 Phase 3, this indicated that the minimum sample size should be 545. Overall, data was 532 collected from 630 participants at this stage, indicating that the sample used for replication is 533 sufficient. The data screening process was employed in line with the previous stage. The 534 mean substitution method was first used to identify missing values. Second, Mahalanobis 535 distance was examined to determine outliers in the study. Because one outlier was detected, 536 this subject was excluded from the data (Mahalanobis' D (13)>49.285, p<.001). Finally, the 537 assumption of normal distribution was checked as the maximum likelihood method was used 538 in estimating the measurement model. As skewness values were between -.579/.110 and kurtosis values were between -1.063/.001, the distribution of the data was considered 539

540 'normal' (Kline, 2011) (**Table 3**). Overall, data from 629 participants was used at the 541 replication stage of the analysis.

542 The demographic results indicate the following participant age distribution: 17 and below (54; 8.6%); 18-25 (81; 12.9%); 26-33 (88; 14%); 34-41 (129; 20.5%); 42-49 (87; 543 544 13.8%); 50-57 (84; 13.4%) and 58 and over (106; 16.9%). Regarding the respondents, 52.1% 545 were female, and 49.4% were single. Respondents with Associate's degrees accounted for 546 21.1% of the sample, and respondents with a bachelor's degree represented 22.7%. 547 Respondents with High School degrees accounted for 29.3% of the sample. The majority of 548 respondents visited the destination with a package tour (78.5%). 33.4% of the sample had a 549 child, while 33.4% had two children. As with Phase 3, the existence of CMB was examined. 550 Harman's Single-Factor Approach was again applied alongside CFA for the control of CMB 551 through chi-square tests (Podsakoff et al., 2003).

552

## **4. Results**

#### 554 4.1. Initial Items' purification (Phase 2)

555 Before discussing the EFA results, Kaiser–Meyer–Olkin (KMO), the measure of sample 556 adequacy, and Bartlett's test of Sphericity were examined. The KMO value is very close to 557 the limit (Tabachnick & Fidell, 2012), while the correlations among the measurement items 558 are sufficient according to the result of Bartlett's test of Sphericity (Hair et al., 2013). After 559 examining the appropriateness of the data, EFA was performed using a principle component 560 analysis and the varimax rotation method. **Appendix 2** presents the correlation matrix for the 561 initial item purification stage.

562 Communalities were examined. Only one item was found to be below the recommended value of .50 (Hair et al., 2013). However, this was disregarded because the 563 564 value was very close to .50 and the scale in question was examined with an exploratory 565 purpose. As a third step, factor loadings were examined. In light of the Eigenvalue, the factor 566 construct gives clues about a four-dimensional construct; however, the factor loadings were 567 not excluded from the scale since the minimum recommended value exceeded .50 (Hair et al., 568 2013) (Table 4). Therefore, the ISMS scale composed of 11 items was used for analyses to be 569 carried out for validation and application.

570

Dimension	Factor Loadings	Eigenvalue	% of Variance*	Cronbach's α	КМО	Bartlett's test of sphericity
First	.943 .934 .918	3.27	26.58	.936		001
Second	.802 .834 .788 .794	2.45	23.70	.820	- p<. App .62 Cl .62 squ: .64	<i>p</i> <.001 Approx. Chi- square=
Third Fourth	.761 .941	1.60	15.50	.751		df=55
	490 .854	1.01	10.12	094		

571 **Table 4.** Results of the factor analysis and reliability test (Phase 2)

572 **Notes**: \*Total variance explained is 75.90%.

573

#### 575 4.2. Initial validation and application of the ISMS (Phase 3)

## 576 4.2.1. Exploratory research - Phase 3

577 In this phase, EFA was again applied. Kaiser-Meyer-Olkin (KMO) and Bartlett's test of 578 Sphericity were also examined in order to check the applicability of EFA. The KMO value (.82) and a significant chi-square value for the Bartlett's test of Sphericity ( $\chi^2$ =2704.09, df=55, 579 580 p < .001) indicated that factor analysis was appropriate for the data collected. The EFA shows 581 three factors with Eigenvalues  $\geq 1$  and explains 66.56% of the variance in the data. It explains 582 28.5% of the first factor variance, 28.2% of the second factor variance, and 9.7% of the third 583 factor variance. However, some items had low commonalities (<.50). Therefore, an iterative 584 process eliminated items that had commonalities below .50 (Hair et al., 2013). According to the results of repeated factor analysis, the KMO value of .83 and a significant chi-square 585 value for the Bartlett's test of Sphericity ( $\chi^2$ =2536.22, df=28, p<.001) indicated that factor 586 analysis was appropriate for the data. The final factor analysis also resulted in two factors 587 588 with Eigenvalues  $\geq 1$  and explained 75.23% of the total variance. The first factor, INPS, 589 included four items and explained <37.97% of the variance. The second factor, IPS, contained 590 four items and captured nearly 37.26% of the variance. Cronbach's alpha values were checked 591 for internal consistency, with all dimensions >.70 ( $\alpha$ =.88 for IPS;  $\alpha$ =.89 for INPS) -592 establishing the internal consistency of the items loaded to each dimension (Nunnally & 593 Bernstein, 1994) (Table 5).

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|--|

Dimension	Factor Loadings	Eigenvalue	% of Variance*	Cronbach's α	KMO	Bartlett's test of Sphericity
First (INPS)	.864 .830 .884 .888	3.466	37.97	.891	.831	p< .001 Approx. Chi-
Second (IPS)	.855 .867 .874 .837	2.553	37.26	.881	.031	square= 2536,216 df=28

596 Notes: IPS: Importance attached to participant sharing; INPS: Importance attached to non-participant sharing.
 597 \*Total variance explained is 75.23%.

598

## 599 4.2.2. Confirmatory research - Phase 3

At this stage, confirmatory factor analysis (CFA) was conducted in order to validate the 600 nature of the ISMS construct and its dimensionality based on the EFA results. The aim here is 601 602 to corroborate the two-dimensional structure of the ISMS scale and to establish convergent and discriminant validity. Therefore, the ISMS scale was first examined through CFA by 603 604 using the maximum likelihood method in IBM AMOS 23.0. Here, the findings provided evidence of unidimensionality. The chi-square of this model was significant ( $\chi^2 = 79.566$ ; df= 605 19;  $\gamma^2/df = 4.188$ ), and the values of additional fit indices were acceptable (root mean square 606 error of approximation [RMSEA] = .076; comparative fit index [CFI] = .98; normed fit index 607 [NFI] = .97; goodness of fit index [GFI] = .97) (Anderson, Gerbing & Hunter, 1987). 608

The standardized loadings of each item on their intended constructs were significant and exceeded the minimum criterion (.50) (Hair et al., 2009). Convergent validity was established because all factor loadings were highly significant and the average variance extracted (AVE) values were >.50 within each dimension (Fornell & Larcker, 1981). After confirming the measurement model, the ISMS scale was examined for convergent and discriminant validity. Discriminant validity represents "the extent to which a construct is truly 615 distinct from other constructs by empirical standards. Thus, establishing discriminant validity implies that a construct is unique and captures phenomena not represented by other constructs 616 617 in the model" (Hair et al., 2014, p.104). We assessed discriminant and convergent validity in 618 four ways. First, we confirmed that the square roots of the AVE of all constructs were larger 619 than all other cross-correlations. Second, we confirmed that all AVEs were >.50. Third, the 620 correlations among all constructs were identified as being distinct from each other. Fourth, all 621 underlying items showed the highest loadings on their intended constructs, with all factor loadings >.60 (with significant *t*-values). Thus, all constructs hold adequate convergent and 622 discriminant validity (Table 6 and Appendix 3). 623

624

## 625 **Table 6.** CFA Results

Dimension	Items	Std. Factor Loadings	t	AVE	CR	Correlation
	INPS1	.82	*Fixed			
INDC	INPS2	.74	18.781	67	80	
INPS	INPS3	.87	22.784	.07	.89	
	INPS4	.86	22.697			.18
	IPS3	.82	*Fixed			(.03)**
IDC	IPS4	.81	20.625		00	
115	IPS5	.84	21.733	.00	.00	
	IPS6	.77	19.593			

Notes: \*Parameter fixed at 1.0 during ML estimation \*\*Squared correlations between constructs are in
 parentheses. IPS: Importance attached to participant sharing; INPS: Importance attached to non-participant
 sharing.

629

# 630 4.2.3. Common method bias

631 In controlling for CMB, the two-factor and single-factor models were compared via chi-632 square tests, which demonstrated that the former was superior to the latter ( $\Delta \chi^2 = 1130.2$ ;  $\Delta df =$ 633 1, p<.01). Therefore, common method bias was not a concern for this study, further 634 supporting the two-dimensional structure.

635

# 636 4.2.4. Nomological and predictive validity

Nomological validity is the degree to which a construct acts as expected in theory (Bagozzi, 637 1980). To establish nomological validity, the relationship between the dimensions of ISMS 638 639 and destination awareness were assessed using SEM. The results indicate that the 'goodnessof-fit' indices were acceptable ( $\chi^2$ = 219.594; df= 62;  $\chi^2$ /df= 3.542; CFI= .96; TLI= .95; 640 NFI=.95; GFI=.94; RMSEA= .068) (Hair et al., 2003). Further, the findings also demonstrate 641 that both IPS ( $\beta$ = .49, t= 10.153) and INPS ( $\beta$ = .17, t=3.971) significantly impacted upon 642 643 destination awareness, explaining around 30% of the variance. Therefore, both  $H_1$  and  $H_2$ 644 were supported. The model also held satisfactory explanatory power, further reinforcing 645 nomological validity. The SRMR value was also taken into account when controlling for predictive validity (Taheri et al., 2017). As the SRMR value (.0440) was <.05, predictive 646 647 validity was met (Hair et al., 2013).

648

## 649 4.2.5. Cross-validation of scale

650 We first examined whether gender (a demographical feature likely to stimulate significant

differences) resulted in differentiation in the measurement scale. Second, as the measurement

scale was applied to tourists from different cultures, invariance tests were conducted in order

- to investigate whether all respondents understood the items appropriately. For the comparison
- of the 'gender sub-sample', a configural invariance model was developed ( $\chi^2=117.6$ ; df=38;
- 655  $\chi^2/df=3.096$ ; CFI=.97; TLI=.96; NFI=.96; GFI=.95; RMSEA=.062) (Hair et al., 2003). This

model was compared with the metric invariance model via chi-square difference test. The chisquare difference between the configural and metric invariance model was found to be nonsignificant for gender ( $\Delta \chi 2(6) = 11.5$ , p > .01). Later, to establish whether scalar invariance was supported, the metric invariance model was compared to the scalar invariance model. The result of the chi-square difference test demonstrated no significant difference between the two models ( $\Delta \chi 2(8) = 17.9$ , p>.01).

662 The authors paid specific attention to whether respondents from different language 663 groups (Turkish, German, Russian, and English) understood the questionnaire in the same way. In doing so, the configural invariance model was examined. Having confirmed that the 664 configural invariance model was supported ( $\chi^2 = 197.5$ ; df= 76;  $\chi^2/df = 2.598$ ; CFI= .95; TLI= 665 .93; NFI=.93; GFI=.92; RMSEA= .054), the metric invariance model was again investigated. 666 667 The results indicate that the metric invariance model was fully supported ( $\Delta \gamma 2(18) = 27.3$ , p>.01). Moreover, the scalar invariance model was examined. The chi-square difference 668 669 between the metric and scalar invariance models was found to be non-significant ( $\Delta \chi 2(24) =$ 670 41.3, p>.01). Additionally, in order to guarantee no differences between language groups 671 (Turkish, German, Russian and English) subjected to the measurement invariance tests,  $\chi^2$ 672 tests were assessed between these groups and the respondents' demographical variables 673 (gender, age, marital status, education and income levels).

As per the  $\chi^2$  results, no significant differences between language groups and gender were found ( $\chi^2=1.920$ ; df=3; p=.589); nor for age ( $\chi^2=38.460$ ; df=18; p=.003), marital status ( $\chi^2=6.107$ ; df=3; p=.107), education ( $\chi^2=21.530$ ; df=15; p=.121) or income level ( $\chi^2=13.608$ ; df=12; p=.326). Accordingly, the distribution between the mentioned demographical characteristics and language groups is not disproportionate (), and did not skew the results (Oh & Hsu, 2014). In short, the two-dimensional ISMS scale is consistent as its metric and scalar variance models are supported across both gender and language groups.

681

#### 682 4.2.6. Comparison of scale constructs

683 The ISMS scale's one-factor model, the two-dimensional first-order model, and the two-684 dimensional second-order model were compared. In doing so, RMSEA (Hair et al., 2013), 685 Akaike information criterion (AIC) and consistent AIC (CAIC) (Hair et al., 2013) were taken 686 into consideration. As per Table 7, the one-factor model's goodness-of-fit indices were not 687 acceptable, whereas those of the two-dimensional first-order and two-dimensional second-688 order models were acceptable. The standard factor loading of the INPS dimension of the two-689 dimensional second-order construct was <.50. Therefore, this may prohibit convergent 690 validity. More specifically, when ISMS is considered as a second-order structure, the results 691 indicate that the correlation between IPS and INPS dimensions is insufficient. Conversely, if 692 all statements are made under a single dimension, the model fit indices are not appropriate. 693 Therefore, it is likely that an incorrect or misleading measurement will be made. As such, the 694 use of a structure in which these two dimensions are evaluated separately but in the same 695 measurement model (i.e., two-dimensional first-order) is preferable, as it provides results that 696 are more accurate. Thus, the two-dimensional first-order model is stronger.

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Model	$\chi^2$	df	RMSEA	CFI	AIC	CAIC	
One-factor	1315.7	20	.342	.49	1347.7	1432.7	
Two-dimensional first-order	79.5	19	.076	.98	113.5	203.9	
Two-dimensional second-order	79.5	19	.076	.98	113.5	203.9	
							_

#### 698 **Table 7.** Summary of model comparisons

#### 700 4.3. Replication in another country (Phase 4)

701 Following Hinkin et al. (1997), the generalizability of the model was tested with tourists who 702 visited Glasgow, with confirmatory factor analysis first conducted. Next, internal consistency 703 reliability and construct validity were examined. According to the CFA results, the overall fit 704 of the measurement model was satisfactory:  $\chi 2=80.001$  (df=19, p<.001), RMSEA=.072, 705 CFI=.98, NFI=.97). Composite reliability values surpassed .87, exceeding the recommended 706 threshold (.60) (Bagozzi & Yi, 1988). Therefore, the items used to assess each construct were 707 reliable and internally consistent. Further, convergent validity was assessed with the factor 708 loadings in the measurement model. All confirmatory factor loadings exceeded .70, and all 709 were significant (p < .05). Likewise, the average variance extracted (AVE) from all constructs 710 exceeded the recommended (.5) threshold (IPS=.64; INPS=.64) (Fornell & Larcker, 1981). 711 Therefore, convergent validity was met. Discriminant validity was assessed by comparing the 712 AVE values with the squared correlation between the two constructs. These AVE values were 713 greater than the squared correlations between both constructs, supporting discriminant 714 validity (Fornell & Larcker, 1981). The Chi-square difference test was used to test for CMB; 715 the two-factor model was compared with the single-factor model. The chi-square tests also demonstrated that the two-factor model was superior to the single-factor model ( $\Delta \chi^2$ = 716 1192.72;  $\Delta df = 1$ , p<.01). Therefore, common method bias was not a concern for this study 717 718 and the two-dimensional structure was further supported. Correlation matrix results are 719 presented in Appendix 4.

720 Finally, in order to evaluate nomological and predictive validity, SEM was 721 implemented. The standardized path coefficient of the relationship between IPS and 722 destination awareness was .46 (t=9.820; p < .01), suggesting that IPS is a significant predictor 723 of destination awareness. Further, INPS has a significant positive effect on destination 724 awareness ( $\beta$ =.17; t=4.110; p<.01), and both IPS and INPS held satisfactory explanatory 725 power for destination awareness ( $R^2$ =.27), supporting nomological validity. The SRMR value 726 was examined in controlling for predicate validity. The recommended value for SRMR is 727 <.05, demonstrating the predictive validity of the newly developed ISMS scale (.0439). 728

## 729 **5. Discussion and conclusions**

730 CGC across social media platforms is critically important for tourism businesses. However, it 731 is likely that potential consumers prescribe different levels of importance to content generated 732 by others depending on where, how, and why it is shared. Therefore, it is necessary to 733 investigate and assess different types of consumer-generated content in order to better 734 understand and manage the influence CGC can have on organizations. Prior studies highlight 735 the shortcomings of existing CGC classifications generally (O'Hern & Kahle, 2013; Shao, 736 2009), with this study responding to the need for a new measurement scale to assess the ISMS 737 classification in the domain of tourism marketing. In doing so, this study followed a rigid 738 multi-step, mixed-method scale development procedure (Churchill, 1979; Taheri et al., 2018). 739 As no prior research has focused on the development of an ISMS scale, this study serves as a 740 nascent assessment of this concept, contributing significantly to both theory and practice.

741 Concerning social media, extant literature typically attempts to measure consumers' 742 engagement behaviors and involvement levels. For instance, Mirbagheri and Najmi (2019) 743 emphasize that consumers are considered active on social media based on their attention 744 (cognitive engagement), interest and enjoyment (affective engagement), and participation 745 (behavioral engagement). Similarly, Hollebeek et al. (2014) investigated the measurement of 746 consumers' brand engagement behaviors in social media and emphasized that engagement can 747 be examined and measured within the framework of cognitive processing, affection, and 748 activation. A 'brand' (or indeed the social media activities of a brand) typically serves as the 749 focal point of these studies. Yet, this study contends that the presence of a specific stimulant 750 is not essential. Consumers can generate content with their own motives. As such, it differs 751 from extant research in that it measures the importance attached to content, rather than the 752 content-generation process itself. Further, research contends that social media involvement 753 measures the extent to which individuals attach importance to social media more generally 754 (Amaro, Duarte & Henriques, 2016). However, in this study, the importance attached to CGC 755 on social media was measured, as opposed to the overall importance consumers attach to 756 social media platforms.

757 Nonetheless, the newly developed ISMS scale is similar to Bearden, Netemeyer, and 758 Teel's (1989) 'susceptibility to interpersonal influence' scale in some ways, namely as both recognize how the behavior and actions of one party can shape those of others. Further, IPS is 759 760 similar to what Bearden et al. (1989) classes as an informational dimension, whereas INPS 761 echoes the normative dimensions of the 'susceptibility to interpersonal influence' scale. 762 However, it is crucial to note that Bearden et al.'s (1989) work measures phenomena beyond 763 that of our newly developed ISMS scale. More precisely, it considers individuals' preference and purchase intentions via the aforementioned normative and informational dimensions. 764 However, the newly developed ISMS scale only measures the level of importance that 765 766 potential consumers attached to CGC. In other words, the possible elements that might shape 767 purchasing intention are emphasized rather than focusing on direct purchasing trends. Moreover, the importance of CGC was classified in this study, alongside whether different 768 769 levels of importance could result in different impacts.

770

## 771 5.1. Theoretical implications

772 The results indicate that CGC can be categorized in two ways and that CGC is composed of two dimensions: (1) participant sharing and (2) non-participant sharing. More specifically, 773 774 with the aid of the newly developed ISMS scale, it is possible to examine the level of 775 importance that existing and potential consumers attach to content generated by other 776 consumers through the two approaches to CGC presented in this study. Further, the results 777 suggest that the INPS dimension proposed in this study exhibits partial similarity with those 778 emerging from prior research. For example, elements of INPS echo 'spontaneous' CGC 779 (Kiecker & Cowles, 2002), 'organic eWoM' (Kulmala et al., 2013), 'simplerecommendations' (Park and Lee, 2008), and the 'implicit' dimension discussed by Ebermenn 780 781 et al. (2011). Nevertheless, the main function of the dimensions mentioned in these studies 782 focuses on information giving and the way this information is emotion-centered, with 783 emphasis on the fact that it is manifest in a spontaneous way. Therefore, while non-participant 784 sharing exhibits some similar characteristics with these extant dimensions in terms of emotion and spontaneity, it is assumed that the principal underlying goal of those engaged in non-785 participant sharing is not solely the sharing of the information itself. 786

787 As the IPS dimension presented in this study also includes content created with direct 788 or indirect organizational involvement, it exhibits a degree of similarity to the 'attribute value 789 dimension' highlighted by Park and Lee (2008). Further, the characteristics of the 790 aforementioned IPS dimension are somewhat similar to the 'quasi-spontaneous', 'third party-791 sponsored', and 'corporate-sponsored' dimensions discussed by Kicker and Cowles (2002); 792 the 'explicit' dimension studied by Ebermenn et al. (2011); and 'amplified eWoM' (Bore et 793 al., 2017). Thus, while IPS and INPS cover and combine a range of dimensions discussed 794 throughout extant literature, theoretical value also stems from the clarity that this study brings 795 to contemporary CGC classification.

To this end, the importance attached to participant and non-participant sharing may differ based on the motives of those engaging with this content. In particular, content798 followers may perceive that content shared without commercial purpose is more interesting 799 and attractive (Chen et al., 2014). Organizations can offer different types of discounts to 800 consumers who have experienced their offerings. Thus, consumers may be more inclined to 801 generate positive content pertaining to their experiences on social media. In such instances, content followers do not know whether consumers create content with promotional purposes. 802 803 In other words, non-participant sharing, compared to participant sharing, is more likely to 804 affect potential tourists' behavior because it surfaces without the motive to provide any 805 information to the organization. As in social identity and social learning theories, individuals 806 typically pursue experiences that others have undergone, particularly if they perceive these 807 experiences as being positive, enjoyable, aspirational and/or worthy of appreciation. For this 808 reason, INPS can encourage potential consumers to pursue the same experiences as those they 809 have seen shared online. Supporting this, Sedera et al. (2017) emphasized that potential 810 tourists could opt to undertake similar experiences because of CGC's social influence. 811 Similarly, Narangajavana et al. (2017) suggested that exposure to social media content 812 considerably affects tourists' destination expectations.

813 Finally, participant sharing, unlike non-participant sharing, emerges on platforms 814 where the organization is involved (either directly or indirectly). Consumers who attach 815 importance to participant-shared content typically do so due to the information it provides 816 them, particularly when they have explicitly searched for this information. Nonetheless, 817 platforms such as official websites, fan websites relating to organizations and brands, and 818 third-party aggregators (e.g., TripAdvisor), which enable people to review organizations and 819 to gather information via CGC present this information in different ways. In this sense, 820 Gretzel and Yoo (2008) revealed that tourists best benefit from other consumers' reviews on 821 third party platforms, satisfying their desire to engage in information seeking and information 822 gaining. As a result, one would anticipate that further importance should be attached to 823 participant sharing as opposed to non-participant sharing.

824

# 825 **5.2.** *Practical implications*

826 The results indicate that managers and social media marketers should pay attention to both 827 participant sharing and non-participant sharing in order to develop a robust and nuanced understanding of the role of CGC. The proposed participant sharing and non-participant 828 829 sharing scales provide a valuable instrument to help managers and social media marketers 830 evaluate CGC more analytically. In other words, the newly developed scale provides 831 instructions to managers and social media marketers (alongside website designers) to interpret 832 the differences between participant sharing and non-participant sharing in different contexts. 833 This study therefore provides an actionable tool that can be used to gauge their customers' 834 experiences when interacting with CGC, and can consequently help in designing effective 835 communication strategies.

836 To increase the efficiency and effectiveness of participant sharing, and to become 837 more adept at influencing potential consumers seeking information from social media 838 platforms, practitioners should first encourage past consumers to generate content through 839 their own official social media platforms. A clear, hierarchical system (e.g., attributing titles 840 to experienced consumers) should be employed in order to prevent this CGC from being 841 perceived as insincere, unsubstantiated, or fake. Practitioners should encourage consumers to 842 generate complementary content in conjunction with the experiences that they have 843 undertaken. Further, consumers who share photographs and videos should be rewarded in 844 different ways (e.g., granting a discount for their next holiday) in order to encourage the 845 widespread sharing of more visual forms of CGC. In line with this, Yoo and Gretzel (2012) 846 found that, in 2008, consumers showed interest in photograph and video content at the level 847 of 50.6% and 14.2%, respectively. However, these rates increased to 54.9% and 23.9%

848 respectively in 2010. As such, CGC containing photographs and videos not only helps to 849 portray the functional and emotional elements of tourism destinations and experiences to 850 other (potential) consumers, but also acts as an important supplementary information source. By encouraging existing consumers to share such visual content (Lo et al., 2011), tourism 851 852 organizations can lessen the impact of language fluency on the effectiveness of CGC. As 853 tourism is a global industry, unconstrained by nationality or language, such CGC is better placed to serve as universally understandable sources of information for prospective 854 855 international consumers.

856 As non-participant sharing (unlike participant sharing) is not a controllable form of 857 CGC, it is not easy for practitioners to direct or curate it. This content emerges on an 858 individual's personal social media profiles, or in those controlled by their friends. 859 Nonetheless, organizations should encourage individuals to generate this type of content. Here, it is important for tourism organizations to curate their offering in a way that is suitably 860 861 distinct, enjoyable, and gratifying in order to satisfy consumer expectations and encourage 862 them to share CGC. Tourism organizations should recognize that individuals often aim to gain 863 social status by participating in unique experiences and many aim to achieve this via the 864 content that they share across their preferred social media platforms (Lee & Ma, 2012). 865 Therefore, organizations must recognize the expectations of their customers. Accordingly, 866 they must provide positive experiences and enable consumers to obtain positive feelings. By 867 doing so, consumers may be more likely to share their positive tourism experiences in line with their own hedonic motives (e.g. prestige seeking, enhancing social networks, etc.). 868 869 Nonetheless, while it is difficult to control non-participant sharing, as individuals are more 870 likely to be motivated by hedonic motivation, tourism organizations can still cater to their 871 desires by providing a suitably interesting, unusual, and rewarding consumption forum 872 through which to stimulate positive CGC. More explicitly, if a tourist gains hedonic benefit from the destinations, events, sites (and experiences undertaken therein) that they visit, they 873 874 may be more inclined to share such experiences across their own, and their friends', social 875 media accounts – allowing tourism organizations to take advantage of non-participant sharing 876 in a more nuanced manner.

877 Finally, it may be beneficial to focus more closely on social network platforms. Here, 878 the hedonic benefits of sharing content (e.g., obtaining social status, prestige) may be more 879 likely to emerge from 'likes' within an individuals' immediate/close environment. This is 880 more likely on personal social media platforms than on CGC shared on other, third-party 881 websites. Accordingly, organizations should encourage tourists to generate and share content 882 about their experience of the organization's products or services. However, organizations 883 must not interfere in the design of the content being shared; merely encourage consumers to 884 do so. For instance, consumers should be encouraged to generate and share content on their 885 own or friends' social media accounts with organization-specific hashtags. Since this sharing 886 type is non-participant, it may be perceived by other potential consumers as more sincere, 887 reliable, and credible. By following up on their own hashtags, organizations may be able to 888 offer promotions to previous customers. In doing so, the volume of content shared, and the 889 associated benefits of brand awareness, may increase.

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## 891 **6. Limitations and future research**

As with all scholarship, this study is not bereft of limitations. First, the scale developed in the study was examined solely within the context of tourism. Testing the scale in different sectors could allow for further generalization of the findings. Second, the respondents were not asked to identify which social media platforms they used. Instead, they were asked to consider all social media platforms more generally. However, each platform may have unique characteristics, and this may subsequently differentiate the level of importance placed by 898 consumers on IPS and INPS. Future studies should therefore compare CGC shared on social 899 networks underpinned by friendship and personal connections (e.g., Facebook and Instagram) 900 with CGC shared on third-party websites typically lacking this core interpersonal component 901 (e.g., TripAdvisor), as important supplementary findings may emerge. Third, the research 902 sample was inherently non-generalizable. Only tourists fluent in German, Russian, Turkish, or 903 English were included in this study. However, many of those using social media are from 904 China or are fluent in French (GWI, 2014). Therefore, we encourage colleagues to develop 905 future studies in which respondents from alternate countries serve as the sample in order to 906 dilute the geographic specificity of this study. Further, the participants were approached based 907 on their availability and through convenience sampling; future studies should be designed 908 with a more purposeful sampling strategy in mind.

909 This study focuses on the motives underpinning CGC, alongside the importance of 910 where shared content is manifest. As such, CGC was classified as participant and non-911 participant sharing throughout, with attention paid to its utilitarian or hedonic antecedents, 912 and whether it emerges on individuals' or organizations' social media accounts. However, the 913 decision to characterize CGC as *participant* and *non-participant* sharing remains an 914 assumption, with the possibility that CGC could be classified differently when individuals: (1) 915 hold greater hedonic motives while generating content (directly or indirectly) on 916 organizations' social media accounts, or (2) have a more utilitarian motive, yet generate 917 content on their own social media accounts. As such, the stimulus behind, and importance 918 attached to, content shared by consumers under these conditions may remain ambiguous, with 919 these sharing behaviors somewhat overlooked by the newly developed ISMS scale. Thus, 920 depending on their focus, future studies may wish to first explore different classifications of 921 CGC cognizant of these issues. Finally, contextual variables could moderate and/or mediate 922 the effects of IPS and INPS on destination awareness. Future studies may also wish to 923 investigate this. Despite the acknowledged shortcomings, the current study represents a 924 necessary step forward in CGC research that benefits organizations as well as potential 925 tourists.

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